



Kerbal Space Program - 0.23.0.395 (WindowsPlayer)

OS: Windows 7 Service Pack 1 (6.1.7601) 64bit
CPU: Intel(R) Core(TM) i5-2400 CPU @ 3.10GHz (4)
RAM: 8099
GPU: Intel(R) HD Graphics Family (880MB)
SM: 30 (Direct3D 9.0c [igdumdx32.dll 8.15.10.2291])

Log started: Sun, Mar 02, 2014 01:44:45

[LOG 01:44:47.944] Load(Assembly): /ModuleManager_1_5_6
[LOG 01:44:47.945] AssemblyLoader: Loading assembly at C:\Users\HOME\KSP Stock\KSP_win\GameData\ModuleManager_1_5_6.dll
[LOG 01:44:47.978] Load(Assembly): KerbPaint/Plugins/KerbPaint
[LOG 01:44:47.979] AssemblyLoader: Loading assembly at C:\Users\HOME\KSP Stock\KSP_win\GameData\KerbPaint\Plugins\KerbPaint.dll
[LOG 01:44:47.983] AssemblyLoader: Loading assemblies
[LOG 01:44:47.998] AddonLoader: Instantiating addon 'ConfigManager' from assembly 'ModuleManager_1_5_6'
[LOG 01:44:48.000] AddonLoader: Instantiating addon 'TextureInspect' from assembly 'KerbPaint'
[LOG 01:44:48.002] Load(Audio): Squad/Parts/Utility/LandingLeg/sounds/sound_servomotor
[LOG 01:44:48.041] [ModuleManager] Processing Node Switch. Available DLL are Assembly-CSharp ModuleManager KerbPaint
[LOG 01:44:48.197] [ModuleManager] Applying node KerbPaint/Plugins/KerbPaint/@PART[liquidEngine1-2] to Squad/Parts/Engine/liquidEngine1-2/part/liquidEngine1-2
[LOG 01:44:48.302] [ModuleManager] Applying node KerbPaint/Plugins/KerbPaint/@PART[liquidEngine2] to Squad/Parts/Engine/liquidEngine2/part/liquidEngine2
[LOG 01:44:48.305] [ModuleManager] Applying node KerbPaint/Plugins/KerbPaint/@PART[liquidEngine3] to Squad/Parts/Engine/liquidEngine3/part/liquidEngine3

[LOG 01:44:48.315] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[fuelTank3-2] to Squad/Parts/FuelTank/fuelTank3-
2/part/fuelTank3-2

[LOG 01:44:48.317] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[fuelTank_long] to
Squad/Parts/FuelTank/fuelTank_long/part/fuelTank_long

[LOG 01:44:48.319] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[RCSFuelTank] to
Squad/Parts/FuelTank/RCSFuelTank/part/RCSFuelTank

[LOG 01:44:48.321] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[fuelTank] to
Squad/Parts/FuelTank/fuelTank/part/fuelTank

[LOG 01:44:48.323] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[fuelTank1-2] to Squad/Parts/FuelTank/fuelTank1-
2/part/fuelTank1-2

[LOG 01:44:48.327] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[fuelTank2-2] to Squad/Parts/FuelTank/fuelTank2-
2/part/fuelTank2-2

[LOG 01:44:48.329] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[fuelTank4-2] to Squad/Parts/FuelTank/fuelTank4-
2/part/fuelTank4-2

[LOG 01:44:48.331] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[fuelTankSmall] to
Squad/Parts/FuelTank/fuelTankSmall/part/fuelTankSmall

[LOG 01:44:48.333] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[fuelTankSmallFlat] to
Squad/Parts/FuelTank/fuelTankSmallFlat/part/fuelTankSmallFlat

[LOG 01:44:48.336] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[MK1Fuselage] to
Squad/Parts/FuelTank/MK1Fuselage/part/MK1Fuselage

[LOG 01:44:48.361] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[Mk1FuselageStructural] to
Squad/Parts/FuelTank/MK1FuselageStructural/part/Mk1FuselageStructural

[LOG 01:44:48.366] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[radialRCSTank] to
Squad/Parts/FuelTank/radialRCSTank/part/radialRCSTank

[LOG 01:44:48.368] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[rcsTankRadialLong] to
Squad/Parts/FuelTank/RCStankRadialLong/part/rcsTankRadialLong

[LOG 01:44:48.371] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[toroidalFuelTank] to
Squad/Parts/FuelTank/toroidalFuelTank/part/toroidalFuelTank

[LOG 01:44:48.375] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[AdvancedCanard] to
Squad/Parts/Aero/advancedCanard/part/AdvancedCanard

[LOG 01:44:48.380] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[StandardCtrlSrf] to
Squad/Parts/Aero/Ailerons/part/StandardCtrlSrf

[LOG 01:44:48.385] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[airplaneTail] to
Squad/Parts/Aero/airplaneTail/part/airplaneTail

[LOG 01:44:48.389] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[CanardController] to
Squad/Parts/Aero/CanardController/part/CanardController

[LOG 01:44:48.392] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[deltaWing] to
Squad/Parts/Aero/deltaWing/part/deltaWing

[LOG 01:44:48.394] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[noseCone] to
Squad/Parts/Aero/NoseCone/part/noseCone

[LOG 01:44:48.395] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[noseConeAdapter] to
Squad/Parts/Aero/noseConeAdapter/part/noseConeAdapter

[LOG 01:44:48.401] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[rocketNoseCone] to
Squad/Parts/Aero/rocketNoseCone/part/rocketNoseCone

[LOG 01:44:48.403] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[solidBooster1-1] to Squad/Parts/Engine/solidBooster1-
1/part/solidBooster1-1

[LOG 01:44:48.406] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[solidBooster] to
Squad/Parts/Engine/solidBooster/part/solidBooster

[LOG 01:44:48.409] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[RCSBlock] to Squad/Parts/Utility/RCS
block/part/RCSBlock

[LOG 01:44:48.428] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[cupola] to Squad/Parts/Command/cupola/part/cupola

[LOG 01:44:48.431] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART[largeAdapter] to Squad/Parts/Utility/largeAdapter/part/largeAdapter
[LOG 01:44:48.435] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART[mk2LanderCabin] to Squad/Parts/Command/mk2LanderCabin/part/mk2LanderCabin
[LOG 01:44:48.439] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART[parachuteRadial] to Squad/Parts/Utility/parachuteRadial/part/parachuteRadial
[LOG 01:44:48.441] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART[standardNoseCone] to Squad/Parts/Aero/standardNoseCone/part/standardNoseCone
[LOG 01:44:48.443] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART[sweptWing] to Squad/Parts/Aero/sweptWing/part/sweptWing
[LOG 01:44:48.445] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART[tailfin] to Squad/Parts/Aero/tailfin/part/tailfin
[LOG 01:44:48.447] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART[toroidalFuelTank] to Squad/Parts/FuelTank/toroidalFuelTank/part/toroidalFuelTank
[LOG 01:44:48.451] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART>wingConnector] to Squad/Parts/Aero/wingConnector/part/wingConnector
[LOG 01:44:48.453] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART>winglet] to Squad/Parts/Aero/winglet/part/winglet
[LOG 01:44:48.455] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART[R8winglet] to Squad/Parts/Aero/winglet2/part/R8winglet
[LOG 01:44:48.457] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART>winglet3] to Squad/Parts/Aero/winglet3/part/winglet3
[LOG 01:44:48.460] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART[commDish] to Squad/Parts/Utility/commDish/part/commDish
[LOG 01:44:48.463] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART[decoupler1-2] to Squad/Parts/Utility/decoupler1-2/part/decoupler1-2
[LOG 01:44:48.467] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART[dockingPortLateral] to Squad/Parts/Utility/dockingPortLateral/part/dockingPortLateral
[LOG 01:44:48.470] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART[dockingPortLateral] to

Squad/Parts/Utility/dockingPortLateral/part/dockingPortLateral
[LOG 01:44:48.472] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[largeSolarPanel] to
Squad/Parts/Electrical/largeSolarPanel/part/largeSolarPanel
[LOG 01:44:48.474] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[largeSolarPanel] to
Squad/Parts/Electrical/largeSolarPanel/part/largeSolarPanel
[LOG 01:44:48.476] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[linearRcs] to
Squad/Parts/Utility/linearRCS/part/linearRcs
[LOG 01:44:48.478] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[Mark1-2Pod] to Squad/Parts/Command/Mk1-
2Pod/part/Mark1-2Pod
[LOG 01:44:48.482] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[crewCabin] to
Squad/Parts/Command/crewCabin/part/crewCabin
[LOG 01:44:48.484] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[mk1pod] to
Squad/Parts/Command/mk1pod/part/mk1pod
[LOG 01:44:48.486] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[nacelleBody] to
Squad/Parts/Structural/nacelleBody/part/nacelleBody
[LOG 01:44:48.488] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[nacelleBody] to
Squad/Parts/Structural/nacelleBody/part/nacelleBody
[LOG 01:44:48.491] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[radialEngineBody] to
Squad/Parts/Structural/radialEngineBody/part/radialEngineBody
[LOG 01:44:48.494] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[smallHardpoint] to
Squad/Parts/Structural/smallHardpoint/part/smallHardpoint
[LOG 01:44:48.498] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[smallHardpoint] to
Squad/Parts/Structural/smallHardpoint/part/smallHardpoint
[LOG 01:44:48.500] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[solarPanels1] to
Squad/Parts/Electrical/solarPanels1/part/solarPanels1
[LOG 01:44:48.502] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[solarPanels3] to

Squad/Parts/Electrical/solarPanels3/part/solarPanels3
[LOG 01:44:48.504] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[solarPanels2] to
Squad/Parts/Electrical/solarPanels2/part/solarPanels2
[LOG 01:44:48.506] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[solarPanels4] to
Squad/Parts/Electrical/solarPanels4/part/solarPanels4
[LOG 01:44:48.508] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[solarPanels5] to
Squad/Parts/Electrical/solarPanels5/part/solarPanels5
[LOG 01:44:48.514] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[stackSeparator] to
Squad/Parts/Utility/stackSeparator/part/stackSeparator
[LOG 01:44:48.516] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[structuralWing] to
Squad/Parts/Structural/structuralWing/part/structuralWing
[LOG 01:44:48.525] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[adapterLargeSmallBi] to
Squad/Parts/Structural/adapterLargeSmallBi/part/adapterLargeSmallBi
[LOG 01:44:48.543] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[adapterLargeSmallQuad] to
Squad/Parts/Structural/adapterLargeSmallQuad/part/adapterLargeSmallQuad
[LOG 01:44:48.563] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[adapterLargeSmallTri] to
Squad/Parts/Structural/adapterLargeSmallTri/part/adapterLargeSmallTri
[LOG 01:44:48.566] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[adapterSmallMiniTall] to
Squad/Parts/Structural/adapterSmallMiniTall/part/adapterSmallMiniTall
[LOG 01:44:48.568] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[advSasModule] to
Squad/Parts/Command/advSasModule/part/advSasModule
[LOG 01:44:48.570] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[asasmodule1-2] to
Squad/Parts/Command/asasmodule1-2/part/asasmodule1-2
[LOG 01:44:48.572] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[avionicsNoseCone] to
Squad/Parts/Command/avionicsNoseCone/part/avionicsNoseCone
[LOG 01:44:48.577] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[Mark1Cockpit] to

Squad/Parts/Command/Mark1Cockpit/part/Mark1Cockpit
[LOG 01:44:48.579] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[Mark2Cockpit] to
Squad/Parts/Command/Mark2Cockpit/part/Mark2Cockpit
[LOG 01:44:48.582] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[mark3Cockpit] to
Squad/Parts/Command/mark3Cockpit/part/mark3Cockpit
[LOG 01:44:48.584] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[mk2Fuselage] to
Squad/Parts/FuelTank/mk2Fuselage/part/mk2Fuselage
[LOG 01:44:48.586] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[mk3Fuselage] to
Squad/Parts/FuelTank/mk3Fuselage/part/mk3Fuselage
[LOG 01:44:48.588] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[mk2SpacePlaneAdapter] to
Squad/Parts/FuelTank/mk2SpacePlaneAdapter/part/mk2SpacePlaneAdapter
[LOG 01:44:48.594] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[mk3spacePlaneAdapter] to
Squad/Parts/FuelTank/mk3spacePlaneAdapter/part/mk3spacePlaneAdapter
[LOG 01:44:48.596] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[sasModule] to
Squad/Parts/Command/sasModule/part/sasModule
[LOG 01:44:48.598] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[sepMotor1] to
Squad/Parts/Engine/sepMotor1/part/sepMotor1
[LOG 01:44:48.602] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[stackBiCoupler] to
Squad/Parts/Utility/stackBiCoupler/part/stackBiCoupler
[LOG 01:44:48.607] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[stackTriCoupler] to
Squad/Parts/Utility/stackTriCoupler/part/stackTriCoupler
[LOG 01:44:48.609] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[stackQuadCoupler] to
Squad/Parts/Utility/stackQuadCoupler/part/stackQuadCoupler
[LOG 01:44:48.611] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[stackDecoupler] to
Squad/Parts/Utility/StackDecoupler/part/stackDecoupler
[LOG 01:44:48.614] [ModuleManager] Applying node
KerbPaint/Plugins/KerbPaint/@PART[stackDecouplerMini] to

Squad/Parts/Utility/stackDecouplerMini/part/stackDecouplerMini

[LOG 01:44:48.616] [ModuleManager] Applying node

KerbPaint/Plugins/KerbPaint/@PART[stackSeparatorBig] to

Squad/Parts/Utility/stackSeparatorBig/part/stackSeparatorBig

[LOG 01:44:48.618] [ModuleManager] Applying node KerbPaint/Plugins/Stock

Addon/@PART[mk2SpacePlaneAdapter] to

Squad/Parts/FuelTank/mk2SpacePlaneAdapter/part/mk2SpacePlaneAdapter

[LOG 01:44:48.623] [ModuleManager] Applying node KerbPaint/Plugins/Stock

Addon/@PART[parachuteSingle] to Squad/Parts/Utility/parachute_single/part/parachuteSingle

