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***** : log created on : Wednesday September 11 2019 @ 13:21:17
00:00:00.000 : [sys] running on x86_64 / Windows 10 x64 (version 10.0)
00:00:00.000 : [sys] DirectX version : 4.09.00.0904
00:00:00.000 : [sys] Command line: D:\Program Files (x86)\Steam\steamapps\common\Euro
Truck Simulator 2\bin\win_x64\eurotrucks2.exe
00:00:00.000 : [cpu] CPU0: GenuineIntel [Intel(R) Core(TM) i5-6500 CPU @ 3.20GHz] with 4
cores (4 threads) at ~3192MHz.
00:00:00.000 : [sys] using 3 worker thread(s)
00:00:00.000 : [sys] and 3 worker threads for IO.
00:00:00.000 : [sys] plus 3 real-time worker threads.
00:00:00.000 : [sys] using QPC / TSC invariant timer, frequency 3117186Hz
00:00:00.000 : [mem] physical total: 16330M
00:00:00.000 : [mem] physical avail: 11911M
00:00:00.001 : [mem] virtual total: 134217727M
00:00:00.001 : [mem] virtual avail: 134212984M
00:00:00.001 : [mem] Trying to allocate memory pool (819200K)
00:00:00.001 : [mem] Allocated 5 temporary loading buffer(s)
00:00:00.038 : [xinput] Using XInput version 1.4.0
00:00:00.074 : [hashfs] effect.scs: Mounted, 12888 entries
00:00:00.161 : [hashfs] base.scs: Mounted and validated, 85435 entries
(B12BE4B4734D0E4C629960AFED7C04FFD8FCB2F23119A430B8A9D159EB9D99D8)
00:00:00.165 : [hashfs] core.scs: Mounted and validated, 9 entries
(54DD0F645ABFB2BC2AC94F54007A9A0916B728E6A449662DBE12BFC8624C31AD)
00:00:00.470 : [hashfs] def.scs: Mounted and validated, 15320 entries
(BA167DC179DC6B536AB90F6BB626F6BA0DB31A93299C31C15144A68F21C2257D)
00:00:00.569 : [hashfs] locale.scs: Mounted and validated, 172 entries
(3836A249DA4167C0702EABD22D4F177FF28F721795407E95596A9984939808EE)
00:00:00.573 : [hashfs] base_cfg.scs: Mounted and validated, 1 entries
(786DB0DAF1D259F73669021284143FE0976E0258327A8BB9151685F23720A2E4)
00:00:00.573 : [ufs] Home directory: 'C:/Users/user/Documents/Euro Truck Simulator 2'.
00:00:03.997 : [hashfs] dlc_balt.scs: Mounted and validated, 13501 entries
(89E9D0A60DF9966B039C2BA463C00AFC02E9CC651F0F373B243C25B4A4B24B2C)
00:00:04.021 : [hashfs] dlc_balt.scs: Unmounted.
00:00:04.501 : [hashfs] dlc_east.scs: Mounted and validated, 927 entries
(DBF3E1691B254B4093118CCD80BDB5302553A88CB07EAB0692BD70B37CEC859C)
00:00:04.501 : [hashfs] dlc_east.scs: Unmounted.
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00:00:05.630 : [hashfs] dlc\_fr.scs: Mounted and validated, 3656 entries  
(779839A1330A3A75AC6BC78730DE46A3D33DA0AFB2625A39F34EF55E47E4EF54)  
00:00:05.630 : [hashfs] dlc\_fr.scs: Unmounted.  
00:00:06.968 : [hashfs] dlc\_it.scs: Mounted and validated, 5094 entries  
(DE6FE36D1DC9F9BB966B24140D716596C752E1D434F60169508CCA2BA7310CD8)  
00:00:06.969 : [hashfs] dlc\_it.scs: Unmounted.  
00:00:08.338 : [hashfs] dlc\_north.scs: Mounted and validated, 5509 entries  
(D3D149610DE2BDCF1ECCC3F0F246590491DBDFD6DBFD1E98B470AE476C4F175C)  
00:00:08.338 : [hashfs] dlc\_north.scs: Unmounted.  
00:00:08.379 : [hashfs] dlc\_rocket\_league.scs: Mounted and validated, 138 entries  
(C1E3DF479FA5C17ABFB6FC8AD32E470680DBA03B2447A9C01A156AC045C2C661)  
00:00:08.379 : [hashfs] dlc\_rocket\_league.scs: Unmounted.  
