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/summon FallingSand ~ ~1 ~ {Block:redstone_block,Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:fill ~ ~ ~1 ~~-29 ~1
redstone_block},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:
{Command:fill ~ ~2 ~ ~-30 ~1 air},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:summon FallingSand ~3 ~-1
~ {Block:command_block,Time:1,TileEntityData:{Command:fill ~ ~~-1 ~6 ~ ~1
coal_block}}},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:
{Command:scoreboard objectives add DrDoomCraft_I dummy},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:/scoreboard objectives add
SpawnArrowStorm dummy},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:/scoreboard objectives add
DoomSpawn dummy},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:
{Command:/scoreboard objectives add DoomArrow dummy},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:/scoreboard objectives add
DoomArrowStop dummy},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:
{Command:/scoreboard objectives add ArrowDespawn dummy},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:/scoreboard objectives add
DoomBot dummy},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:
{Command:summon FallingSand ~4 ~-15 ~-1 {Block:coal_block,Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:/execute
@e[name=DoomArrow] ~ ~3 ~ /particle happyVillager ~ ~1 ~ 1 0 1 1 1000 1},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:/scoreboard players add
@e[name=DrDoom] DoomBot 1},Time:1}}}},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:summon FallingSand ~5
~-14 ~-1 {Block:coal_block,Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:/execute
@e[name=DoomArrow,score_DoomArrowStop_min=3] ~ ~2 ~ /summon Arrow ~1 ~1 ~
{pickup:0,damage:4}},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:
{Command:/scoreboard players set @e[name=DrDoom,score_DoomBot_min=100] DoomBot
1},Time:1}}}},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:
{Command:summon FallingSand ~6 ~-13 ~-1 {Block:coal_block,Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:/kill
@e[name=DoomArrow,score_DoomArrowStop_min=70]},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:/execute
@e[name=DrDoom,score_DoomArrow_min=200] ~ ~ ~ /summon Zombie ~ ~1 ~
{CustomName:"DoomArrow",IsBaby:1,Attributes:[{Name:generic.attackDamage,Base:5},
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{Name:generic.followRange,Base:30}],Invulnerable:1,ActiveEffects:
[{{Id:14,Amplifier:1,Duration:2000,ShowParticles:0b}}],Time:1,}}},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:summon FallingSand ~7
~-12 ~-1 {Block:coal_block,Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:scoreboard players set
@e[type=Item] DrDoomCraft_I 1 {Item:{id:"minecraft:emerald_block"}},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:/scoreboard players add
@e[name=DoomArrow] DoomArrowStop 1},Time:1,}}},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:summon FallingSand ~8
~-11 ~-1 {Block:coal_block,Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:execute
@e[score_DrDoomCraft_I_min=1,score_DrDoomCraft_I=1] ~ ~ ~ execute
@e[r=1,score_DrDoomCraft_I_min=2,score_DrDoomCraft_I=2] ~ ~ ~ summon Item ~ ~ ~
{Item:{id:"minecraft:",Count:1,tag:{display:{Name:""}}}},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:/kill
@e[score_SpawnArrowStorm_min=1]},Time:1,}}},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:summon FallingSand ~9
~-10 ~-1 {Block:coal_block,Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:execute
@e[score_DrDoomCraft_I_min=1,score_DrDoomCraft_I=1] ~ ~ ~ execute
@e[r=1,score_DrDoomCraft_I_min=2,score_DrDoomCraft_I=2] ~ ~ ~ kill
@e[type=Item,r=3,score_DrDoomCraft_I_min=1,score_DrDoomCraft_I=2]},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:/kill