[LOG 01:44:48.627] [ModuleManager] Applying node KerbPaint/Plugins/Stock

Addon/@PART[structuralPanel1] to

Squad/Parts/Structural/structuralPanel1/part/structuralPanel1

[LOG 01:44:48.629] [ModuleManager] Applying node KerbPaint/Plugins/Stock

Addon/@PART[structuralPanel2] to

Squad/Parts/Structural/structuralPanel2/part/structuralPanel2

[LOG 01:44:48.631] [ModuleManager] Applying node KerbPaint/Plugins/Stock

Addon/@PART[strutConnector] to Squad/Parts/Structural/strutConnector/part/strutConnector

[LOG 01:44:48.637] [ModuleManager] Applying node KerbPaint/Plugins/Stock

Addon/@PART[strutCube] to Squad/Parts/Structural/strutCube/part/strutCube

[LOG 01:44:48.639] [ModuleManager] Applying node KerbPaint/Plugins/Stock

Addon/@PART[strutOcto] to Squad/Parts/Structural/strutOcto/part/strutOcto

[LOG 01:44:48.643] [ModuleManager] Applying node KerbPaint/Plugins/Stock

Addon/@PART[structuralBeam1] to

Squad/Parts/Structural/structuralBeam1/part/structuralBeam1

[LOG 01:44:48.646] [ModuleManager] Applying node KerbPaint/Plugins/Stock

Addon/@PART[structuralBeam2] to

Squad/Parts/Structural/structuralBeam2/part/structuralBeam2

[LOG 01:44:48.648] [ModuleManager] Applying node KerbPaint/Plugins/Stock

Addon/@PART[structuralBeam3] to

Squad/Parts/Structural/structuralBeam3/part/structuralBeam3

[LOG 01:44:48.650] [ModuleManager] Applying node KerbPaint/Plugins/Stock

Addon/@PART[structuralMiniNode] to

Squad/Parts/Structural/structuralMiniNode/part/structuralMiniNode

[LOG 01:44:48.655] [ModuleManager] Applying node KerbPaint/Plugins/Stock

Addon/@PART[trussPiece1x] to Squad/Parts/Structural/trussPiece1x/part/trussPiece1x

[LOG 01:44:48.657] [ModuleManager] Applying node KerbPaint/Plugins/Stock

Addon/@PART[trussPiece3x] to Squad/Parts/Structural/trussPiece3x/part/trussPiece3x

[LOG 01:44:48.659] [ModuleManager] Applying node KerbPaint/Plugins/Stock

Addon/@PART[trussAdapter] to Squad/Parts/Structural/trussAdapter/part/trussAdapter

[LOG 01:44:48.661] [ModuleManager] Applying node KerbPaint/Plugins/Stock Addon/@PART[trussAdapter] to Squad/Parts/Structural/trussAdapter/part/trussAdapter

[LOG 01:44:48.663] [ModuleManager] Applying node KerbPaint/Plugins/Stock Addon/@PART[dockingPort2] to Squad/Parts/Utility/dockingPort2/part/dockingPort2

[LOG 01:44:48.667] [ModuleManager] Applying node KerbPaint/Plugins/Stock Addon/@PART[dockingPort2] to Squad/Parts/Utility/dockingPort2/part/dockingPort2

[LOG 01:44:48.669] [ModuleManager] Applying node KerbPaint/Plugins/Stock Addon/@PART[dockingPort3] to Squad/Parts/Utility/dockingPort3/part/dockingPort3

[LOG 01:44:48.671] [ModuleManager] Applying node KerbPaint/Plugins/Stock Addon/@PART[landingLeg1] to Squad/Parts/Utility/LandingLeg/part/landingLeg1

[LOG 01:44:48.673] [ModuleManager] Applying node KerbPaint/Plugins/Stock Addon/@PART[landingLeg1-2] to Squad/Parts/Utility/LandingLeg1-2/part/landingLeg1-2

[LOG 01:44:48.675] [ModuleManager] Applying node KerbPaint/Plugins/Stock Addon/@PART[probeCoreCube] to

Squad/Parts/Command/probeCoreCube/part/probeCoreCube

[LOG 01:44:48.679] [ModuleManager] Applying node KerbPaint/Plugins/Stock Addon/@PART[probeCoreCube] to

Squad/Parts/Command/probeCoreCube/part/probeCoreCube

[LOG 01:44:48.684] [ModuleManager] Applying node KerbPaint/Plugins/Stock Addon/@PART[roverBody] to Squad/Parts/Utility/roverBody/part/roverBody

[LOG 01:44:48.685] [ModuleManager] Applying node KerbPaint/Plugins/Stock Addon/@PART[smallCtrlSrf] to Squad/Parts/Aero/smallCtrlSrf/part/smallCtrlSrf

[LOG 01:44:48.687] [ModuleManager] Applying node KerbPaint/Plugins/Stock Addon/@PART[landerCabinSmall] to

Squad/Parts/Command/landerCabinSmall/part/landerCabinSmall

[LOG 01:44:48.691] [ModuleManager] Applied 109 patch

[LOG 01:44:49.272] Load(Audio):

Squad/Parts/Utility/launchClamp1/part/Sounds/sound_decoupler_fire_quietkw

[LOG 01:44:49.297] Load(Audio): Squad/Sounds/editorLoop01

[LOG 01:44:49.547] Load(Audio): Squad/Sounds/sound_ambience_nature

[LOG 01:44:49.697] Load(Audio): Squad/Sounds/sound_click_flick

[LOG 01:44:49.717] Load(Audio): Squad/Sounds/sound_click_latch

[LOG 01:44:49.735] Load(Audio): Squad/Sounds/sound_click_sharp

[LOG 01:44:49.760] Load(Audio): Squad/Sounds/sound_click_tick

[LOG 01:44:49.788] Load(Audio): Squad/Sounds/sound_click_tock

[LOG 01:44:49.818] Load(Audio): Squad/Sounds/sound_decoupler_fire

[LOG 01:44:49.848] Load(Audio): Squad/Sounds/sound_delete_bin

[LOG 01:44:49.866] Load(Audio): Squad/Sounds/sound_explosion_debris1

[LOG 01:44:49.902] Load(Audio): Squad/Sounds/sound_explosion_debris2

[LOG 01:44:49.956] Load(Audio): Squad/Sounds/sound_explosion_large
[LOG 01:44:49.984] Load(Audio): Squad/Sounds/sound_rocket_mini
[LOG 01:44:50.005] Load(Audio): Squad/Sounds/sound_rocket_surts
[LOG 01:44:50.056] Load(Audio): Squad/Sounds/sound_tab_extend
[LOG 01:44:50.111] Load(Audio): Squad/Sounds/sound_tab_retreat
[LOG 01:44:50.136] Load(Texture): Squad/Flags/09
[LOG 01:44:50.171] Load(Texture): Squad/Flags/blurbs
[LOG 01:44:50.193] Load(Texture): Squad/Flags/bullseye
[LOG 01:44:50.223] Load(Texture): Squad/Flags/capsule
[LOG 01:44:50.271] Load(Texture): Squad/Flags/circles
[LOG 01:44:50.308] Load(Texture): Squad/Flags/default
[LOG 01:44:50.336] Load(Texture): Squad/Flags/gadsden
[LOG 01:44:50.357] Load(Texture): Squad/Flags/HappyHalloweenAnimatedPumpkins1-1
[LOG 01:44:50.372] Load(Texture): Squad/Flags/hexagon
[LOG 01:44:50.396] Load(Texture): Squad/Flags/hexagonCircles
[LOG 01:44:50.431] Load(Texture): Squad/Flags/kerbal1
[LOG 01:44:50.467] Load(Texture): Squad/Flags/kerbal2
[LOG 01:44:50.491] Load(Texture): Squad/Flags/kerbin
[LOG 01:44:50.525] Load(Texture): Squad/Flags/kerbinmunflag
[LOG 01:44:50.554] Load(Texture): Squad/Flags/line
[LOG 01:44:50.585] Load(Texture): Squad/Flags/minimalistic
[LOG 01:44:50.611] Load(Texture): Squad/Flags/myth
[LOG 01:44:50.648] Load(Texture): Squad/Flags/orbit
[LOG 01:44:50.666] Load(Texture): Squad/Flags/orbs
[LOG 01:44:50.695] Load(Texture): Squad/Flags/retro
[LOG 01:44:50.713] Load(Texture): Squad/Flags/rings
[LOG 01:44:50.749] Load(Texture): Squad/Flags/rocketScience
[LOG 01:44:50.795] Load(Texture): Squad/Flags/satellite
[LOG 01:44:50.825] Load(Texture): Squad/Flags/spheres
[LOG 01:44:50.853] Load(Texture): Squad/Flags/squadLogo
[LOG 01:44:50.867] Load(Texture): Squad/Flags/squadLogo2
[LOG 01:44:50.894] Load(Texture): Squad/Flags/stripes
[LOG 01:44:50.922] Load(Texture): Squad/Flags/trees
[LOG 01:44:50.949] Load(Texture): Squad/Flags/trippy
[LOG 01:44:50.971] Load(Texture): Squad/FX/rocketplume2
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Squad/Parts/Structural/adapterSmallMiniTall/ksp_s_adapterLong_diff
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[LOG 01:45:01.331] Load(Texture): Squad/Parts/Utility/LandingLeg/ksp_r_landingStrut_diff
[LOG 01:45:01.358] Load(Texture): Squad/Parts/Utility/LandingLeg1-2/landingLeg
[LOG 01:45:01.384] Load(Texture): Squad/Parts/Utility/largeAdapter/model000
[LOG 01:45:01.410] Load(Texture): Squad/Parts/Utility/largeAdapter2/model000
[LOG 01:45:01.435] Load(Texture): Squad/Parts/Utility/launchClamp1/model000
[LOG 01:45:01.459] Load(Texture): Squad/Parts/Utility/launchClamp1/model001
[LOG 01:45:01.465] Load(Texture): Squad/Parts/Utility/linearRCS/model000
[LOG 01:45:01.479] Load(Texture): Squad/Parts/Utility/linearRCS/model001
[LOG 01:45:01.486] Load(Texture): Squad/Parts/Utility/longAntenna/model000
[LOG 01:45:01.494] Load(Texture):
Squad/Parts/Utility/mediumDishAntenna/mediumDishAntenna
[LOG 01:45:01.586] Load(Texture):
Squad/Parts/Utility/mediumDishAntenna/mediumDishAntenna_Emit
[LOG 01:45:01.591] Load(Texture): Squad/Parts/Utility/miniLandingLeg/leg
[LOG 01:45:01.595] Load(Texture): Squad/Parts/Utility/miniLandingLeg/model000
[LOG 01:45:01.599] Load(Texture): Squad/Parts/Utility/parachuteDrogue/model000
[LOG 01:45:01.627] Load(Texture): Squad/Parts/Utility/parachuteDrogue/model001
[LOG 01:45:01.640] Load(Texture): Squad/Parts/Utility/parachuteLarge/model000
[LOG 01:45:01.663] Load(Texture): Squad/Parts/Utility/parachuteLarge/model001
[LOG 01:45:01.675] Load(Texture): Squad/Parts/Utility/parachuteRadial/model000
[LOG 01:45:01.701] Load(Texture): Squad/Parts/Utility/parachuteRadial/model001
[LOG 01:45:01.714] Load(Texture): Squad/Parts/Utility/parachute_single/model000
[LOG 01:45:01.745] Load(Texture): Squad/Parts/Utility/parachute_single/model001
[LOG 01:45:01.765] Load(Texture): Squad/Parts/Utility/radialDecoupler/model000
[LOG 01:45:01.772] Load(Texture): Squad/Parts/Utility/radialDecoupler/model001
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[LOG 01:45:01.786] Load(Texture): Squad/Parts/Utility/radialDecoupler2/model000
[LOG 01:45:01.795] Load(Texture): Squad/Parts/Utility/ramAirIntake/model000
[LOG 01:45:01.827] Load(Texture): Squad/Parts/Utility/ramAirIntake/model001
[LOG 01:45:01.847] Load(Texture): Squad/Parts/Utility/ramAirIntake/model002
[LOG 01:45:01.873] Load(Texture): Squad/Parts/Utility/RCS block/model000

[LOG 01:45:01.877] Load(Texture): Squad/Parts/Utility/roverBody/model000
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[LOG 01:45:01.929] Load(Texture): Squad/Parts/Utility/sensorBarometer/model000
[LOG 01:45:01.946] Load(Texture): Squad/Parts/Utility/sensorGravimeter/model000
[LOG 01:45:01.969] Load(Texture): Squad/Parts/Utility/sensorThermometer/model000
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[LOG 01:45:02.038] Load(Texture): Squad/Parts/Utility/StackDecoupler/model000
[LOG 01:45:02.052] Load(Texture): Squad/Parts/Utility/StackDecoupler/model001
[LOG 01:45:02.065] Load(Texture): Squad/Parts/Utility/stackDecouplerMini/model000
[LOG 01:45:02.077] Load(Texture): Squad/Parts/Utility/stackPoint1/model000
[LOG 01:45:02.125] Load(Texture): Squad/Parts/Utility/stackPoint1/model001
[LOG 01:45:02.149] Load(Texture):
Squad/Parts/Utility/stackQuadCoupler/ksp_s_quadCoupler_diff
[LOG 01:45:02.242] Load(Texture): Squad/Parts/Utility/stackSeparator/model000
[LOG 01:45:02.265] Load(Texture): Squad/Parts/Utility/stackSeparator/model001
[LOG 01:45:02.285] Load(Texture): Squad/Parts/Utility/stackSeparatorBig/model000
[LOG 01:45:02.326] Load(Texture): Squad/Parts/Utility/stackSeparatorMini/model000
[LOG 01:45:02.329] Load(Texture): Squad/Parts/Utility/stackTriCoupler/model000
[LOG 01:45:02.355] Load(Texture): Squad/Parts/Utility/telescopicLadder/model000
[LOG 01:45:02.462] Load(Texture): Squad/Parts/Utility/telescopicLadder/model001
[LOG 01:45:02.548] Load(Texture): Squad/Parts/Utility/telescopicLadder/model002
[LOG 01:45:02.647] Load(Texture): Squad/Parts/Utility/telescopicLadderBay/model000
[LOG 01:45:02.753] Load(Texture): Squad/Parts/Utility/telescopicLadderBay/model001
[LOG 01:45:02.850] Load(Texture): Squad/Parts/Wheel/FS_biPlaneSkid/skid
[LOG 01:45:02.862] Load(Texture): Squad/Parts/Wheel/roverWheel1/model000
[LOG 01:45:02.890] Load(Texture): Squad/Parts/Wheel/roverWheel2/model000
[LOG 01:45:02.899] Load(Texture): Squad/Parts/Wheel/roverWheel2/model001
[LOG 01:45:02.922] Load(Texture): Squad/Parts/Wheel/roverWheel3/model000
[LOG 01:45:03.023] Load(Texture): Squad/Parts/Wheel/roverWheel3/model001
[LOG 01:45:03.048] Load(Texture): Squad/Parts/Wheel/roverWheel3/model002
[LOG 01:45:03.065] Load(Texture): Squad/Parts/Wheel/roverWheel3/model003
[LOG 01:45:03.077] Load(Texture): Squad/Parts/Wheel/SmallGearBay/internal shell box props
[LOG 01:45:03.173] Load(Texture): Squad/Parts/Wheel/SmallGearBay/model000
[LOG 01:45:03.210] Load(Texture): Squad/Parts/Wheel/SmallGearBay/model001

