



[code]

```
-- phpMyAdmin SQL Dump
-- version 4.0.9
-- http://www.phpmyadmin.net
--
-- Host: 127.0.0.1
-- Generation Time: May 24, 2015 at 09:17 PM
-- Server version: 5.5.34
-- PHP Version: 5.4.22
SET SQL_MODE = "NO_AUTO_VALUE_ON_ZERO";
SET time_zone = "+00:00";

/*!40101 SET @OLD_CHARACTER_SET_CLIENT=@@CHARACTER_SET_CLIENT */;
/*!40101 SET @OLD_CHARACTER_SET_RESULTS=@@CHARACTER_SET_RESULTS */;
/*!40101 SET @OLD_COLLATION_CONNECTION=@@COLLATION_CONNECTION */;
/*!40101 SET NAMES utf8 */;
CREATE DATABASE IF NOT EXISTS `luni`;
USE `luni`;
--
-- Database: `luni`
--
-- -----
--
-- Table structure for table `accounts`
--
CREATE TABLE IF NOT EXISTS `accounts` (
  `id` int(10) unsigned NOT NULL AUTO_INCREMENT,
  `name` varchar(35) COLLATE utf8_unicode_ci NOT NULL,
  `password` varchar(30) COLLATE utf8_unicode_ci NOT NULL,
  `email` varchar(30) COLLATE utf8_unicode_ci NOT NULL,
  `ip` varchar(32) COLLATE utf8_unicode_ci NOT NULL DEFAULT '127.0.0.1',
  `rank` smallint(1) NOT NULL DEFAULT '0',
  `numChars` tinyint(4) NOT NULL,
  `frontChar` tinyint(4) NOT NULL,
  `lastLog` timestamp NOT NULL DEFAULT CURRENT_TIMESTAMP,
  `activeSub` smallint(1) NOT NULL DEFAULT '0',
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`subTime` int(32) NOT NULL,
`legoClub` smallint(1) NOT NULL,
`locked` tinyint(4) NOT NULL,
`banned` tinyint(4) NOT NULL,
`loginTries` int(1) NOT NULL,
PRIMARY KEY (`id`),
UNIQUE KEY `name` (`name`)
) ENGINE=MyISAM DEFAULT CHARSET=utf8 COLLATE=utf8_unicode_ci
AUTO_INCREMENT=12 ;

--
-- Dumping data for table `accounts`
--

INSERT INTO `accounts` (`id`, `name`, `password`, `email`, `ip`, `rank`, `numChars`,
`frontChar`, `lastLog`, `activeSub`, `subTime`, `legoClub`, `locked`, `banned`, `loginTries`)
VALUES
(10, 'jon002', 'B10niCL3', '', '127.0.0.1', 0, 1, 0, '2015-02-22 03:58:51', 0, 0, 0, 0, 0, 0),
(9, 'jaller200', 'B10niCL3', '', '127.0.0.1', 0, 2, 1, '2015-02-22 03:58:46', 0, 0, 0, 0, 0, 0),
(11, 'bobbyjoe', 'bobbyjoe', '', '127.0.0.1', 0, 0, 0, '2015-03-28 00:23:57', 0, 0, 0, 0, 0, 0);

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-- Table structure for table `characters`
--

CREATE TABLE IF NOT EXISTS `characters` (
`id` bigint(20) unsigned NOT NULL,
`accountID` int(10) unsigned NOT NULL,
`objectID` bigint(20) NOT NULL,
`name` varchar(25) COLLATE utf8_unicode_ci NOT NULL,
`unapprovedName` varchar(66) COLLATE utf8_unicode_ci NOT NULL,
`nameRejected` tinyint(4) NOT NULL DEFAULT '0',
`freeToPlay` tinyint(4) NOT NULL DEFAULT '0',
`shirtColor` int(11) NOT NULL DEFAULT '0',
`shirtStyle` int(11) NOT NULL DEFAULT '0',
`pantsColor` int(11) NOT NULL DEFAULT '0',
`hairStyle` int(11) NOT NULL DEFAULT '0',
`hairColor` int(11) NOT NULL DEFAULT '0',
`lh` int(11) NOT NULL DEFAULT '0',
`rh` int(11) NOT NULL DEFAULT '0',
`eyebrows` int(11) NOT NULL DEFAULT '0',
`eyes` int(11) NOT NULL DEFAULT '0',

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`mouth` int(11) NOT NULL DEFAULT '0',
`headID` int(11) NOT NULL DEFAULT '0',
`neckID` int(11) NOT NULL DEFAULT '0',
`shirtID` int(11) NOT NULL DEFAULT '0',
`pantsID` int(11) NOT NULL DEFAULT '0',
`leftHandID` int(11) NOT NULL DEFAULT '0',
