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//  
#####  
#####  
// Here you can define names for items.  
// All useful items are already defined for your convenience.  
// syntax: ItemName ItemId  
// There can be more than one definition per line and items can have many names (Ex:  
"wood" and "W" for Wood block)  
// PS. You can find all the existing item numbers (aka id)  
http://www.minecraftwiki.net/wiki/Data\_values  
// PS. You can find some of the other mods item/block ids here:  
http://www.minecraftwiki.net/wiki/Mod\_data\_values  
// PS. You can find ANY item/block id ingame when using the config.txt option  
"optRecipeShowId = yes"  
// - it is active by default already.  
  
// natural blocks  
smooth 1 // smoothstone  
cobble 4 S 4 // cobblestone  
grass 2 // grass  
dirt 3 // dirt  
sand 12 // sand  
gravel 13 // gravel  
trunk 17/-1 // any tree trunk  
cage 52 // spawn cage  
mossy 48 // mossy cobblestone  
obsidian 49 obs 49 // obsidian  
bedrock 7 adminium 7 // bedrock  
snowcap 78 // snowcap  
ice 79 // ice  
snow 80 // snow  
clay 82 // clay  
blood 87 nether 87 // netherrack  
slow 88 soul 88 // soul sand  
water 8 waterS 9 // water and stationary water  
lava 10 lavaS 11 // lava and stationary lava
```

fire 51 X 51 // fire

// ores

oreG 14 oreI 15 oreC 16 // gold-, iron-, coal ore

oreD 56 oreR 73 oreY 89 // diamond-, redstone-, light/yellow ore (glowstone)

oreRLit 74 // glowing redstone ore block in the world

// misc-plants

sapling 6/-1 // any sapling

leaves 18 // leaves

flowerY 37 flowerR 38 // yellow-, red flower

shroomB 39 shroomR 40 // brown-, red mushroom

cactus 81

pumpkin 86 pumpkinC 91 // pumpkin, jack-o'-lantern

// blocks

wood 5 # 5 W 5 // wood

blockG 41 blockI 42 blockD 57 // gold-, iron-, diamond block

blockB 45 // brick block

sponge 19 // sponge

glass 20 // glass

cloth 35/-1 wool 35/-1 // cloth (all damage values)

clothAll 35/-1 woolAll 35/-1

double 43 half 44 // double-halfstep, halfstep

tnt 46 // tnt

shelves 47 // bookshelves

box 54 storage 54 chest 54 // chest

bench 58 workbench 58 // workbench

furnace 61 // furnace

furnaceLit 62 // lit furnace block in the world

stepW 53 stairW 53 // wooden steps

stepC 67 stairC 67 // cobblestone steps

jukebox 84 // jukebox

farmland 60 // farmland / tilled dirt

portal 90 // portal block in the world

// tools weapons armor (all damage values)

shovelWAll 269/-1 shovelGAll 284/-1 shovelSAll 273/-1 shovelIAll 256/-1 shovelDAll 277/-1 //

shovels Wood/Gold/cobbleStone/Iron/Diamond

pickWAll 270/-1 pickGAll 285/-1 pickSAll 274/-1 pickIAll 257/-1 pickDAll 278/-1 //
pickaxes
axeWAll 271/-1 axeGAll 286/-1 axeSAll 275/-1 axeIAll 258/-1 axeDAll 279/-1 //
axes/hatchets
hoeWAll 290/-1 hoeGAll 294/-1 hoeSAll 291/-1 hoeIAll 292/-1 hoeDAll 293/-1 // hoes
swordWAll 268/-1 swordGAll 283/-1 swordSAll 272/-1 swordIAll 267/-1 swordDAll 276/-1 //
swords
hatLAll 298/-1 hatCAll 302/-1 hatIAll 306/-1 hatDAll 310/-1 hatGAll 314/-1 //
hats/helmets Leather/Chainmail/Iron/Diamond/Gold
vestLAll 299/-1 vestCAll 303/-1 vestIAll 307/-1 vestDAll 311/-1 vestGAll 315/-1 //
vests/breastplates
pantsLAll 300/-1 pantsCAll 304/-1 pantsIAll 308/-1 pantsDAll 312/-1 pantsGAll 316/-1 //
pants/greaves
shoesLAll 301/-1 shoesCAll 305/-1 shoesIAll 309/-1 shoesDAll 313/-1 shoesGAll 317/-1 //
pants/boots

// tools weapons armor

shovelW 269 shovelG 284 shovelS 273 shovell 256 shovelD 277 // shovels

Wood/Gold/cobbleStone/Iron/Diamond