[LOG 01:45:03.252] Load(Texture): Squad/Parts/Wheel/SmallGearBay/model002
[LOG 01:45:03.297] Load(Texture):
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[LOG 01:45:03.419] Load(Texture):
Squad/Parts/Wheel/SmallGearBay/SmallGearBaymodel001
[LOG 01:45:03.502] Load(Texture): Squad/Parts/Wheel/wheelMed/model000
[LOG 01:45:03.601] Load(Texture): Squad/Parts/Wheel/wheelMed/model001
[LOG 01:45:03.682] Load(Texture): Squad/Parts/Wheel/wheelMed/model002
[LOG 01:45:03.772] Load(Texture): Squad/Parts/Wheel/wheelMed/model003
[LOG 01:45:03.856] Load(Texture): Squad/Props/AltimeterThreeHands/model000
[LOG 01:45:03.866] Load(Texture): Squad/Props/AltimeterThreeHands/model001
[LOG 01:45:03.878] Load(Texture): Squad/Props/AtmosphereDepth/model000
[LOG 01:45:03.886] Load(Texture): Squad/Props/AtmosphereDepth/model001
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[LOG 01:45:03.901] Load(Texture): Squad/Props/ButtonSquare/model000
[LOG 01:45:03.984] Load(Texture): Squad/Props/circularButton/model000
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[LOG 01:45:04.031] Load(Texture): Squad/Props/directionalKnob2/model000
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[LOG 01:45:04.066] Load(Texture): Squad/Props/IndicatorPanel/model001
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[LOG 01:45:04.095] Load(Texture): Squad/Props/ledPanelSpeed/model001
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[LOG 01:45:04.111] Load(Texture): Squad/Props/NavBall/model001
[LOG 01:45:04.128] Load(Texture): Squad/Props/NavBall/model002
[LOG 01:45:04.140] Load(Texture): Squad/Props/NavBall/model003
[LOG 01:45:04.156] Load(Texture): Squad/Props/pullSwitch/model000
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[LOG 01:45:04.188] Load(Texture): Squad/Props/radarAltitude/model000
[LOG 01:45:04.217] Load(Texture): Squad/Props/squareButton/model000
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[LOG 01:45:04.257] Load(Texture): Squad/Props/switchWithGuards/model000
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[LOG 01:45:04.408] Load(Texture): Squad/Spaces/crewCabinInternals/model000
[LOG 01:45:04.411] Load(Texture): Squad/Spaces/crewCabinInternals/model001
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[LOG 01:45:04.889] Load(Texture): Squad/Spaces/crewCabinInternals/model004
[LOG 01:45:04.891] Load(Texture): Squad/Spaces/crewCabinInternals/model005
[LOG 01:45:04.985] Load(Texture): Squad/Spaces/cupolaInternal/ksp_l_cupola_internal_diff
[LOG 01:45:05.406] Load(Texture):
Squad/Spaces/cupolaInternal/ksp_l_cupola_internal_normal
[LOG 01:45:05.719] Load(Texture):
Squad/Spaces/cupolaInternal/ksp_l_cupola_internal_windows_alpha
[LOG 01:45:05.789] Load(Texture): Squad/Spaces/cupolaInternal/pilot Seat
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[LOG 01:45:05.984] Load(Texture): Squad/Spaces/GenericSpace1/model001
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[LOG 01:45:06.157] Load(Texture): Squad/Spaces/GenericSpace1/model003
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[LOG 01:45:06.339] Load(Texture): Squad/Spaces/GenericSpace1/model005
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[LOG 01:45:06.924] Load(Texture): Squad/Spaces/GenericSpace3/model006
[LOG 01:45:07.021] Load(Texture): Squad/Spaces/GenericSpace3/model007
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[LOG 01:45:07.370] Load(Texture): Squad/Spaces/landerCabinInternals/model003
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[LOG 01:45:07.875] Load(Texture): Squad/Spaces/landerCabinInternals/model005
[LOG 01:45:07.897] Load(Texture): Squad/Spaces/landerCabinInternals/model006
[LOG 01:45:07.992] Load(Texture): Squad/Spaces/landerCabinInternals/model007
[LOG 01:45:07.994] Load(Texture):
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[LOG 01:45:08.384] Load(Texture):

Squad/Spaces/landerCabinSmallInternal/ksp_s_landerCan_internal_normal

[LOG 01:45:08.700] Load(Texture):

Squad/Spaces/landerCabinSmallInternal/ksp_s_landerCan_internal_window_alpha

[LOG 01:45:08.773] Load(Texture): Squad/Spaces/landerCabinSmallInternal/pilot Seat

[LOG 01:45:08.868] Load(Texture): Squad/Spaces/mk1CockpitInternal/model000

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[LOG 01:45:08.985] Load(Texture): Squad/Spaces/mk1CockpitInternal/model000

[LOG 01:45:09.018] Load(Texture): Squad/Spaces/mk1CockpitInternal/model001

[LOG 01:45:09.142] Load(Texture): Squad/Spaces/mk1CockpitInternal/model001 OUT OF DATE

[LOG 01:45:09.143] Load(Texture): Squad/Spaces/mk1CockpitInternal/model001

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[LOG 01:45:09.292] Load(Texture): Squad/Spaces/mk1CockpitInternal/model002

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[LOG 01:45:09.493] Load(Texture): Squad/Spaces/mk1CockpitInternal/model003

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[LOG 01:45:10.055] Load(Texture): Squad/Spaces/mk1CockpitInternal/model008

[LOG 01:45:10.127] Load(Texture): Squad/Spaces/mk1CockpitInternal/model008 OUT OF DATE

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[LOG 01:45:10.267] Load(Texture): Squad/Spaces/mk1CockpitInternal/model009 OUT OF DATE
[LOG 01:45:10.268] Load(Texture): Squad/Spaces/mk1CockpitInternal/model009
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[LOG 01:45:11.605] Load(Texture): Squad/Spaces/PodCockpit/model006
[LOG 01:45:11.700] Load(Texture): Squad/Spaces/PodCockpit/model007
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[LOG 01:45:11.814] Load(Model): Squad/FX/shockExhaust_blue
[LOG 01:45:11.816] Load(Model): Squad/FX/shockExhaust_blue_small
[LOG 01:45:11.836] Load(Model): Squad/FX/shockExhaust_red_small
[LOG 01:45:11.841] Load(Model): Squad/Parts/Aero/advancedCanard/model
[LOG 01:45:11.849] Load(Model): Squad/Parts/Aero/Ailerons/model
[LOG 01:45:11.854] Load(Model): Squad/Parts/Aero/airplaneTail/model
[LOG 01:45:11.880] Load(Model): Squad/Parts/Aero/CanardController/model
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[LOG 01:45:11.894] Load(Model): Squad/Parts/Aero/NoseCone/model
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[LOG 01:45:12.217] Load(Model): Squad/Parts/Command/probeCoreHex/model
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[LOG 01:45:12.228] Load(Model): Squad/Parts/Command/probeCoreOcto2/model
[LOG 01:45:12.251] Load(Model): Squad/Parts/Command/probeCoreSphere/model
[LOG 01:45:12.256] Load(Model): Squad/Parts/Command/probeStackLarge/model
[LOG 01:45:12.261] Load(Model): Squad/Parts/Command/probeStackSmall/model
[LOG 01:45:12.283] Load(Model): Squad/Parts/Command/sasModule/model
[LOG 01:45:12.290] Load(Model): Squad/Parts/Command/seatExternalCmd/model
[LOG 01:45:12.295] Load(Model): Squad/Parts/Electrical/batteryBank/model
[LOG 01:45:12.319] Load(Model): Squad/Parts/Electrical/batteryBankLarge/model
[LOG 01:45:12.323] Load(Model): Squad/Parts/Electrical/batteryBankMini/model
[LOG 01:45:12.347] Load(Model): Squad/Parts/Electrical/batteryPack/model
[LOG 01:45:12.355] Load(Model): Squad/Parts/Electrical/ksp_r_largeBatteryPack/model
[LOG 01:45:12.359] Load(Model): Squad/Parts/Electrical/largeSolarPanel/model
[LOG 01:45:12.384] Load(Model): Squad/Parts/Electrical/RTG/model
[LOG 01:45:12.389] Load(Model): Squad/Parts/Electrical/solarPanels1/model
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[LOG 01:45:12.418] Load(Model): Squad/Parts/Electrical/solarPanels3/model
[LOG 01:45:12.445] Load(Model): Squad/Parts/Electrical/solarPanels4/model
[LOG 01:45:12.449] Load(Model): Squad/Parts/Electrical/solarPanels5/model
[LOG 01:45:12.469] Load(Model): Squad/Parts/Engine/engineLargeSkipper/model
[LOG 01:45:12.478] Load(Model): Squad/Parts/Engine/ionEngine/model
[LOG 01:45:12.484] Load(Model): Squad/Parts/Engine/JetEngine/model
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[LOG 01:45:12.533] Load(Model): Squad/Parts/Engine/liquidEngine2/model
[LOG 01:45:12.542] Load(Model): Squad/Parts/Engine/liquidEngine2-2/model
[LOG 01:45:12.551] Load(Model): Squad/Parts/Engine/liquidEngine3/model
[LOG 01:45:12.557] Load(Model): Squad/Parts/Engine/liquidEngineMini/model
[LOG 01:45:12.569] Load(Model): Squad/Parts/Engine/microEngine/model
[LOG 01:45:12.579] Load(Model): Squad/Parts/Engine/nuclearEngine/model
[LOG 01:45:12.599] Load(Model): Squad/Parts/Engine/radialEngineMini/model
[LOG 01:45:12.609] Load(Model): Squad/Parts/Engine/radialLiquidEngine1-2/model
[LOG 01:45:12.613] Load(Model): Squad/Parts/Engine/rapierEngine/rapier
[LOG 01:45:12.634] Load(Model): Squad/Parts/Engine/sepMotor1/model
[LOG 01:45:12.642] Load(Model): Squad/Parts/Engine/smallRadialEngine/model
[LOG 01:45:12.646] Load(Model): Squad/Parts/Engine/solidBooster/model
[LOG 01:45:12.666] Load(Model): Squad/Parts/Engine/solidBooster1-1/model
[LOG 01:45:12.670] Load(Model): Squad/Parts/Engine/toroidalAerospike/model
[LOG 01:45:12.681] Load(Model): Squad/Parts/Engine/turboFanEngine/model
[LOG 01:45:12.700] Load(Model): Squad/Parts/FuelTank/fuelTank/model
[LOG 01:45:12.712] Load(Model): Squad/Parts/FuelTank/fuelTank1-2/model
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[LOG 01:45:12.723] Load(Model): Squad/Parts/FuelTank/fuelTank3-2/model
[LOG 01:45:12.746] Load(Model): Squad/Parts/FuelTank/fuelTank4-2/model
[LOG 01:45:12.751] Load(Model): Squad/Parts/FuelTank/fuelTankSmall/model
[LOG 01:45:12.769] Load(Model): Squad/Parts/FuelTank/fuelTankSmallFlat/model
[LOG 01:45:12.794] Load(Model): Squad/Parts/FuelTank/fuelTank_long/model
[LOG 01:45:12.799] Load(Model): Squad/Parts/FuelTank/miniFuelTank/model
[LOG 01:45:12.803] Load(Model): Squad/Parts/FuelTank/MK1Fuselage/model
[LOG 01:45:12.826] Load(Model): Squad/Parts/FuelTank/MK1FuselageStructural/model
[LOG 01:45:12.830] Load(Model): Squad/Parts/FuelTank/mk2Fuselage/model
[LOG 01:45:12.835] Load(Model): Squad/Parts/FuelTank/mk2SpacePlaneAdapter/model
[LOG 01:45:12.845] Load(Model): Squad/Parts/FuelTank/mk3Fuselage/model
[LOG 01:45:12.848] Load(Model): Squad/Parts/FuelTank/mk3spacePlaneAdapter/model
[LOG 01:45:12.867] Load(Model): Squad/Parts/FuelTank/radialRCSTank/model
[LOG 01:45:12.870] Load(Model): Squad/Parts/FuelTank/RCSFuelTank/model
[LOG 01:45:12.880] Load(Model): Squad/Parts/FuelTank/RCSTank1-2/model
[LOG 01:45:12.935] Load(Model): Squad/Parts/FuelTank/RCStankMini/model
[LOG 01:45:12.939] Load(Model): Squad/Parts/FuelTank/RCStankRadialLong/model
[LOG 01:45:12.946] Load(Model): Squad/Parts/FuelTank/toroidalFuelTank/model
[LOG 01:45:12.955] Load(Model): Squad/Parts/FuelTank/xenonTank/model
[LOG 01:45:12.960] Load(Model): Squad/Parts/FuelTank/xenonTankRadial/model

