



# Five Common Mistakes To Avoid When Building Your First Commander Deck

By avoiding the common five mistakes, you'll create a more balanced and effective [Magic Commander deck](#). Choosing a strong commander, maintaining a solid mana base, incorporating card draw, including interaction, and following a clear game plan will significantly improve your gameplay experience. Most importantly, have fun and tweak your deck as you gain experience!



## Five Common Mistakes To Avoid When Building Your First Commander Deck

Building your first **Magic Commander deck** is an exciting experience, but it can also be overwhelming. With so many cards, strategies, and potential synergies, it's easy to make mistakes that can lead to a frustrating gameplay experience.

**Here are five common mistakes to avoid when crafting your first Commander deck:-**

- **Overloading on High-Power Spells Without Interaction**
- **Choosing an Ineffective Commander**
- **Ignoring Mana Curve and Ramp**
- **Not Having a Clear Game Plan**
- **Lack of Card Draw**