`rightHandID` int(11) NOT NULL DEFAULT '0',
`faction` tinyint(1) NOT NULL DEFAULT '0',
`worldID` int(11) NOT NULL DEFAULT '0',
`lastZoneID` int(11) NOT NULL,
`mapInstance` int(11) NOT NULL,
`mapClone` int(11) NOT NULL,
`posX` double NOT NULL DEFAULT '0',
`posY` double NOT NULL DEFAULT '0',
`posZ` double NOT NULL DEFAULT '0',
`friends` varchar(100) COLLATE utf8_unicode_ci NOT NULL DEFAULT '',
`bestFriends` varchar(50) COLLATE utf8_unicode_ci NOT NULL DEFAULT '',
`level` int(3) NOT NULL DEFAULT '1',
`uScore` int(32) NOT NULL DEFAULT '0',
`mailCount` int(11) NOT NULL,
`rotX` double NOT NULL,
`rotY` double NOT NULL,
`rotZ` double NOT NULL,
`rotW` double NOT NULL,
`curHealth` double NOT NULL,
`curShield` double NOT NULL,
`curlmagination` double NOT NULL,
`maxHealth` double NOT NULL,
`maxShield` double NOT NULL,
`maxlmagination` double NOT NULL,
PRIMARY KEY (`objectID`)
) ENGINE=MyISAM DEFAULT CHARSET=utf8 COLLATE=utf8_unicode_ci;
--
-- Dumping data for table `characters`
--
INSERT INTO `characters` (`id`, `accountID`, `objectID`, `name`, `unapprovedName`,
`nameRejected`, `freeToPlay`, `shirtColor`, `shirtStyle`, `pantsColor`, `hairStyle`, `hairColor`,
`lh`, `rh`, `eyebrows`, `eyes`, `mouth`, `headID`, `neckID`, `shirtID`, `pantsID`, `leftHandID`,
`rightHandID`, `faction`, `worldID`, `lastZoneID`, `mapInstance`, `mapClone`, `posX`, `posY`,

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```
INSERT INTO `mail` (`mailID`, `mailAttachment`, `sendTime`, `isRead`, `mailSubject`,  
`mailBody`, `mailSender`, `mailTo`) VALUES  
(1, 0, 0, 0, 'Welcome to LUNIServer!', 'Welcome to the LEGO Universe Private Server!', 'Joe',  
'Bob');
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-- Table structure for table `npcs`
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```
CREATE TABLE IF NOT EXISTS `npcs` (  
  `id` int(10) unsigned NOT NULL AUTO_INCREMENT,  
  `name` varchar(30) COLLATE utf8_unicode_ci NOT NULL,  
  `world` int(10) unsigned NOT NULL,  
  `x` double NOT NULL,  
  `y` double NOT NULL,  
  `z` double NOT NULL,  
  PRIMARY KEY (`id`)  
) ENGINE=MyISAM DEFAULT CHARSET=utf8 COLLATE=utf8_unicode_ci  
AUTO_INCREMENT=1 ;
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-- Table structure for table `worlds`
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CREATE TABLE IF NOT EXISTS `worlds` (  
  `id` int(50) unsigned NOT NULL AUTO_INCREMENT,  
  `zone` tinyint(1) NOT NULL DEFAULT '0' COMMENT 'the zone, 0 avant gardens etc',  
  `owner` int(5) NOT NULL,  
  `name` varchar(35) COLLATE utf8_unicode_ci NOT NULL,  
  `desc` text COLLATE utf8_unicode_ci NOT NULL COMMENT 'description',  
  `status` tinyint(1) NOT NULL DEFAULT '0' COMMENT '0 need to be cleaned, 1: private, 2:  
friends, 3: public',  
  PRIMARY KEY (`id`)  
) ENGINE=MyISAM DEFAULT CHARSET=utf8 COLLATE=utf8_unicode_ci  
AUTO_INCREMENT=1 ;  
/*!40101 SET CHARACTER_SET_CLIENT=@OLD_CHARACTER_SET_CLIENT */;  
/*!40101 SET CHARACTER_SET_RESULTS=@OLD_CHARACTER_SET_RESULTS */;  
/*!40101 SET COLLATION_CONNECTION=@OLD_COLLATION_CONNECTION */;
```

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[/code]
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