[LOG 01:45:12.965] Load(Model): Squad/Parts/Science/GooExperiment/GooExperiment
[LOG 01:45:12.986] Load(Model): Squad/Parts/Science/LargeCrewedLab/large_crewed_lab
[LOG 01:45:13.012] Load(Model): Squad/Parts/Science/MaterialBay/science_module_small
[LOG 01:45:13.020] Load(Model): Squad/Parts/Structural/adapterLargeSmallBi/model
[LOG 01:45:13.024] Load(Model): Squad/Parts/Structural/adapterLargeSmallQuad/model
[LOG 01:45:13.032] Load(Model): Squad/Parts/Structural/adapterLargeSmallTri/model
[LOG 01:45:13.037] Load(Model): Squad/Parts/Structural/adapterSmallMiniShort/model
[LOG 01:45:13.042] Load(Model): Squad/Parts/Structural/adapterSmallMiniTall/model
[LOG 01:45:13.048] Load(Model): Squad/Parts/Structural/nacelleBody/model
[LOG 01:45:13.062] Load(Model): Squad/Parts/Structural/radialEngineBody/model
[LOG 01:45:13.069] Load(Model): Squad/Parts/Structural/smallHardpoint/model
[LOG 01:45:13.085] Load(Model): Squad/Parts/Structural/stationHub/model
[LOG 01:45:13.098] Load(Model): Squad/Parts/Structural/structurallBeam1/model
[LOG 01:45:13.118] Load(Model): Squad/Parts/Structural/structurallBeam2/model
[LOG 01:45:13.122] Load(Model): Squad/Parts/Structural/structurallBeam3/model
[LOG 01:45:13.126] Load(Model): Squad/Parts/Structural/structuralMiniNode/model
[LOG 01:45:13.151] Load(Model): Squad/Parts/Structural/structuralPanel1/model
[LOG 01:45:13.155] Load(Model): Squad/Parts/Structural/structuralPanel2/model
[LOG 01:45:13.161] Load(Model): Squad/Parts/Structural/structuralPylon/model
[LOG 01:45:13.185] Load(Model): Squad/Parts/Structural/structuralWing/model
[LOG 01:45:13.192] Load(Model): Squad/Parts/Structural/strutConnector/model
[LOG 01:45:13.216] Load(Model): Squad/Parts/Structural/strutCube/model
[LOG 01:45:13.221] Load(Model): Squad/Parts/Structural/strutOcto/model
[LOG 01:45:13.225] Load(Model): Squad/Parts/Structural/trussAdapter/model
[LOG 01:45:13.269] Load(Model): Squad/Parts/Structural/trussPiece1x/model
[LOG 01:45:13.272] Load(Model): Squad/Parts/Structural/trussPiece3x/model
[LOG 01:45:13.277] Load(Model): Squad/Parts/Utility/airScoop/model
[LOG 01:45:13.284] Load(Model): Squad/Parts/Utility/CircularIntake/model
[LOG 01:45:13.293] Load(Model): Squad/Parts/Utility/commDish/model
[LOG 01:45:13.326] Load(Model): Squad/Parts/Utility/decoupler1-2/model
[LOG 01:45:13.332] Load(Model): Squad/Parts/Utility/dockingPort1/model
[LOG 01:45:13.344] Load(Model): Squad/Parts/Utility/dockingPort2/model
[LOG 01:45:13.350] Load(Model): Squad/Parts/Utility/dockingPort3/model
[LOG 01:45:13.355] Load(Model): Squad/Parts/Utility/dockingPortLarge/model
[LOG 01:45:13.361] Load(Model): Squad/Parts/Utility/dockingPortLateral/model
[LOG 01:45:13.384] Load(Model): Squad/Parts/Utility/fuelLine/model
[LOG 01:45:13.392] Load(Model): Squad/Parts/Utility/ladder1/model
[LOG 01:45:13.396] Load(Model): Squad/Parts/Utility/LandingLeg/model
[ERR 01:45:13.401] WheelCollider requires an attached Rigidbody to function.

[ERR 01:45:13.401] WheelCollider requires an attached Rigidbody to function.

[LOG 01:45:13.418] Load(Model): Squad/Parts/Utility/LandingLeg1-2/model

[ERR 01:45:13.422] WheelCollider requires an attached Rigidbody to function.

[ERR 01:45:13.422] WheelCollider requires an attached Rigidbody to function.

[LOG 01:45:13.426] Load(Model): Squad/Parts/Utility/largeAdapter/model

[LOG 01:45:13.430] Load(Model): Squad/Parts/Utility/largeAdapter2/model

[LOG 01:45:13.435] Load(Model): Squad/Parts/Utility/launchClamp1/model

[LOG 01:45:13.459] Load(Model): Squad/Parts/Utility/linearRCS/model

[LOG 01:45:13.463] Load(Model): Squad/Parts/Utility/longAntenna/model

[LOG 01:45:13.485] Load(Model):
Squad/Parts/Utility/mediumDishAntenna/mediumDishAntenna

[LOG 01:45:13.493] Load(Model): Squad/Parts/Utility/miniLandingLeg/model

[ERR 01:45:13.497] WheelCollider requires an attached Rigidbody to function.

[ERR 01:45:13.497] WheelCollider requires an attached Rigidbody to function.

[LOG 01:45:13.499] Load(Model): Squad/Parts/Utility/parachuteDrogue/model

[LOG 01:45:13.505] Load(Model): Squad/Parts/Utility/parachuteLarge/model

[LOG 01:45:13.520] Load(Model): Squad/Parts/Utility/parachuteRadial/model

[LOG 01:45:13.530] Load(Model): Squad/Parts/Utility/parachute_single/model

[LOG 01:45:13.535] Load(Model): Squad/Parts/Utility/radialDecoupler/model

[LOG 01:45:13.540] Load(Model): Squad/Parts/Utility/radialDecoupler1-2/model

[LOG 01:45:13.547] Load(Model): Squad/Parts/Utility/radialDecoupler2/model

[LOG 01:45:13.551] Load(Model): Squad/Parts/Utility/ramAirIntake/model

[LOG 01:45:13.568] Load(Model): Squad/Parts/Utility/RCS block/model

[LOG 01:45:13.578] Load(Model): Squad/Parts/Utility/roverBody/model

[LOG 01:45:13.583] Load(Model): Squad/Parts/Utility/sensorAccelerometer/model

[LOG 01:45:13.601] Load(Model): Squad/Parts/Utility/sensorBarometer/model

[LOG 01:45:13.610] Load(Model): Squad/Parts/Utility/sensorGravimeter/model

[LOG 01:45:13.628] Load(Model): Squad/Parts/Utility/sensorThermometer/model

[LOG 01:45:13.632] Load(Model): Squad/Parts/Utility/spotLight1/model

[LOG 01:45:13.643] Load(Model): Squad/Parts/Utility/spotLight2/model

[LOG 01:45:13.646] Load(Model): Squad/Parts/Utility/stackBiCoupler/model

[LOG 01:45:13.665] Load(Model): Squad/Parts/Utility/StackDecoupler/model

[LOG 01:45:13.670] Load(Model): Squad/Parts/Utility/stackDecouplerMini/model

[LOG 01:45:13.680] Load(Model): Squad/Parts/Utility/stackPoint1/model

[LOG 01:45:13.699] Load(Model): Squad/Parts/Utility/stackQuadCoupler/model

[LOG 01:45:13.704] Load(Model): Squad/Parts/Utility/stackSeparator/model

[LOG 01:45:13.712] Load(Model): Squad/Parts/Utility/stackSeparatorBig/model

[LOG 01:45:13.735] Load(Model): Squad/Parts/Utility/stackSeparatorMini/model

[LOG 01:45:13.746] Load(Model): Squad/Parts/Utility/stackTriCoupler/model

[LOG 01:45:13.750] Load(Model): Squad/Parts/Utility/telescopicLadder/model
[LOG 01:45:13.768] Load(Model): Squad/Parts/Utility/telescopicLadderBay/model
[LOG 01:45:13.781] Load(Model): Squad/Parts/Wheel/FS_biPlaneSkid/biPlaneSkid
[ERR 01:45:13.783] WheelCollider requires an attached Rigidbody to function.
[ERR 01:45:13.784] WheelCollider requires an attached Rigidbody to function.
[LOG 01:45:13.785] Load(Model): Squad/Parts/Wheel/roverWheel1/model
[ERR 01:45:13.787] WheelCollider requires an attached Rigidbody to function.
[ERR 01:45:13.787] WheelCollider requires an attached Rigidbody to function.
[LOG 01:45:13.800] Load(Model): Squad/Parts/Wheel/roverWheel2/model
[ERR 01:45:13.806] WheelCollider requires an attached Rigidbody to function.
[ERR 01:45:13.806] WheelCollider requires an attached Rigidbody to function.
[LOG 01:45:13.826] Load(Model): Squad/Parts/Wheel/roverWheel3/model
[ERR 01:45:13.829] WheelCollider requires an attached Rigidbody to function.
[ERR 01:45:13.829] WheelCollider requires an attached Rigidbody to function.
[LOG 01:45:13.851] Load(Model): Squad/Parts/Wheel/SmallGearBay/model
[ERR 01:45:13.855] WheelCollider requires an attached Rigidbody to function.
[ERR 01:45:13.855] WheelCollider requires an attached Rigidbody to function.
[LOG 01:45:13.858] Load(Model): Squad/Parts/Wheel/wheelMed/model
[ERR 01:45:13.860] WheelCollider requires an attached Rigidbody to function.
[ERR 01:45:13.860] WheelCollider requires an attached Rigidbody to function.
[LOG 01:45:13.866] Load(Model): Squad/Props/AltimeterThreeHands/model
[LOG 01:45:13.884] Load(Model): Squad/Props/AtmosphereDepth/model
[LOG 01:45:13.893] Load(Model): Squad/Props/AxisIndicator/model
[LOG 01:45:13.915] Load(Model): Squad/Props/ButtonSquare/model
[LOG 01:45:13.918] Load(Model): Squad/Props/circularButton/model
[LOG 01:45:13.928] Load(Model): Squad/Props/Compass/model
[LOG 01:45:13.932] Load(Model): Squad/Props/directionalKnob/model
[LOG 01:45:13.959] Load(Model): Squad/Props/directionalKnob2/model
[LOG 01:45:13.963] Load(Model): Squad/Props/IndicatorPanel/model
[LOG 01:45:13.967] Load(Model): Squad/Props/ledPanelSpeed/model
[LOG 01:45:13.993] Load(Model): Squad/Props/NavBall/model
[LOG 01:45:13.999] Load(Model): Squad/Props/pullSwitch/model
[LOG 01:45:14.018] Load(Model): Squad/Props/radarAltitude/model
[LOG 01:45:14.027] Load(Model): Squad/Props/squareButton/model
[LOG 01:45:14.031] Load(Model): Squad/Props/standingSwitch/model
[LOG 01:45:14.035] Load(Model): Squad/Props/switch/model
[LOG 01:45:14.058] Load(Model): Squad/Props/switchGuard/model
[LOG 01:45:14.061] Load(Model): Squad/Props/switchWithGuards/model
[LOG 01:45:14.084] Load(Model): Squad/Props/throttle/model

[LOG 01:45:14.088] Load(Model): Squad/Props/VSI/model
[LOG 01:45:14.092] Load(Model): Squad/Spaces/crewCabinInternals/model
[LOG 01:45:14.114] Load(Model): Squad/Spaces/cupolaInternal/model
[LOG 01:45:14.126] Load(Model): Squad/Spaces/GenericSpace1/model
[LOG 01:45:14.144] Load(Model): Squad/Spaces/GenericSpace3/model
[LOG 01:45:14.167] Load(Model): Squad/Spaces/landerCabinInternals/model
[LOG 01:45:14.185] Load(Model): Squad/Spaces/landerCabinSmallInternal/model
[LOG 01:45:14.197] Load(Model): Squad/Spaces/mk1CockpitInternal/model
[LOG 01:45:14.610] Load(Model): Squad/Spaces/mk1PodCockpit/model
[LOG 01:45:14.628] Load(Model): Squad/Spaces/PodCockpit/model
[LOG 01:45:14.658] Config(@PART[stretchyTank05m])
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[LOG 01:45:14.659] Config(@PART[stretchyTank1m])
KerbPaint/Plugins/KerbPaint/@PART[stretchyTank1m]
[LOG 01:45:14.660] Config(@PART[stretchyTank2m])
KerbPaint/Plugins/KerbPaint/@PART[stretchyTank2m]
[LOG 01:45:14.661] Config(@PART[stretchyTank3m])
KerbPaint/Plugins/KerbPaint/@PART[stretchyTank3m]
[LOG 01:45:14.662] Config(@PART[stretchyTank4m])
KerbPaint/Plugins/KerbPaint/@PART[stretchyTank4m]
[LOG 01:45:14.663] Config(@PART[stretchyTankSuper])
KerbPaint/Plugins/KerbPaint/@PART[stretchyTankSuper]
[LOG 01:45:14.664] Config(@PART[liquidEngine1])
KerbPaint/Plugins/KerbPaint/@PART[liquidEngine1]
[LOG 01:45:14.664] Config(@PART[liquidEngine1-2])
KerbPaint/Plugins/KerbPaint/@PART[liquidEngine1-2]
[LOG 01:45:14.665] Config(@PART[liquidEngine2])
KerbPaint/Plugins/KerbPaint/@PART[liquidEngine2]
[LOG 01:45:14.666] Config(@PART[liquidEngine3])
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KerbPaint/Plugins/KerbPaint/@PART[ProceduralwingBac9]
[LOG 01:45:14.668] Config(@PART[pAdapter])
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[LOG 01:45:14.669] Config(@PART[fuelTank3-2])
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[LOG 01:45:14.672] Config(@PART[fuelTank1-2])
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[LOG 01:45:14.673] Config(@PART[fuelTank2-2])
KerbPaint/Plugins/KerbPaint/@PART[fuelTank2-2]
[LOG 01:45:14.673] Config(@PART[fuelTank4-2])
KerbPaint/Plugins/KerbPaint/@PART[fuelTank4-2]
[LOG 01:45:14.674] Config(@PART[fuelTankSmall])
KerbPaint/Plugins/KerbPaint/@PART[fuelTankSmall]
[LOG 01:45:14.676] Config(@PART[fuelTankSmallFlat])
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[LOG 01:45:14.678] Config(@PART[MK1Fuselage])
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[LOG 01:45:14.679] Config(@PART[radialRCSTank])
KerbPaint/Plugins/KerbPaint/@PART[radialRCSTank]
[LOG 01:45:14.680] Config(@PART[rcsTankRadialLong])
KerbPaint/Plugins/KerbPaint/@PART[rcsTankRadialLong]
[LOG 01:45:14.681] Config(@PART[toroidalFuelTank])
KerbPaint/Plugins/KerbPaint/@PART[toroidalFuelTank]
[LOG 01:45:14.682] Config(@PART[AdvancedCanard])
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[LOG 01:45:14.683] Config(@PART[StandardCtrlSrf])
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[LOG 01:45:14.683] Config(@PART[airplaneTail])
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[LOG 01:45:14.684] Config(@PART[CanardController])
KerbPaint/Plugins/KerbPaint/@PART[CanardController]
[LOG 01:45:14.685] Config(@PART[deltaWing])
KerbPaint/Plugins/KerbPaint/@PART[deltaWing]
[LOG 01:45:14.686] Config(@PART[noseCone])
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[LOG 01:45:14.688] Config(@PART[rocketNoseCone])

