



thing

```
package sorts.hybrid;

import main.ArrayVisualizer;
import sorts.templates.Sort;

/*
 *
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*/
*/



final public class YujisBufferedMergeSort2 extends Sort {

    public YujisBufferedMergeSort2(ArrayVisualizer arrayVisualizer) {
        super(arrayVisualizer);

        this.setSortListName("Optimized A/Y Sort");
        this.setRunAllSortsName("Optimized Andrey/Yuji Sort");
        this.setRunSortName("Optimized Andrey/Yuji Sort");
        this.setCategory("Hybrid Sorts");
        this.setComparisonBased(true);
        this.setBucketSort(false);
        this.setRadixSort(false);
        this.setUnreasonablySlow(false);
        this.setUnreasonableLimit(0);
        this.setBogoSort(false);
    }

    public static int ceilLog(int n) {
        int i;
        for(i = 0; (1 << i) < n; i++);
        return i;
    }

    private void multiSwap(int[] array, int a, int b, int len) {
        for(int i = 0; i < len; i++)
            Writes.swap(array, a+i, b+i, 1, true, false);
    }

    private void insertTo(int[] array, int a, int b) {
        Highlights.clearMark(2);
        int temp = array[a];
        while(a > b) Writes.write(array, a, array[(a--)-1], 0.5, true, false);
        Writes.write(array, b, temp, 0.5, true, false);
    }
}
```

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}

private int binarySearch(int[] array, int start, int end, int value, boolean left) {
    int a = start, b = end;

    while(a < b) {
        int m = a+(b-a)/2;
        boolean comp;

        if(left) comp = Reads.compareValues(value, array[m]) <= 0;
        else      comp = Reads.compareValues(value, array[m]) < 0;

        if(comp) b = m;
        else      a = m+1;
    }

    return a;
}

private void binaryInsertion(int[] array, int a, int b) {
    for(int i = a+1; i < b; i++)
        this.insertTo(array, i, this.binarySearch(array, a, i, array[i], false));
}

private void mergeWithBufStatic(int[] array, int a, int m, int b, int p, boolean useBinarySearch) {
    int i = 0, j = m, k = a;

    if(useBinarySearch) {
        while(i < m-a && j < b) {
            if(Reads.compareValues(array[j], array[p+i]) == -1) {
                int q = this.binarySearch(array, j, b, array[p+i], true);
                while(j < q) Writes.swap(array, k++, j++, 1, true, false);
            }
            Writes.swap(array, k++, p+(i++), 1, true, false);
        }
        while(i < m-a) {
            Writes.swap(array, k++, p+(i++), 1, true, false);
        }
    }
    else {
        while(i < m-a && j < b) {
            if(Reads.compareValues(array[p+i], array[j]) <= 0) {
                Writes.swap(array, k++, p+(i++), 1, true, false);
            }
            else {
                Writes.swap(array, k++, j++, 1, true, false);
            }
        }
        while(i < m-a) {
            Writes.swap(array, k++, p+(i++), 1, true, false);
        }
    }
}

private int merge(int[] array, int a, int m, int b, int p) {
    int i = a, j = m;
    while(i < m && j < b) {
        if(Reads.compareIndices(array, i, j, 0, false) <= 0)
            Writes.swap(array, p++, i++, 1, true, false);
        else
            Writes.swap(array, p++, j++, 1, true, false);
    }
    int leftover = 0;
    while(i < m) {
        Writes.swap(array, p++, i++, 1, true, false);
    }
    while(j < b) {
        Writes.swap(array, p++, j++, 1, true, false);
        leftover++;
    }
    return leftover;
}

```

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private void mergeSort(int[] array, int a, int p, int length) {
    int i, j = 16, pos, ceilLog = ceilLog(length);

    if(length > 16 && (ceilLog & 1) == 1)
        pos = p;
    else
        pos = a;

    for(i = pos; i+16 <= pos+length; i+=16)
        this.binaryInsertion(array, i, i+16);
    this.binaryInsertion(array, i, pos+length);

    int next = pos, posNext;
    while(j < length) {
        pos = next;
        next ^= a ^ p;
        posNext = next;

        for(i = pos; i+2*j <= pos+length; i+=2*j, posNext+=2*j)
            this.merge(array, i, i+j, i+2*j, posNext);
        if(i + j < pos+length)
            this.merge(array, i, i+j, pos+length, posNext);
        else
            while(i < pos+length) Writes.swap(array, i++, posNext++, 1, true, false);

        j *= 2;
    }
}

private void bufferedMerge(int[] array, int a, int b) {
    if(b-a <= 16) {
        this.binaryInsertion(array, a, b);
        return;
    }

    int m = (a+b+1)/2;
    this.mergeSort(array, m, 2*m-b, b-m);

    int n = (a+m+1)/2;
    //The 16 means that it will recursively sort 1/16 of the array. It's interesting to change that number and see how it affects performance
    int limit = (b-a)/16;
    while(m-a > limit) {
        this.mergeSort(array, 2*n-m, n, m-n);
        this.mergeWithBufStatic(array, n, m, b, 2*n-m, (b-m)/(m-n) >= ceilLog(n-a));
        m = n;
        n = (a+m+1)/2;
    }

    // the same as AndreySort's buffer redistribution
    this.bufferedMerge(array, a, m);
    this.multiSwap(array, a, b-(m-a), m-a);
    int s = this.merge(array, m, b-(m-a), b, a);
    this.bufferedMerge(array, b-(m-a)-s, b);
}

@Override
public void runSort(int[] array, int length, int bucketCount) {
    this.bufferedMerge(array, 0, length);
}
}

```