pickW 270 pickG 285 pickS 274 pickI 257 pickD 278 // pickaxes

axeW 271 axeG 286 axeS 275 axeI 258 axeD 279 // axes/hatchets

hoeW 290 hoeG 294 hoeS 291 hoeI 292 hoeD 293 // hoes

swordW 268 swordG 283 swordS 272 swordI 267 swordD 276 // swords

hatL 298 hatC 302 hatI 306 hatD 310 hatG 314 // hats/helmets

Leather/Chainmail/Iron/Diamond/Gold

vestL 299 vestC 303 vestI 307 vestD 311 vestG 315 // vests/breastplates

pantsL 300 pantsC 304 pantsI 308 pantsD 312 pantsG 316 // pants/greaves

shoesL 301 shoesC 305 shoesI 309 shoesD 313 shoesG 317 // pants/boots

bow 261

arrow 262

// food

apple 260 appleG 322 // apple, golden apple

bowl 281 soup 282 stew 282 // empty bowl, stew

seeds 295 wheat 296 bread 297 // seeds, wheat, bread

rawpork 319 pork 320 // raw beef, cooked beef

rawfish 349 fish 350 // raw fish, cooked fish

egg 344 // egg

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wheatBlock 59           // wheat block in the world

// resources
stick 280 / 280        // stick
torch 50 torchR 76     // torch / red-torch
    torchROff 75       // off state red-torch block in the world
coal 263 C 263         // coal
diamond 264 D 264      // diamond
iron 265 I 265         // iron bar
gold 266 G 266         // gold bar
red 331 R 331         // redstone-dust
redBlock 55            // redstone wire block in the world
yellow 348 Y 348      // lightstone-dust (yellow)
hide 334 leather 334 L 334 // leather
feather 288 flint 318 string 287 // feather, flint, string
gun 289 gunpowder 289 // gunpowder
* 332 snowball 332    // snowball
slime 341 slimeball 341 // slimeball
clayball 337 brick 336 // clayball, brick
reed 338 paper 339 book 340 // reed, paper, book
reedBlock 83          // reed block in the world

// transportation
ladder 65 rails 66 tracks 66 // ladder, tracks
cart 328 boxcart 342 powercart 343 // minecart, minecart with chest, powered minecart
saddle 329           // saddle
boat 333             // boat

// misc
switch 69 lever 69    // lever
plateS 70 plateW 72   // stone-, wood switch-plate
button 77            // button
fence 85             // fence

lighterAll 259/-1     // flint and steel (all damage values)
lighter 259          // flint and steel
picture 321 pic 321 painting 321 // painting
sign 323            // sign
signBlockPost 63     // sign post block in the world

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signBlockWall 68 // wall sign block in the world
doorW 324 doorI 330 // wooden door, iron door
doorWBlock 64 doorIBlock 71 // wooden door and iron blocks in the world
bucket 325 bucketW 326 bucketL 327 bucketM 335 // bucket, Water bucket, Lava bucket
and Milk bucket
compass 345 // compass
rodAll 346/-1 fishingrodAll 346/-1 // fishingrod (all damage values)
rod 346 fishingrod 346 // fishingrod
watch 347 clock 347 // watch
recordY 2256 recordG 2257 // yellow-, green record
record13 2256 recordCat 2257 // yellow-, green record

// added in beta 1.2

oak 17/0 // the original tree trunk
pine 17/1 // pine tree trunk
birch 17/2 // birch tree trunk
oreL 21 // lapis lazuli ore
blockL 22 // brick block, lapis lazuli block
dispenser 23 // dispenser
sandstone 24 // sandstone
note 25 // note
cakeblock 92 // cake block

charcoal 263/1 // charcoal

dye 351/-1 dyeAll 351/-1 // any dye
dyeBlack 351 ink 351 // ink sack
dyeGray 351/8 // gray dye
dyeLightGray 351/7 // light gray dye
dyeWhite 351/15 bonemeal 351/15 // bonemeal
dyeRed 351/1 // rose red
dyePurple 351/5 // purple dye