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[LOG 01:45:14.689] Config(@PART[solidBooster1-1])
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[LOG 01:45:14.690] Config(@PART[RCSBlock])
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[LOG 01:45:14.694] Config(@PART[parachuteRadial])
KerbPaint/Plugins/KerbPaint/@PART[parachuteRadial]
[LOG 01:45:14.695] Config(@PART[standardNoseCone])
KerbPaint/Plugins/KerbPaint/@PART[standardNoseCone]
[LOG 01:45:14.696] Config(@PART[sweptWing])
KerbPaint/Plugins/KerbPaint/@PART[sweptWing]
[LOG 01:45:14.697] Config(@PART[tailfin]) KerbPaint/Plugins/KerbPaint/@PART[tailfin]
[LOG 01:45:14.697] Config(@PART[toroidalFuelTank])
KerbPaint/Plugins/KerbPaint/@PART[toroidalFuelTank]
[LOG 01:45:14.698] Config(@PART[wingConnector])
KerbPaint/Plugins/KerbPaint/@PART[wingConnector]
[LOG 01:45:14.699] Config(@PART[winglet]) KerbPaint/Plugins/KerbPaint/@PART[winglet]
[LOG 01:45:14.700] Config(@PART[R8winglet])
KerbPaint/Plugins/KerbPaint/@PART[R8winglet]
[LOG 01:45:14.700] Config(@PART[winglet3]) KerbPaint/Plugins/KerbPaint/@PART[winglet3]
[LOG 01:45:14.701] Config(@PART[commDish])
KerbPaint/Plugins/KerbPaint/@PART[commDish]
[LOG 01:45:14.702] Config(@PART[decoupler1-2])
KerbPaint/Plugins/KerbPaint/@PART[decoupler1-2]
[LOG 01:45:14.703] Config(@PART[dockingPortLateral])
KerbPaint/Plugins/KerbPaint/@PART[dockingPortLateral]
[LOG 01:45:14.704] Config(@PART[dockingPortLateral])
KerbPaint/Plugins/KerbPaint/@PART[dockingPortLateral]
[LOG 01:45:14.705] Config(@PART[largeSolarPanel])
KerbPaint/Plugins/KerbPaint/@PART[largeSolarPanel]
[LOG 01:45:14.706] Config(@PART[largeSolarPanel])
KerbPaint/Plugins/KerbPaint/@PART[largeSolarPanel]

[LOG 01:45:14.706] Config(@PART[linearRcs])
KerbPaint/Plugins/KerbPaint/@PART[linearRcs]
[LOG 01:45:14.707] Config(@PART[Mark1-2Pod])
KerbPaint/Plugins/KerbPaint/@PART[Mark1-2Pod]
[LOG 01:45:14.708] Config(@PART[crewCabin])
KerbPaint/Plugins/KerbPaint/@PART[crewCabin]
[LOG 01:45:14.709] Config(@PART[mk1pod]) KerbPaint/Plugins/KerbPaint/@PART[mk1pod]
[LOG 01:45:14.710] Config(@PART[nacelleBody])
KerbPaint/Plugins/KerbPaint/@PART[nacelleBody]
[LOG 01:45:14.711] Config(@PART[nacelleBody])
KerbPaint/Plugins/KerbPaint/@PART[nacelleBody]
[LOG 01:45:14.711] Config(@PART[radialEngineBody])
KerbPaint/Plugins/KerbPaint/@PART[radialEngineBody]
[LOG 01:45:14.712] Config(@PART[smallHardpoint])
KerbPaint/Plugins/KerbPaint/@PART[smallHardpoint]
[LOG 01:45:14.713] Config(@PART[smallHardpoint])
KerbPaint/Plugins/KerbPaint/@PART[smallHardpoint]
[LOG 01:45:14.714] Config(@PART[solarPanels1])
KerbPaint/Plugins/KerbPaint/@PART[solarPanels1]
[LOG 01:45:14.715] Config(@PART[solarPanels3])
KerbPaint/Plugins/KerbPaint/@PART[solarPanels3]
[LOG 01:45:14.716] Config(@PART[solarPanels2])
KerbPaint/Plugins/KerbPaint/@PART[solarPanels2]
[LOG 01:45:14.717] Config(@PART[solarPanels4])
KerbPaint/Plugins/KerbPaint/@PART[solarPanels4]
[LOG 01:45:14.718] Config(@PART[solarPanels5])
KerbPaint/Plugins/KerbPaint/@PART[solarPanels5]
[LOG 01:45:14.719] Config(@PART[stackSeparator])
KerbPaint/Plugins/KerbPaint/@PART[stackSeparator]
[LOG 01:45:14.720] Config(@PART[structuralWing])
KerbPaint/Plugins/KerbPaint/@PART[structuralWing]
[LOG 01:45:14.721] Config(@PART[adapterLargeSmallBi])
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[LOG 01:45:14.722] Config(@PART[adapterLargeSmallQuad])
KerbPaint/Plugins/KerbPaint/@PART[adapterLargeSmallQuad]
[LOG 01:45:14.722] Config(@PART[adapterLargeSmallTri])
KerbPaint/Plugins/KerbPaint/@PART[adapterLargeSmallTri]
[LOG 01:45:14.723] Config(@PART[adapterSmallMiniTall])
KerbPaint/Plugins/KerbPaint/@PART[adapterSmallMiniTall]

[LOG 01:45:14.724] Config(@PART[advSasModule])
KerbPaint/Plugins/KerbPaint/@PART[advSasModule]
[LOG 01:45:14.725] Config(@PART[asasmodule1-2])
KerbPaint/Plugins/KerbPaint/@PART[asasmodule1-2]
[LOG 01:45:14.726] Config(@PART[avionicsNoseCone])
KerbPaint/Plugins/KerbPaint/@PART[avionicsNoseCone]
[LOG 01:45:14.727] Config(@PART[Mark1Cockpit])
KerbPaint/Plugins/KerbPaint/@PART[Mark1Cockpit]
[LOG 01:45:14.728] Config(@PART[Mark2Cockpit])
KerbPaint/Plugins/KerbPaint/@PART[Mark2Cockpit]
[LOG 01:45:14.728] Config(@PART[mark3Cockpit])
KerbPaint/Plugins/KerbPaint/@PART[mark3Cockpit]
[LOG 01:45:14.729] Config(@PART[mk2Fuselage])
KerbPaint/Plugins/KerbPaint/@PART[mk2Fuselage]
[LOG 01:45:14.730] Config(@PART[mk3Fuselage])
KerbPaint/Plugins/KerbPaint/@PART[mk3Fuselage]
[LOG 01:45:14.731] Config(@PART[mk2SpacePlaneAdapter])
KerbPaint/Plugins/KerbPaint/@PART[mk2SpacePlaneAdapter]
[LOG 01:45:14.732] Config(@PART[mk3spacePlaneAdapter])
KerbPaint/Plugins/KerbPaint/@PART[mk3spacePlaneAdapter]
[LOG 01:45:14.732] Config(@PART[sasModule])
KerbPaint/Plugins/KerbPaint/@PART[sasModule]
[LOG 01:45:14.733] Config(@PART[sepMotor1])
KerbPaint/Plugins/KerbPaint/@PART[sepMotor1]
[LOG 01:45:14.734] Config(@PART[stackBiCoupler])
KerbPaint/Plugins/KerbPaint/@PART[stackBiCoupler]
[LOG 01:45:14.735] Config(@PART[stackTriCoupler])
KerbPaint/Plugins/KerbPaint/@PART[stackTriCoupler]
[LOG 01:45:14.736] Config(@PART[stackQuadCoupler])
KerbPaint/Plugins/KerbPaint/@PART[stackQuadCoupler]
[LOG 01:45:14.737] Config(@PART[stackDecoupler])
KerbPaint/Plugins/KerbPaint/@PART[stackDecoupler]
[LOG 01:45:14.738] Config(@PART[stackDecouplerMini])
KerbPaint/Plugins/KerbPaint/@PART[stackDecouplerMini]
[LOG 01:45:14.739] Config(@PART[stackSeparatorBig])
KerbPaint/Plugins/KerbPaint/@PART[stackSeparatorBig]
[LOG 01:45:14.741] Config(@PART[mk2SpacePlaneAdapter]) KerbPaint/Plugins/Stock
Addon/@PART[mk2SpacePlaneAdapter]
[LOG 01:45:14.742] Config(@PART[parachuteSingle]) KerbPaint/Plugins/Stock

Addon/@PART[parachuteSingle]
[LOG 01:45:14.743] Config(@PART[structuralPanel1]) KerbPaint/Plugins/Stock
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[LOG 01:45:14.744] Config(@PART[structuralPanel2]) KerbPaint/Plugins/Stock
Addon/@PART[structuralPanel2]
[LOG 01:45:14.744] Config(@PART[strutConnector]) KerbPaint/Plugins/Stock
Addon/@PART[strutConnector]
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[LOG 01:45:14.857] Config(PART) Squad/Parts/Structural/trussPiece3x/part/trussPiece3x

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Squad/Resources/ScienceDefs/EXPERIMENT_DEFINITION
[LOG 01:45:14.927] Config(EXPERIMENT_DEFINITION)
Squad/Resources/ScienceDefs/EXPERIMENT_DEFINITION
[LOG 01:45:14.927] Config(EXPERIMENT_DEFINITION)
Squad/Resources/ScienceDefs/EXPERIMENT_DEFINITION
[LOG 01:45:14.928] Config(EXPERIMENT_DEFINITION)
Squad/Resources/ScienceDefs/EXPERIMENT_DEFINITION
[LOG 01:45:14.929] Config(INTERNAL)
Squad/Spaces/crewCabinInternals/internal/crewCabinInternals
[LOG 01:45:14.930] Config(INTERNAL) Squad/Spaces/cupolaInternal/internal/cupolaInternal
[LOG 01:45:14.930] Config(INTERNAL)
Squad/Spaces/GenericSpace1/internal/GenericSpace1
[LOG 01:45:14.931] Config(INTERNAL)
Squad/Spaces/GenericSpace3/internal/GenericSpace3
[LOG 01:45:14.932] Config(INTERNAL)
Squad/Spaces/landerCabinInternals/internal/landerCabinInternals
[LOG 01:45:14.933] Config(INTERNAL)
Squad/Spaces/landerCabinSmallInternal/internal/landerCabinSmallInternal
[LOG 01:45:14.934] Config(INTERNAL)
Squad/Spaces/mk1CockpitInternal/internal/mk1CockpitInternal
[LOG 01:45:14.935] Config(INTERNAL)
Squad/Spaces/mk1PodCockpit/internal/mk1PodCockpit
[LOG 01:45:14.935] Config(INTERNAL) Squad/Spaces/PodCockpit/internal/PodCockpit
[LOG 01:45:14.939] Resource RESOURCE_DEFINITION added to database
[LOG 01:45:14.939] Resource RESOURCE_DEFINITION added to database
[LOG 01:45:14.940] Resource RESOURCE_DEFINITION added to database
[LOG 01:45:14.941] Resource RESOURCE_DEFINITION added to database
[LOG 01:45:14.942] Resource RESOURCE_DEFINITION added to database

[LOG 01:45:14.942] Resource RESOURCE_DEFINITION added to database
[LOG 01:45:14.943] Resource RESOURCE_DEFINITION added to database
[LOG 01:45:14.944] Resource RESOURCE_DEFINITION added to database
[LOG 01:45:14.945] GameDatabase: Assets loaded in 27.902s
[LOG 01:45:14.948] PartLoader: Compiling Part
'Squad/Parts/Aero/advancedCanard/part/AdvancedCanard'
[LOG 01:45:14.966] EffectList: Created 11 effect types
[LOG 01:45:14.995] PartLoader: Compiling Part
'Squad/Parts/Aero/Ailerons/part/StandardCtrlSrf'
[LOG 01:45:15.007] PartLoader: Compiling Part
'Squad/Parts/Aero/airplaneTail/part/airplaneTail'
[LOG 01:45:15.017] PartLoader: Compiling Part
'Squad/Parts/Aero/CanardController/part/CanardController'
[LOG 01:45:15.029] PartLoader: Compiling Part 'Squad/Parts/Aero/deltaWing/part/deltaWing'
[LOG 01:45:15.037] PartLoader: Compiling Part 'Squad/Parts/Aero/NoseCone/part/noseCone'
[LOG 01:45:15.059] PartLoader: Compiling Part
'Squad/Parts/Aero/noseConeAdapter/part/noseConeAdapter'
[LOG 01:45:15.071] PartLoader: Compiling Part
'Squad/Parts/Aero/rocketNoseCone/part/rocketNoseCone'
[LOG 01:45:15.092] PartLoader: Compiling Part
'Squad/Parts/Aero/smallCtrlSrf/part/smallCtrlSrf'
[LOG 01:45:15.105] PartLoader: Compiling Part
'Squad/Parts/Aero/standardNoseCone/part/standardNoseCone'
[LOG 01:45:15.123] PartLoader: Compiling Part
'Squad/Parts/Aero/sweptWing/part/sweptWing'
[LOG 01:45:15.133] PartLoader: Compiling Part 'Squad/Parts/Aero/tailfin/part/tailfin'
[LOG 01:45:15.144] PartLoader: Compiling Part
'Squad/Parts/Aero/wingConnector/part/wingConnector'
[LOG 01:45:15.153] PartLoader: Compiling Part 'Squad/Parts/Aero/winglet/part/winglet'
[LOG 01:45:15.163] PartLoader: Compiling Part 'Squad/Parts/Aero/winglet2/part/R8winglet'
[LOG 01:45:15.174] PartLoader: Compiling Part 'Squad/Parts/Aero/winglet3/part/winglet3'
[LOG 01:45:15.189] PartLoader: Compiling Part
'Squad/Parts/Command/advSasModule/part/advSasModule'
[LOG 01:45:15.210] PartLoader: Compiling Part 'Squad/Parts/Command/asasmodule1-
2/part/asasmodule1-2'
[LOG 01:45:15.224] PartLoader: Compiling Part
'Squad/Parts/Command/avionicsNoseCone/part/avionicsNoseCone'
[LOG 01:45:15.242] PartLoader: Compiling Part
'Squad/Parts/Command/crewCabin/part/crewCabin'