@e[type=Arrow,score_ArrowDespawn_min=70]},Time:1,}}},Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:summon FallingSand ~4
~-10 ~1 {Block:coal_block,Time:1,Riding:
{id:FallingSand,Block:command_block,TileEntityData:{Command:/execute
@e[name=DoomArrow,score_DoomArrowStop_min=3] ~ ~2 ~ /summon Arrow ~-1 ~1 ~
{pickup:0,damage:4}},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:
{Command:/execute @e[name=DrDoom,score_DoomBot_min=100] ~ ~ ~ /summon Skeleton
~ ~1 ~ {CustomName:"Doom Bot",CustomNameVisible:1,Equipment:[{,
{id:leather_boots,Count:1,tag:{Unbreakable:1,display:{color:620545}}},
{id:leather_leggings,Count:1,tag:{Unbreakable:1,display:{color:3438592}}},
{id:leather_chestplate,Count:1,tag:{Unbreakable:1,display:{color:3438592}}},
{id:skull,Damage:3,Count:1,tag:{display:{Name:Dr. Doom's Mask,Lore:[Key The Nether
Realm]},SkullOwner:MHF_Golem}}}],DropChances:[1.0F,0.0F,0.0F,0.0F,0.0F],Attributes:
[{{Name:generic.maxHealth,Base:10},{Name:generic.attackDamage,Base:8},
{Name:generic.followRange,Base:30}],Silent:1,ActiveEffects:
[{{Id:13,Amplifier:2,Duration:2000000000000,ShowParticles:0b}}],Time:1,}}},Time:1,Riding:
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{id:FallingSand,Block:command_block,TileEntityData:{Command:summon FallingSand ~5 ~-9 ~-1 {Block:coal_block,Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:/execute @e[name=DoomArrow,score_DoomArrowStop_min=3] ~ ~2 ~ /summon Arrow ~ ~1 ~-1 {pickup:0,damage:4}},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:/scoreboard players add @e[name=DrDoom] DoomArrow 1},Time:1,}}}},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:summon FallingSand ~6 ~-8 ~-1 {Block:coal_block,Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:/execute @e[name=DoomArrow,score_DoomArrowStop_min=3] ~ ~2 ~ /summon Arrow ~ ~1 ~1},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:/scoreboard players set @e[name=DrDoom,score_DoomArrow_min=200] DoomArrow 0},Time:1,}}}},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:summon FallingSand ~7 ~-7 ~-1 {Block:coal_block,Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:scoreboard players set @e[type=Item] DrDoomCraft_I 2 {Item:{id:"minecraft:iron_trapdoor"}},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:/execute @e[score_SpawnArrowStorm_min=1] ~ ~ ~ /summon Endermite ~ ~ ~ {CustomName:"DoomArrow",CustomNameVisible:1,Invulnerable:1,NoAI:1,Silent:1,ActiveEffects:[{Id:14,Amplifier:1,Duration:2000,ShowParticles:0b}]},Time:1,}}}},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:summon FallingSand ~8 ~-6 ~-1 {Block:coal_block,Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:execute @e[score_DrDoomCraft_I_min=1,score_DrDoomCraft_I=1] ~ ~ ~ execute @e[r=1,score_DrDoomCraft_I_min=2,score_DrDoomCraft_I=2] ~ ~ ~ /summon Skeleton ~ ~1 ~ {CustomName:"DrDoom",CustomNameVisible:1,SkeletonType:1,Equipment:[{id:spawn_egg,Damage:50,Count:6,tag:{display:{Name:ArrowStorm,Lore:[Magic and Machine]}},{id:leather_boots,Count:1,tag:{Unbreakable:1,display:{color:545792}}},{id:leather_leggings,Count:1,tag:{Unbreakable:1,display:{color:545792}}},{id:leather_chestplate,Count:1,tag:{Unbreakable:1,display:{color:545792}}},{id:skull,Damage:3,Count:1,tag:{display:{Name:Doom's Mask,Lore:[The Key To The Nether Realm]},SkullOwner:MHF_Golem}],DropChances:[0.7F,0.0F,0.0F,0.0F,1.0F],Attributes:[{Name:generic.maxHealth,Base:200},{Name:generic.attackDamage,Base:8}]},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:/scoreboard players add @e[name=ArrowStorm] SpawnArrowStorm 1},Time:1,}}}},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:summon FallingSand ~9 ~-5 ~-1 {Block:coal_block,Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:/scoreboard players add @e[type=Arrow] ArrowDespawn 1},Time:1,}}}},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:gamerule commandBlockOutput false},Time:1,Riding:{id:FallingSand,Block:command_block,TileEntityData:{Command:fill ~3 ~-5 ~ ~9 ~-4 ~