dyeOrange 351/14 // orange dye
dyeGreen 351/2 // cactus green
dyeLime 351/10 // lime dye
dyeCyan 351/6 // cyan dye
dyeLightBlue 351/12 // light blue dye
dyeMagenta 351/13 // magenta dye

dyeYellow 351/11 // dandelion yellow
dyeBlue 351/4 // lapis lazuli
dyePink 351/9 // pink dye
dyeBrown 351/3 cocobean 351/3 // coco bean

woolWhite 35/0 // white wool
woolGray 35/7 // gray wool
woolPurple 35/10 // purple wool
woolMagenta 35/2 // magenta wool
woolPink 35/6 // pink wool
woolRed 35/14 // red wool
woolOrange 35/1 // orange wool
woolYellow 35/4 // yellow wool
woolLightGray 35/8 // light gray wool
woolGreen 35/13 // green wool
woolLime 35/5 // lime wool
woolCyan 35/9 // cyan wool
woolBlue 35/11 // blue wool
woolLightBlue 35/3 // light blue wool
woolBlack 35/15 // black wool
woolBrown 35/12 // brown wool

bone 352 // bone
sugar 353 // sugar
cake 354 // cake

// added in beta 1.3

halfStone 44/0 // same as half
halfSand 44/1 // half block of sandstone
halfWood 44/2 // half block of wood
halfCobble 44/3 // half block of cobblestone
repeater 356 // repeater
repeaterBlock 93 repeaterBlockLit 94 // repeater blocks in the world
bed 355 // bed
bedBlock 26 // bed block in the world
boxLocked 95 // deprecated locked chest block

// added in beta 1.4

cookie 357 // Cookie

// added in beta 1.5

railDetect 28 railP 28 // detector rail

railPowered 27 railG 27 // powered rail

web 30 // spiderweb

saplingNormal 6/0 saplingOak 6/0 // regular tree sapling from the old days

saplingPine 6/1 // pine tree sapling

saplingBirch 6/2 // birch tree sapling

// added in beta 1.6

grassTall 31 tallGrass 31 // tall grass

deadShrubs 32 // dead shrubs

doorTrap 96 trapDoor 96 // trapdoor

map 358 // map

// added in beta 1.7

piston 33 // normal piston

pistonSticky 29 // sticky piston

pistonHead 34 // block id for the piston head part

shears 359 // shears

shearsAll 359/-1 // any shear

// added in beta 1.8

halfBrick 44/4 // half block of brick

halfBrickS 44/5 // half block of stone brick

bars 101 // iron bars

window 102 // glass pane

melon 103 // melon

vines 106 // vines

gate 107 // fence gate

stairB 108 // brick stairs

stairS 109 // stone brick stairs

stoneBrick 98/0 // stone brick

stoneBrickMossy 98/1 // stone brick mossy

stoneBrickCracked 98/2 // stone brick cracked
melonSlice 360 // melon slice
seedsPumpkin 361 // pumpkin seeds
seedsMelon 362 // melon seeds
rawbeef 363 // raw beef
beef 364 steak 364 // steak
rawchicken 365 // raw chicken
chicken 366 // cooked chicken
rotten 367 // rotten flesh
pearl 368 // ender pearl
reserved 36 // reserved location (block moved by piston)
smoothSF 97/0 // smooth stone with silverfish in it
cobbleSF 97/1 // cobble stone with silverfish in it
brickSF 97/2 // brick stone with silverfish in it
hugeShroomB 99/0 // huge brown shroom (pores on all sides)
hugeShroomBtop 99/5 // (top pice)
hugeShroomBstem 99/10 // (stem)
hugeShroomR 100/0 // huge red shroom (pores on all sides)
hugeShroomRtop 100/5 // (top pice)
hugeShroomRstem 100/10 // (stem)
stemPumpkin 104 // pumpkin stem
stemMelon 105 // melon stem

// added in beta 1.9-pre

mycelium 110 // mycelium
lilyPad 111 // lily pad
brickN 112 // nether brick
fenceN 113 // nether brick fence
stairN 114 // nether brick stairs
netherWartBlock 115 // nether wart
blazeRod 369 // blaze rod
ghastTear 370 // ghist tear
goldNugget 371 // gold nugget
netherWart 372 // nether wart

// added in beta 1.9-pre2

potion 373 // potions ???