[LOG 01:45:15.263] PartLoader: Compiling Part 'Squad/Parts/Command/cupola/part/cupola'
[LOG 01:45:15.286] PartLoader: Compiling Part
'Squad/Parts/Command/landerCabinSmall/part/landerCabinSmall'
[LOG 01:45:15.314] PartLoader: Compiling Part
'Squad/Parts/Command/Mark1Cockpit/part/Mark1Cockpit'
[LOG 01:45:15.342] PartLoader: Compiling Part
'Squad/Parts/Command/Mark2Cockpit/part/Mark2Cockpit'
[LOG 01:45:15.367] PartLoader: Compiling Part
'Squad/Parts/Command/mark3Cockpit/part/mark3Cockpit'
[LOG 01:45:15.402] PartLoader: Compiling Part 'Squad/Parts/Command/Mk1-
2Pod/part/Mark1-2Pod'
[LOG 01:45:15.432] PartLoader: Compiling Part
'Squad/Parts/Command/mk1pod/part/mk1pod'
[LOG 01:45:15.463] PartLoader: Compiling Part
'Squad/Parts/Command/mk2LanderCabin/part/mk2LanderCabin'
[LOG 01:45:15.519] PartLoader: Compiling Part
'Squad/Parts/Command/probeCoreCube/part/probeCoreCube'
[LOG 01:45:15.542] PartLoader: Compiling Part
'Squad/Parts/Command/probeCoreHex/part/probeCoreHex'
[WRN 01:45:15.547] PartLoader Warning: Variable rotPower not found in Part
[WRN 01:45:15.547] PartLoader Warning: Variable linPower not found in Part
[WRN 01:45:15.548] PartLoader Warning: Variable Kp not found in Part
[WRN 01:45:15.549] PartLoader Warning: Variable Kd not found in Part
[LOG 01:45:15.560] PartLoader: Compiling Part
'Squad/Parts/Command/probeCoreOcto/part/probeCoreOcto'
[LOG 01:45:15.576] PartLoader: Compiling Part
'Squad/Parts/Command/probeCoreOcto2/part/probeCoreOcto2'
[LOG 01:45:15.593] PartLoader: Compiling Part
'Squad/Parts/Command/probeCoreSphere/part/probeCoreSphere'
[LOG 01:45:15.609] PartLoader: Compiling Part
'Squad/Parts/Command/probeStackLarge/part/probeStackLarge'
[LOG 01:45:15.622] PartLoader: Compiling Part
'Squad/Parts/Command/probeStackSmall/part/probeStackSmall'
[LOG 01:45:15.635] PartLoader: Compiling Part
'Squad/Parts/Command/sasModule/part/sasModule'
[LOG 01:45:15.649] PartLoader: Compiling Part
'Squad/Parts/Command/seatExternalCmd/part/seatExternalCmd'
[LOG 01:45:15.658] PartLoader: Compiling Part
'Squad/Parts/Electrical/batteryBank/part/batteryBank'

[LOG 01:45:15.667] PartLoader: Compiling Part
'Squad/Parts/Electrical/batteryBankLarge/part/batteryBankLarge'
[LOG 01:45:15.673] PartLoader: Compiling Part
'Squad/Parts/Electrical/batteryBankMini/part/batteryBankMini'
[LOG 01:45:15.681] PartLoader: Compiling Part
'Squad/Parts/Electrical/batteryPack/part/batteryPack'
[LOG 01:45:15.688] PartLoader: Compiling Part
'Squad/Parts/Electrical/ksp_r_largeBatteryPack/part/ksp_r_largeBatteryPack'
[LOG 01:45:15.694] PartLoader: Compiling Part
'Squad/Parts/Electrical/largeSolarPanel/part/largeSolarPanel'
[LOG 01:45:15.710] PartLoader: Compiling Part 'Squad/Parts/Electrical/RTG/part/rtg'
[LOG 01:45:15.725] PartLoader: Compiling Part
'Squad/Parts/Electrical/solarPanels1/part/solarPanels1'
[LOG 01:45:15.741] PartLoader: Compiling Part
'Squad/Parts/Electrical/solarPanels2/part/solarPanels2'
[LOG 01:45:15.753] PartLoader: Compiling Part
'Squad/Parts/Electrical/solarPanels3/part/solarPanels3'
[LOG 01:45:15.765] PartLoader: Compiling Part
'Squad/Parts/Electrical/solarPanels4/part/solarPanels4'
[LOG 01:45:15.777] PartLoader: Compiling Part
'Squad/Parts/Electrical/solarPanels5/part/solarPanels5'
[LOG 01:45:15.788] PartLoader: Compiling Part
'Squad/Parts/Engine/engineLargeSkipper/part/engineLargeSkipper'
[LOG 01:45:15.799] Added sound_rocket_hard to FXGroup running
[LOG 01:45:15.800] Added sound_explosion_low to FXGroup flameout
[LOG 01:45:15.822] PartLoader: Compiling Part
'Squad/Parts/Engine/ionEngine/part/ionEngine'
[LOG 01:45:15.837] PartLoader: Compiling Part
'Squad/Parts/Engine/JetEngine/part/JetEngine'
[LOG 01:45:15.855] Added sound_jet_deep to FXGroup power
[LOG 01:45:15.856] Added sound_explosion_low to FXGroup flameout
[LOG 01:45:15.934] PartLoader: Compiling Part
'Squad/Parts/Engine/liquidEngine1/part/liquidEngine'
[LOG 01:45:15.940] Added sound_rocket_hard to FXGroup running
[LOG 01:45:15.941] Added sound_explosion_low to FXGroup flameout
[LOG 01:45:15.954] PartLoader: Compiling Part 'Squad/Parts/Engine/liquidEngine1-
2/part/liquidEngine1-2'
[LOG 01:45:15.961] Added sound_rocket_hard to FXGroup running
[LOG 01:45:15.962] Added sound_explosion_low to FXGroup flameout

[LOG 01:45:15.984] PartLoader: Compiling Part
'Squad/Parts/Engine/liquidEngine2/part/liquidEngine2'
[LOG 01:45:15.990] Added sound_rocket_hard to FXGroup running
[LOG 01:45:15.990] Added sound_explosion_low to FXGroup flameout
[LOG 01:45:16.010] PartLoader: Compiling Part 'Squad/Parts/Engine/liquidEngine2-
2/part/liquidEngine2-2'
[LOG 01:45:16.017] Added sound_rocket_hard to FXGroup running
[LOG 01:45:16.039] PartLoader: Compiling Part
'Squad/Parts/Engine/liquidEngine3/part/liquidEngine3'
[LOG 01:45:16.045] Added sound_rocket_hard to FXGroup running
[LOG 01:45:16.063] PartLoader: Compiling Part
'Squad/Parts/Engine/liquidEngineMini/part/liquidEngineMini'
[LOG 01:45:16.067] Added sound_rocket_mini to FXGroup running
[LOG 01:45:16.077] PartLoader: Compiling Part
'Squad/Parts/Engine/microEngine/part/microEngine'
[LOG 01:45:16.080] Added sound_rocket_mini to FXGroup running
[LOG 01:45:16.087] PartLoader: Compiling Part
'Squad/Parts/Engine/nuclearEngine/part/nuclearEngine'
[WRN 01:45:16.092] PartLoader Warning: Variable ThermalAnim not found in Part
[LOG 01:45:16.093] Added sound_rocket_hard to FXGroup running
[LOG 01:45:16.110] PartLoader: Compiling Part
'Squad/Parts/Engine/radialEngineMini/part/radialEngineMini'
[LOG 01:45:16.113] Added sound_rocket_mini to FXGroup running
[LOG 01:45:16.120] PartLoader: Compiling Part 'Squad/Parts/Engine/radialLiquidEngine1-
2/part/radialLiquidEngine1-2'
[LOG 01:45:16.124] Added sound_rocket_hard to FXGroup running
[LOG 01:45:16.136] PartLoader: Compiling Part
'Squad/Parts/Engine/rapierEngine/part/RAPIER'
[LOG 01:45:16.172] PartLoader: Compiling Part
'Squad/Parts/Engine/sepMotor1/part/sepMotor1'
[LOG 01:45:16.176] Added sound_rocket_mini to FXGroup running
[LOG 01:45:16.188] PartLoader: Compiling Part
'Squad/Parts/Engine/smallRadialEngine/part/smallRadialEngine'
[LOG 01:45:16.192] Added sound_rocket_mini to FXGroup running
[LOG 01:45:16.201] PartLoader: Compiling Part
'Squad/Parts/Engine/solidBooster/part/solidBooster'
[LOG 01:45:16.207] Added sound_rocket_hard to FXGroup running
[LOG 01:45:16.220] PartLoader: Compiling Part 'Squad/Parts/Engine/solidBooster1-
1/part/solidBooster1-1'

[LOG 01:45:16.226] Added sound_rocket_hard to FXGroup running
[LOG 01:45:16.238] PartLoader: Compiling Part
'Squad/Parts/Engine/toroidalAerospike/part/toroidalAerospike'
[LOG 01:45:16.244] Added sound_rocket_hard to FXGroup running
[LOG 01:45:16.244] Added sound_explosion_low to FXGroup flameout
[LOG 01:45:16.261] PartLoader: Compiling Part
'Squad/Parts/Engine/turboFanEngine/part/turboFanEngine'
[LOG 01:45:16.270] Added sound_jet_deep to FXGroup power
[LOG 01:45:16.271] Added sound_explosion_low to FXGroup flameout
[LOG 01:45:16.289] PartLoader: Compiling Part 'Squad/Parts/FuelTank/fuelTank/part/fuelTank'
[LOG 01:45:16.301] PartLoader: Compiling Part 'Squad/Parts/FuelTank/fuelTank1-2/part/fuelTank1-2'
[LOG 01:45:16.313] PartLoader: Compiling Part 'Squad/Parts/FuelTank/fuelTank2-2/part/fuelTank2-2'
[LOG 01:45:16.324] PartLoader: Compiling Part 'Squad/Parts/FuelTank/fuelTank3-2/part/fuelTank3-2'
[LOG 01:45:16.336] PartLoader: Compiling Part 'Squad/Parts/FuelTank/fuelTank4-2/part/fuelTank4-2'
[LOG 01:45:16.348] PartLoader: Compiling Part
'Squad/Parts/FuelTank/fuelTankSmall/part/fuelTankSmall'
[LOG 01:45:16.360] PartLoader: Compiling Part
'Squad/Parts/FuelTank/fuelTankSmallFlat/part/fuelTankSmallFlat'
[LOG 01:45:16.368] PartLoader: Compiling Part
'Squad/Parts/FuelTank/fuelTank_long/part/fuelTank_long'
[LOG 01:45:16.381] PartLoader: Compiling Part
'Squad/Parts/FuelTank/miniFuelTank/part/miniFuelTank'
[LOG 01:45:16.390] PartLoader: Compiling Part
'Squad/Parts/FuelTank/MK1Fuselage/part/MK1Fuselage'
[LOG 01:45:16.402] PartLoader: Compiling Part
'Squad/Parts/FuelTank/MK1FuselageStructural/part/Mk1FuselageStructural'
[LOG 01:45:16.414] PartLoader: Compiling Part
'Squad/Parts/FuelTank/mk2Fuselage/part/mk2Fuselage'
[LOG 01:45:16.430] PartLoader: Compiling Part
'Squad/Parts/FuelTank/mk2SpacePlaneAdapter/part/mk2SpacePlaneAdapter'
[LOG 01:45:16.455] PartLoader: Compiling Part
'Squad/Parts/FuelTank/mk3Fuselage/part/mk3Fuselage'
[LOG 01:45:16.466] PartLoader: Compiling Part
'Squad/Parts/FuelTank/mk3spacePlaneAdapter/part/mk3spacePlaneAdapter'
[LOG 01:45:16.487] PartLoader: Compiling Part

'Squad/Parts/FuelTank/radialRCSTank/part/radialRCSTank'
[LOG 01:45:16.496] PartLoader: Compiling Part

'Squad/Parts/FuelTank/RCSFuelTank/part/RCSFuelTank'
[LOG 01:45:16.514] PartLoader: Compiling Part 'Squad/Parts/FuelTank/RCSTank1-2/part/RCSTank1-2'

[LOG 01:45:16.524] PartLoader: Compiling Part

'Squad/Parts/FuelTank/RCStankMini/part/rcsTankMini'
[LOG 01:45:16.531] PartLoader: Compiling Part

'Squad/Parts/FuelTank/RCStankRadialLong/part/rcsTankRadialLong'
[LOG 01:45:16.538] PartLoader: Compiling Part

'Squad/Parts/FuelTank/toroidalFuelTank/part/toroidalFuelTank'
[LOG 01:45:16.555] PartLoader: Compiling Part

'Squad/Parts/FuelTank/xenonTank/part/xenonTank'
[LOG 01:45:16.565] PartLoader: Compiling Part

'Squad/Parts/FuelTank/xenonTankRadial/part/xenonTankRadial'
[LOG 01:45:16.575] PartLoader: Compiling Part

'Squad/Parts/Science/GooExperiment/part/GooExperiment'
[LOG 01:45:16.586] PartLoader: Compiling Part

'Squad/Parts/Science/LargeCrewedLab/part/Large_Crewed_Lab'
[LOG 01:45:16.648] PartLoader: Compiling Part

'Squad/Parts/Science/MaterialBay/part/science_module'
[LOG 01:45:16.664] PartLoader: Compiling Part

'Squad/Parts/Structural/adapterLargeSmallBi/part/adapterLargeSmallBi'
[LOG 01:45:16.672] PartLoader: Compiling Part

'Squad/Parts/Structural/adapterLargeSmallQuad/part/adapterLargeSmallQuad'
[LOG 01:45:16.681] PartLoader: Compiling Part

'Squad/Parts/Structural/adapterLargeSmallTri/part/adapterLargeSmallTri'
[LOG 01:45:16.690] PartLoader: Compiling Part

'Squad/Parts/Structural/adapterSmallMiniShort/part/adapterSmallMiniShort'
[LOG 01:45:16.696] PartLoader: Compiling Part

'Squad/Parts/Structural/adapterSmallMiniTall/part/adapterSmallMiniTall'
[LOG 01:45:16.705] PartLoader: Compiling Part

'Squad/Parts/Structural/nacelleBody/part/nacelleBody'
[LOG 01:45:16.722] PartLoader: Compiling Part

'Squad/Parts/Structural/radialEngineBody/part/radialEngineBody'
[LOG 01:45:16.734] PartLoader: Compiling Part

'Squad/Parts/Structural/smallHardpoint/part/smallHardpoint'
[LOG 01:45:16.745] PartLoader: Compiling Part

'Squad/Parts/Structural/stationHub/part/stationHub'

[LOG 01:45:16.768] PartLoader: Compiling Part
'Squad/Parts/Structural/structuralBeam1/part/structuralBeam1'
[LOG 01:45:16.777] PartLoader: Compiling Part
'Squad/Parts/Structural/structuralBeam2/part/structuralBeam2'
[LOG 01:45:16.785] PartLoader: Compiling Part
'Squad/Parts/Structural/structuralBeam3/part/structuralBeam3'
[LOG 01:45:16.793] PartLoader: Compiling Part
'Squad/Parts/Structural/structuralMiniNode/part/structuralMiniNode'
[LOG 01:45:16.802] PartLoader: Compiling Part
'Squad/Parts/Structural/structuralPanel1/part/structuralPanel1'
[LOG 01:45:16.811] PartLoader: Compiling Part
'Squad/Parts/Structural/structuralPanel2/part/structuralPanel2'
[LOG 01:45:16.819] PartLoader: Compiling Part
'Squad/Parts/Structural/structuralPylon/part/structuralPylon'
[LOG 01:45:16.822] Added sound_vent_large to FXGroup activate
[LOG 01:45:16.827] PartLoader: Compiling Part
'Squad/Parts/Structural/structuralWing/part/structuralWing'
[LOG 01:45:16.836] PartLoader: Compiling Part
'Squad/Parts/Structural/strutConnector/part/strutConnector'
[LOG 01:45:16.848] PartLoader: Compiling Part
'Squad/Parts/Structural/strutCube/part/strutCube'
[LOG 01:45:16.857] PartLoader: Compiling Part
'Squad/Parts/Structural/strutOcto/part/strutOcto'
[LOG 01:45:16.868] PartLoader: Compiling Part
'Squad/Parts/Structural/trussAdapter/part/trussAdapter'
[LOG 01:45:16.882] PartLoader: Compiling Part
'Squad/Parts/Structural/trussPiece1x/part/trussPiece1x'
[LOG 01:45:16.892] PartLoader: Compiling Part
'Squad/Parts/Structural/trussPiece3x/part/trussPiece3x'
[LOG 01:45:16.900] PartLoader: Compiling Part 'Squad/Parts/Utility/airScoop/part/airScoop'
[LOG 01:45:16.913] PartLoader: Compiling Part
'Squad/Parts/Utility/CircularIntake/part/CircularIntake'
[LOG 01:45:16.925] PartLoader: Compiling Part
'Squad/Parts/Utility/commDish/part/commDish'
[LOG 01:45:16.957] PartLoader: Compiling Part 'Squad/Parts/Utility/decoupler1-
2/part/decoupler1-2'
[LOG 01:45:16.963] Added sound_decoupler_fire to FXGroup decouple
[LOG 01:45:16.980] PartLoader: Compiling Part
'Squad/Parts/Utility/dockingPort1/part/dockingPort1'

[LOG 01:45:17.003] PartLoader: Compiling Part
'Squad/Parts/Utility/dockingPort2/part/dockingPort2'
[LOG 01:45:17.023] PartLoader: Compiling Part
'Squad/Parts/Utility/dockingPort3/part/dockingPort3'
[LOG 01:45:17.039] PartLoader: Compiling Part
'Squad/Parts/Utility/dockingPortLarge/part/dockingPortLarge'
[LOG 01:45:17.054] PartLoader: Compiling Part
'Squad/Parts/Utility/dockingPortLateral/part/dockingPortLateral'
[LOG 01:45:17.081] PartLoader: Compiling Part 'Squad/Parts/Utility/fuelLine/part/fuelLine'
[LOG 01:45:17.089] PartLoader: Compiling Part 'Squad/Parts/Utility/ladder1/part/ladder1'
[LOG 01:45:17.095] PartLoader: Compiling Part
'Squad/Parts/Utility/LandingLeg/part/landingLeg1'
[LOG 01:45:17.109] PartLoader: Compiling Part 'Squad/Parts/Utility/LandingLeg1-
2/part/landingLeg1-2'
[WRN 01:45:17.113] PartLoader Warning: Variable animationName not found in Part
[LOG 01:45:17.122] PartLoader: Compiling Part
'Squad/Parts/Utility/largeAdapter/part/largeAdapter'
[LOG 01:45:17.130] PartLoader: Compiling Part
'Squad/Parts/Utility/largeAdapter2/part/largeAdapter2'
[LOG 01:45:17.140] PartLoader: Compiling Part
'Squad/Parts/Utility/launchClamp1/part/launchClamp1'
[LOG 01:45:17.143] Added sound_decoupler_fire to FXGroup activate
[LOG 01:45:17.151] PartLoader: Compiling Part 'Squad/Parts/Utility/linearRCS/part/linearRcs'
[LOG 01:45:17.164] PartLoader: Compiling Part
'Squad/Parts/Utility/longAntenna/part/longAntenna'
[LOG 01:45:17.174] PartLoader: Compiling Part
'Squad/Parts/Utility/mediumDishAntenna/part/mediumDishAntenna'
[LOG 01:45:17.190] PartLoader: Compiling Part
'Squad/Parts/Utility/miniLandingLeg/part/miniLandingLeg'
[WRN 01:45:17.213] PartLoader Warning: Variable animationName not found in Part
[LOG 01:45:17.223] PartLoader: Compiling Part
'Squad/Parts/Utility/parachuteDrogue/part/parachuteDrogue'
[LOG 01:45:17.230] Added sound_parachute_open to FXGroup activate
[LOG 01:45:17.240] PartLoader: Compiling Part
'Squad/Parts/Utility/parachuteLarge/part/parachuteLarge'
[LOG 01:45:17.246] Added sound_parachute_open to FXGroup activate
[LOG 01:45:17.254] PartLoader: Compiling Part
'Squad/Parts/Utility/parachuteRadial/part/parachuteRadial'
[LOG 01:45:17.257] Added sound_parachute_open to FXGroup activate

[LOG 01:45:17.265] PartLoader: Compiling Part
'Squad/Parts/Utility/parachute_single/part/parachuteSingle'
[LOG 01:45:17.270] Added sound_parachute_open to FXGroup activate
[LOG 01:45:17.282] PartLoader: Compiling Part
'Squad/Parts/Utility/radialDecoupler/part/radialDecoupler'
[LOG 01:45:17.285] Added sound_vent_large to FXGroup decouple
[LOG 01:45:17.292] PartLoader: Compiling Part 'Squad/Parts/Utility/radialDecoupler1-
2/part/radialDecoupler1-2'
[LOG 01:45:17.296] Added sound_decoupler_fire to FXGroup decouple
[LOG 01:45:17.302] PartLoader: Compiling Part
'Squad/Parts/Utility/radialDecoupler2/part/radialDecoupler2'
[LOG 01:45:17.306] Added sound_vent_large to FXGroup decouple
[LOG 01:45:17.311] PartLoader: Compiling Part
'Squad/Parts/Utility/ramAirIntake/part/ramAirIntake'
[LOG 01:45:17.322] PartLoader: Compiling Part 'Squad/Parts/Utility/RCS
block/part/RCSBlock'
[LOG 01:45:17.332] PartLoader: Compiling Part 'Squad/Parts/Utility/roverBody/part/roverBody'
[LOG 01:45:17.346] PartLoader: Compiling Part
'Squad/Parts/Utility/sensorAccelerometer/part/sensorAccelerometer'
[LOG 01:45:17.359] PartLoader: Compiling Part
'Squad/Parts/Utility/sensorBarometer/part/sensorBarometer'
[LOG 01:45:17.369] PartLoader: Compiling Part
'Squad/Parts/Utility/sensorGravimeter/part/sensorGravimeter'
[LOG 01:45:17.382] PartLoader: Compiling Part
'Squad/Parts/Utility/sensorThermometer/part/sensorThermometer'
[LOG 01:45:17.394] PartLoader: Compiling Part 'Squad/Parts/Utility/spotLight1/part/spotLight1'
[LOG 01:45:17.407] PartLoader: Compiling Part 'Squad/Parts/Utility/spotLight2/part/spotLight2'
[LOG 01:45:17.428] PartLoader: Compiling Part
'Squad/Parts/Utility/stackBiCoupler/part/stackBiCoupler'
[LOG 01:45:17.438] PartLoader: Compiling Part
'Squad/Parts/Utility/StackDecoupler/part/stackDecoupler'
[LOG 01:45:17.445] Added sound_vent_large to FXGroup decouple
[LOG 01:45:17.455] PartLoader: Compiling Part
'Squad/Parts/Utility/stackDecouplerMini/part/stackDecouplerMini'
[LOG 01:45:17.468] PartLoader: Compiling Part
'Squad/Parts/Utility/stackPoint1/part/stackPoint1'
[LOG 01:45:17.477] PartLoader: Compiling Part
'Squad/Parts/Utility/stackQuadCoupler/part/stackQuadCoupler'
[LOG 01:45:17.486] PartLoader: Compiling Part

'Squad/Parts/Utility/stackSeparator/part/stackSeparator'
[LOG 01:45:17.492] Added sound_vent_large to FXGroup decouple
[LOG 01:45:17.501] PartLoader: Compiling Part

'Squad/Parts/Utility/stackSeparatorBig/part/stackSeparatorBig'
[LOG 01:45:17.506] Added sound_vent_large to FXGroup decouple
[LOG 01:45:17.518] PartLoader: Compiling Part

'Squad/Parts/Utility/stackSeparatorMini/part/stackSeparatorMini'
[LOG 01:45:17.532] PartLoader: Compiling Part

'Squad/Parts/Utility/stackTriCoupler/part/stackTriCoupler'
[LOG 01:45:17.540] PartLoader: Compiling Part

'Squad/Parts/Utility/telescopicLadder/part/telescopicLadder'
[LOG 01:45:17.553] PartLoader: Compiling Part

'Squad/Parts/Utility/telescopicLadderBay/part/telescopicLadderBay'
[LOG 01:45:17.562] PartLoader: Compiling Part

'Squad/Parts/Wheel/FS_biPlaneSkid/part/FSbiPlaneSkid'
[ERR 01:45:17.567] Cannot find a Module of typename 'FSwheel'
[ERR 01:45:17.568] Cannot find a Module of typename 'FSpartTurner'
[LOG 01:45:17.571] PartLoader: Compiling Part

'Squad/Parts/Wheel/roverWheel1/part/roverWheel1'
[LOG 01:45:17.590] PartLoader: Compiling Part

'Squad/Parts/Wheel/roverWheel2/part/roverWheel2'
[LOG 01:45:17.614] PartLoader: Compiling Part

'Squad/Parts/Wheel/roverWheel3/part/roverWheel3'
[LOG 01:45:17.674] PartLoader: Compiling Part

'Squad/Parts/Wheel/SmallGearBay/part/SmallGearBay'
[LOG 01:45:17.697] PartLoader: Compiling Part

'Squad/Parts/Wheel/wheelMed/part/wheelMed'
[LOG 01:45:17.716] PartLoader: Compiling Internal Space

'Squad/Props/AltimeterThreeHands/prop/AltimeterThreeHands'
[LOG 01:45:17.720] PartLoader: Compiling Internal Space

'Squad/Props/AtmosphereDepth/prop/AtmosphereDepth'
[LOG 01:45:17.722] PartLoader: Compiling Internal Space

'Squad/Props/AxisIndicator/pitchConfig/AxisIndicatorPitch'
[LOG 01:45:17.724] PartLoader: Compiling Internal Space

'Squad/Props/AxisIndicator/rollConfig/AxisIndicatorRoll'
[LOG 01:45:17.726] PartLoader: Compiling Internal Space

'Squad/Props/AxisIndicator/yawConfig/AxisIndicatorYaw'
[LOG 01:45:17.728] PartLoader: Compiling Internal Space

'Squad/Props/ButtonSquare/prop/ButtonSquare'

[LOG 01:45:17.731] PartLoader: Compiling Internal Space
'Squad/Props/circularButton/prop/circularButton'

[LOG 01:45:17.732] PartLoader: Compiling Internal Space
'Squad/Props/Compass/prop/Compass'

[LOG 01:45:17.734] PartLoader: Compiling Internal Space
'Squad/Props/directionalKnob/prop/directionalKnob'

[LOG 01:45:17.736] PartLoader: Compiling Internal Space
'Squad/Props/directionalKnob2/prop/directionalKnob2'

[LOG 01:45:17.737] PartLoader: Compiling Internal Space
'Squad/Props/IndicatorPanel/prop/IndicatorPanel'

[LOG 01:45:17.741] PartLoader: Compiling Internal Space
'Squad/Props/ledPanelSpeed/prop/ledPanelSpeed'

[LOG 01:45:17.744] PartLoader: Compiling Internal Space
'Squad/Props/NavBall/prop/NavBall'

[LOG 01:45:17.746] PartLoader: Compiling Internal Space
'Squad/Props/pullSwitch/prop/pullSwitch'

[LOG 01:45:17.748] PartLoader: Compiling Internal Space
'Squad/Props/radarAltitude/prop/RadarAltimeter'

[LOG 01:45:17.750] PartLoader: Compiling Internal Space
'Squad/Props/squareButton/prop/squareButton'

[LOG 01:45:17.752] PartLoader: Compiling Internal Space
'Squad/Props/standingSwitch/prop/standingSwitch'

[LOG 01:45:17.753] PartLoader: Compiling Internal Space 'Squad/Props/switch/prop/switch'

[LOG 01:45:17.755] PartLoader: Compiling Internal Space
'Squad/Props/switchGuard/prop/switchGuard'

[LOG 01:45:17.756] PartLoader: Compiling Internal Space
'Squad/Props/switchWithGuards/prop/switchWithGuards'

[LOG 01:45:17.757] PartLoader: Compiling Internal Space 'Squad/Props/throttle/prop/throttle'

[LOG 01:45:17.759] PartLoader: Compiling Internal Space 'Squad/Props/VSI/prop/VSI'

[LOG 01:45:17.762] PartLoader: Compiling Internal Space
'Squad/Spaces/crewCabinInternals/internal/crewCabinInternals'