bottle 374 // empty bottle
spiderEye 375 // spider eye

fermentedEye 376 // fermented spider eye
blazePowder 377 // blaze powder
magmaCream 378 // magma cream
recordBlocks 2258 // record: blocks
recordChirp 2259 // record: chirp
recordFar 2260 // record: far
recordMall 2261 // record: mall
recordMellohi 2262 // record: mellohi
recordStal 2263 // record: stal
recordStrad 2264 // record: strad
recordWard 2265 // record: ward
record11 2266 // record: 11

// added in beta 1.9-pre3

enchantmentTable 116 // enchantment table
brewingStandBlock 117 // brewing stand block
cauldronBlock 118 // cauldron block
airPortalBlock 119 endPortalBlock 119 // end portal block
airFrame 120 endFrame 120 // end portal frame
brewingStand 379 // brewing stand
cauldron 380 // cauldron
enderEye 381 // eye of Ender

// added in beta 1.9-pre4

whiteCobble 121 endStone 121 // White stone
melonG 382 // Glistering melon

// added in RC2

dragonEggBlock 122 // dragon egg block

// added in 1.1

mobEgg 383 // monster placer / mob egg

// added in 1.2

lampR 124 // redstone lamp (off)
lampROff 123 // redstone lamp (on)
potionEnchant 384 // bottle o' enchanting
fireball 385 fireCharge 385 // fire charge

// Names for critters - teleport mod uses thous. Can not be used in recipes, obviously.

Object	0	// non-alive items
Ghast	1	// nether mob: Ghast
Cow	2	// neutral mob: Cow
Spider	3	// enemy mob: Spider
Sheep	4	// neutral mob: Sheep
Skelly	5	// enemy mob: Skelly
Creeper	6	// enemy mob: Creeper
Zombie	7	// enemy mob: Zombie
Slimes	8	// enemy mob: Slimes
Pig	9	// neutral mob: Pig
Chicken	10	// neutral mob: Chicken
Squid	11	// neutral mob: Squid
Pigzombie	12	// nether mob: Pigzombie
Player	13	// other players
Other	14	// Other living creatures
Wolf	15	// neutral mob: Wolf
Cavespider	16	// enemy mob: CaveSpider
Enderman	17	// enemy mob: Enderman
Silverfish	18	// neutral mob: Silverfish
LavaSlime	19	// nether mob: LavaSlime
MushroomCow	20	// neutral mob: MushroomCow
Villager	21	// neutral mob: Villager
SnowMan	22	// neutral mob: SnowMan
Blaze	23	// nether mob: Blaze
EnderDragon	24	// ????: Ender Dragon
Golem	25	// neutral mob: Golem
Ocelot	26	// neutral mob: Ozelot

cageGhast	52/1
cageCow	52/2
cageSpider	52/3
cageSheep	52/4
cageSkelly	52/5
cageCreeper	52/6
cageZombie	52/7
cageSlimes	52/8
cagePig	52/9

cageChicken 52/10
cageSquid 52/11
cagePigzombie 52/12
cageWolf 52/15
cageCavespider 52/16
cageEnderman 52/17
cageSilverfish 52/18
cageLavaSlime 52/19
cageMushroomCow 52/20
cageVillager 52/21
cageSnowMan 52/22
cageBlaze 52/23
cageEnderDragon 52/24
cageGolem 52/25
cageOzelot 52/26

// Names for colors - various mods use thous

// Colors are here in hexadecimal format: 0xRRGGBB, where R/G/B are the color components
in hexadecimal format.

Black 0x000000

DarkBlue 0x000044 Blue 0x000088 LightBlue 0x0000ff

DarkGreen 0x004400 Green 0x008800 LightGreen 0x00ff00

DarkCyan 0x004444 Cyan 0x008888 LightCyan 0x00ffff

DarkRed 0x440000 Red 0x880000 LightRed 0xff0000

DarkMagenta 0x440044 Magenta 0x880088 LightMagenta 0xff00ff

DarkYellow 0x444400 Yellow 0x888800 LightYellow 0xffff00

DarkWhite 0x444444 White 0x888888 LightWhite 0xffffff