[LOG 01:45:17.769] PartLoader: Compiling Internal Space
'Squad/Spaces/cupolaInternal/internal/cupolaInternal'

[LOG 01:45:17.785] PartLoader: Compiling Internal Space
'Squad/Spaces/GenericSpace1/internal/GenericSpace1'

[LOG 01:45:17.787] PartLoader: Compiling Internal Space
'Squad/Spaces/GenericSpace3/internal/GenericSpace3'

[LOG 01:45:17.789] PartLoader: Compiling Internal Space
'Squad/Spaces/landerCabinInternals/internal/landerCabinInternals'

[LOG 01:45:17.793] PartLoader: Compiling Internal Space
'Squad/Spaces/landerCabinSmallInternal/internal/landerCabinSmallInternal'
[LOG 01:45:17.805] PartLoader: Compiling Internal Space
'Squad/Spaces/mk1CockpitInternal/internal/mk1CockpitInternal'
[LOG 01:45:17.813] PartLoader: Compiling Internal Space
'Squad/Spaces/mk1PodCockpit/internal/mk1PodCockpit'
[LOG 01:45:17.824] PartLoader: Compiling Internal Space
'Squad/Spaces/PodCockpit/internal/PodCockpit'
[LOG 01:45:21.021] AddonLoader: Instantiating addon 'TextureInspect' from assembly
'KerbPaint'
[LOG 01:45:21.057]
[WRN 01:45:23.805] [HighLogic]: ===== Scene Change : From
LOADING to MAINMENU =====
[LOG 01:45:24.388] AddonLoader: Instantiating addon 'TextureInspect' from assembly
'KerbPaint'
[LOG 01:45:25.568] AddonLoader: Instantiating addon 'TextureInspect' from assembly
'KerbPaint'
[WRN 01:45:33.237] [HighLogic]: ===== Scene Change : From
MAINMENU to SPACECENTER =====
[LOG 01:45:33.848] AddonLoader: Instantiating addon 'TextureInspect' from assembly
'KerbPaint'
[LOG 01:45:34.862] AddonLoader: Instantiating addon 'TextureInspect' from assembly
'KerbPaint'
[LOG 01:45:43.901] Resuming Flight on LaunchPad
[WRN 01:45:43.902] [HighLogic]: ===== Scene Change : From
SPACECENTER to FLIGHT =====
[LOG 01:45:45.021] AddonLoader: Instantiating addon 'TextureInspect' from assembly
'KerbPaint'
[LOG 01:45:46.151] AddonLoader: Instantiating addon 'TextureInspect' from assembly
'KerbPaint'
[LOG 01:45:46.198] ----- initializing flight mode... -----
[LOG 01:45:46.246] Target vessel index: 11 vessel count: 12
[LOG 01:45:46.250] [FLIGHT GLOBALS]: Switching To Vessel Lil' Lander mk2 -----
-
[LOG 01:45:46.252] setting new dominant body: Kerbin
FlightGlobals.mainBody: Kerbin
[LOG 01:45:46.254] Reference Frame: Rotating
[LOG 01:45:46.823] [Lil' Lander mk2]: landed - waiting for ground contact to resume physics...
[LOG 01:45:46.827] Camera Mode: AUTO

[LOG 01:45:46.876] stage manager resuming...

[LOG 01:45:48.575] all systems started

[LOG 01:45:48.647] Loaded Texture Mk1-2Pod_Paint

[LOG 01:45:48.747] Loaded Texture fuelTankSmallFlat_Paint

[LOG 01:45:48.815] Loaded Texture trussPiece1and3_Paint

[LOG 01:45:48.873] Loaded Texture landingLeg_Paint

[LOG 01:45:48.899] Loaded Texture dockingport2_Paint

[LOG 01:45:48.963] Loaded Texture fuelTank2-2_Paint

[LOG 01:45:49.034] Loaded Texture decoupler1-2_Paint

[LOG 01:45:49.113] Loaded Texture fuelTank4-2_Paint

[LOG 01:45:49.182] Loaded Texture Fairing_Paint

[LOG 01:45:49.255] Loaded Texture fuelTank3-2_Paint

[LOG 01:45:49.291] Loaded Texture strutconnector_Paint

[LOG 01:45:49.326] Loaded Texture solidBooster1-1_Paint

[LOG 01:45:49.381] Loaded Texture noseCone_Paint

[LOG 01:45:49.638] KerbPaint: Loaded BumpSpec

[LOG 01:45:49.754] KerbPaint: Loaded EmissiveBumpSpec

[LOG 01:45:50.408] [PlanetariumCamera]: Focus: Lil' Lander mk2

[LOG 01:45:52.762] Flight State Captured

[LOG 01:45:52.765] Saving Achievements Tree...

[LOG 01:45:52.766] Saving Achievements Tree...

[LOG 01:45:52.767] Saving Achievements Tree...

[LOG 01:45:52.808] Game State Saved as persistent

[LOG 01:46:08.671] [Lil' Lander mk2]: ground contact! - error: 0.141m

[LOG 01:46:08.673] Unpacking Lil' Lander mk2

[LOG 01:46:08.798] [00:00:00]: Structural failure on linkage between TT18-A Launch Stability Enhancer and Rockomax BACC Solid Fuel Booster.

[LOG 01:46:20.400] activating stage 5 - current stage: 6

[LOG 01:46:20.402] [liquidEngine1-2]: Activated

[LOG 01:46:20.404] [solidBooster1-1]: Activated

[LOG 01:46:20.411] [launchClamp1]: Activated

[LOG 01:46:20.412] [solidBooster1-1]: Activated

[LOG 01:46:20.418] [launchClamp1]: Activated

[LOG 01:46:20.420] [solidBooster1-1]: Activated

[LOG 01:46:20.427] [launchClamp1]: Activated

[LOG 01:46:20.429] [solidBooster1-1]: Activated

[LOG 01:46:20.430] [solidBooster1-1]: Activated

[LOG 01:46:20.438] [launchClamp1]: Activated

[LOG 01:46:20.440] [solidBooster1-1]: Activated

[LOG 01:46:20.446] [launchClamp1]: Activated
[LOG 01:46:20.448] [solidBooster1-1]: Activated
[LOG 01:46:20.454] [launchClamp1]: Activated
[LOG 01:46:20.456] [solidBooster1-1]: Activated
[LOG 01:46:20.462] [launchClamp1]: Activated
[LOG 01:46:20.463] [00:00:00]: Liftoff!!
[LOG 01:46:36.754] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:46:36.755] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:46:36.756] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:46:36.757] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:46:36.757] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:46:36.758] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:46:36.759] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:46:36.759] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:46:55.081] Lil' Lander mk2 Debris Unloaded
[LOG 01:46:55.082] Lil' Lander mk2 Debris Unloaded
[LOG 01:46:55.083] Lil' Lander mk2 Debris Unloaded
[LOG 01:46:55.084] Lil' Lander mk2 Debris Unloaded
[LOG 01:46:55.085] Lil' Lander mk2 Debris Unloaded
[LOG 01:46:55.085] Lil' Lander mk2 Debris Unloaded
[LOG 01:46:55.086] Lil' Lander mk2 Debris Unloaded
[LOG 01:46:55.087] Lil' Lander mk2 Debris Unloaded
[LOG 01:47:47.113] activating stage 4 - current stage: 5
[LOG 01:47:47.114] [fuelTank3-2]: Activated
[LOG 01:47:47.114] [strutConnector]: Activated
[LOG 01:47:47.115] [strutConnector]: Activated
[LOG 01:47:47.116] [strutConnector]: Activated
[LOG 01:47:47.116] [strutConnector]: Activated
[LOG 01:47:47.117] [strutConnector]: Activated
[LOG 01:47:47.117] [strutConnector]: Activated
[LOG 01:47:47.118] [strutConnector]: Activated
[LOG 01:47:47.119] [strutConnector]: Activated
[LOG 01:47:47.119] [strutConnector]: Activated
[LOG 01:47:47.120] [strutConnector]: Activated
[LOG 01:47:47.120] [fuelTank3-2]: Activated
[LOG 01:47:47.129] [00:01:15]: Separation of stage 5 confirmed
[LOG 01:47:47.130] [radialDecoupler]: Activated
[LOG 01:47:47.137] [radialDecoupler]: Activated
[LOG 01:47:47.145] [radialDecoupler]: Activated

[LOG 01:47:47.157] [radialDecoupler]: Activated
[LOG 01:47:47.165] [radialDecoupler]: Activated
[LOG 01:47:47.172] [radialDecoupler]: Activated
[LOG 01:47:47.179] [radialDecoupler]: Activated
[LOG 01:47:47.186] [radialDecoupler]: Activated
[LOG 01:48:01.571] Lil' Lander mk2 Debris Unloaded
[LOG 01:48:01.572] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:48:01.573] Lil' Lander mk2 Debris Unloaded
[LOG 01:48:01.574] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:48:01.575] Lil' Lander mk2 Debris Unloaded
[LOG 01:48:01.576] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:48:01.576] Lil' Lander mk2 Debris Unloaded
[LOG 01:48:01.577] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:48:01.578] Lil' Lander mk2 Debris Unloaded
[LOG 01:48:01.579] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:48:01.580] Lil' Lander mk2 Debris Unloaded
[LOG 01:48:01.580] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:48:01.581] Lil' Lander mk2 Debris Unloaded
[LOG 01:48:01.582] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:48:01.583] Lil' Lander mk2 Debris Unloaded
[LOG 01:48:01.584] Packing Lil' Lander mk2 Debris for orbit
[LOG 01:48:01.599] Vessel Lil' Lander mk2 Debris was on-rails at 0.0 atm pressure and was destroyed.
[LOG 01:48:01.601] Vessel Lil' Lander mk2 Debris was on-rails at 0.0 atm pressure and was destroyed.
[LOG 01:48:01.602] Vessel Lil' Lander mk2 Debris was on-rails at 0.0 atm pressure and was destroyed.
[LOG 01:48:01.603] Vessel Lil' Lander mk2 Debris was on-rails at 0.0 atm pressure and was destroyed.
[LOG 01:48:01.604] Vessel Lil' Lander mk2 Debris was on-rails at 0.0 atm pressure and was destroyed.
[LOG 01:48:01.604] Vessel Lil' Lander mk2 Debris was on-rails at 0.0 atm pressure and was destroyed.
[LOG 01:48:01.605] Vessel Lil' Lander mk2 Debris was on-rails at 0.0 atm pressure and was destroyed.
[LOG 01:48:01.606] Vessel Lil' Lander mk2 Debris was on-rails at 0.0 atm pressure and was destroyed.
[LOG 01:48:16.990] Game Paused!
[LOG 01:48:16.992] Active Vessel is in atmosphere. Cannot save.

[WRN 01:48:19.790] [HighLogic]: ===== Scene Change : From
FLIGHT to FLIGHT =====

[LOG 01:48:20.653] [PlanetariumCamera]: Focus: Kerbin

[LOG 01:48:20.827] AddonLoader: Instantiating addon 'TextureInspect' from assembly
'KerbPaint'

[LOG 01:48:20.880] ----- initializing flight mode... -----

[LOG 01:48:20.884] Target vessel index: 11 vessel count: 12

[LOG 01:48:20.887] [FLIGHT GLOBALS]: Switching To Vessel Lil' Lander mk2 -----
-

[LOG 01:48:20.888] setting new dominant body: Kerbin
FlightGlobals.mainBody: Kerbin

[LOG 01:48:20.888] Reference Frame: Rotating

[LOG 01:48:21.370] [Lil' Lander mk2]: landed - waiting for ground contact to resume physics...

[LOG 01:48:21.372] Camera Mode: AUTO

[LOG 01:48:21.403] stage manager resuming...

[LOG 01:48:23.097] all systems started

[LOG 01:48:23.744] [PlanetariumCamera]: Focus: Lil' Lander mk2

[LOG 01:48:25.096] Flight State Captured

[LOG 01:48:25.097] Saving Achievements Tree...

[LOG 01:48:25.098] Saving Achievements Tree...

[LOG 01:48:25.099] Saving Achievements Tree...

[LOG 01:48:25.135] Game State Saved as persistent

[LOG 01:48:32.729] [Lil' Lander mk2]: ground contact! - error: 0.132m

[LOG 01:48:32.730] Unpacking Lil' Lander mk2

[LOG 01:48:32.951] [00:00:00]: Structural failure on linkage between TT18-A Launch Stability
Enhancer and Rockomax BACC Solid Fuel Booster.

[LOG 01:48:47.533] Flight State Captured

[LOG 01:48:47.534] Saving Achievements Tree...

[LOG 01:48:47.535] Saving Achievements Tree...

[LOG 01:48:47.535] Saving Achievements Tree...

[LOG 01:48:47.574] Game State Saved as persistent

[WRN 01:48:47.574] [HighLogic]: ===== Scene Change : From
FLIGHT to SPACECENTER =====

[LOG 01:48:48.447] [PlanetariumCamera]: Focus: Kerbin

[LOG 01:48:48.617] AddonLoader: Instantiating addon 'TextureInspect' from assembly
'KerbPaint'

[LOG 01:48:49.473] AddonLoader: Instantiating addon 'TextureInspect' from assembly
'KerbPaint'

[LOG 01:48:52.183] Crewmember Jebediah Kerman is available again

[LOG 01:48:52.184] Crewmember Bill Kerman is available again
[LOG 01:48:52.184] Crewmember Bob Kerman is available again
[LOG 01:48:52.185] Flight State Captured
[LOG 01:48:52.186] Saving Achievements Tree...
[LOG 01:48:52.187] Saving Achievements Tree...
[LOG 01:48:52.187] Saving Achievements Tree...
[LOG 01:48:52.204] Game State Saved as persistent
[LOG 01:49:01.512] Flight State Captured
[LOG 01:49:01.513] Saving Achievements Tree...
[LOG 01:49:01.513] Saving Achievements Tree...
[LOG 01:49:01.514] Saving Achievements Tree...
[LOG 01:49:01.531] Game State Saved as persistent
[WRN 01:49:01.531] [HighLogic]: ===== Scene Change : From
SPACECENTER to MAINMENU =====
[LOG 01:49:02.461] AddonLoader: Instantiating addon 'TextureInspect' from assembly
'KerbPaint'
[LOG 01:49:03.621] AddonLoader: Instantiating addon 'TextureInspect' from assembly
'KerbPaint'