00:00:08.394 : [hashfs] promods-assets-v241.scs: Mounted, 40978 entries  
00:00:08.411 : [hashfs] promods-assets-v241.scs: Unmounted.  
00:00:08.451 : [zipfs] promods-def-v241.scs: Mounted, 2160 entries [0x16a53098]  
00:00:08.451 : [zipfs] promods-def-v241.scs: Unmounted  
00:00:08.519 : [zipfs] promods-map-v241.scs: Mounted, 28320 entries [0xceb71504]  
00:00:08.520 : [zipfs] promods-map-v241.scs: Unmounted  
00:00:08.525 : [hashfs] promods-media-v241.scs: Mounted, 151 entries  
00:00:08.525 : [hashfs] promods-media-v241.scs: Unmounted.  
00:00:08.535 : [hashfs] promods-model1-v241.scs: Mounted, 15628 entries  
00:00:08.536 : [hashfs] promods-model1-v241.scs: Unmounted.  
00:00:08.544 : [hashfs] promods-model2-v241.scs: Mounted, 24746 entries  
00:00:08.545 : [hashfs] promods-model2-v241.scs: Unmounted.  
00:00:08.553 : [hashfs] promods-model3-v241.scs: Mounted, 8298 entries  
00:00:08.553 : [hashfs] promods-model3-v241.scs: Unmounted.  
00:00:08.554 : [mod\_package\_manager] Requesting Steam Workshop content..  
00:00:08.573 : exec /home/config.cfg  
00:00:08.574 : [sys] Executing /home/config.cfg ...  
00:00:08.577 : uset r\_hide\_helpers "0"  
00:00:08.590 : uset r\_full\_resolution\_corrections "0"  
00:00:08.590 : uset g\_mm\_help\_shown "1"  
00:00:08.590 : uset g\_save\_indicator "1"  
00:00:08.590 : uset g\_game\_version "1.35.1.150"  
00:00:08.591 : uset g\_force\_online\_lscrs "0"  
00:00:08.591 : uset g\_frame\_image\_fmt "jpg"  
00:00:08.591 : uset g\_frames\_path ""  
00:00:08.591 : uset g\_hw\_info "1"  
00:00:08.591 : uset g\_glass\_debugging\_level "0"

00:00:08.592 : uset g\_line\_sort "0"  
00:00:08.592 : uset g\_cargo\_sort "11"  
00:00:08.592 : uset g\_bloom\_standard\_deviation "0.5"  
00:00:08.592 : uset g\_bloom\_filter\_radius "6"  
00:00:08.592 : uset g\_bloom\_resizing\_steps "3"  
00:00:08.592 : uset g\_bloom\_override "0"  
00:00:08.592 : uset g\_bloom "1.0"  
00:00:08.592 : uset g\_global\_force\_load\_selector "0"  
00:00:08.592 : uset g\_desktop\_fadeout "60"  
00:00:08.592 : uset inst\_flags "0"  
00:00:08.592 : uset g\_color\_feedback "1"  
00:00:08.595 : uset g\_disable\_hud\_activation "0"  
00:00:08.595 : uset r\_wireframe "0"  
00:00:08.595 : uset g\_interior\_camera\_zero\_pitch "0"  
00:00:08.595 : uset r\_multimon\_exterior\_in\_aux "0"  
00:00:08.595 : uset r\_multimon\_interior\_in\_main "1"  
00:00:08.595 : uset r\_multimon\_rotation\_aux "0"  
00:00:08.595 : uset r\_multimon\_rotation\_right "0"  
00:00:08.595 : uset r\_multimon\_rotation\_left "0"  
00:00:08.595 : uset r\_multimon\_rotation\_center "0"  
00:00:08.595 : uset r\_multimon\_vert\_offset\_right "0"  
00:00:08.595 : uset r\_multimon\_vert\_offset\_left "0"  
00:00:08.595 : uset r\_multimon\_border\_fov\_right "0"  
00:00:08.595 : uset r\_multimon\_border\_fov\_left "0"  
00:00:08.595 : uset r\_multimon\_fov\_vertical "0"  
00:00:08.595 : uset r\_multimon\_fov\_horizontal "50"  
00:00:08.596 : uset r\_multimon\_mode "0"  
00:00:08.596 : uset r\_use\_depth\_bounds "1"  
00:00:08.596 : uset r\_show\_light\_pixel\_coverage "0"  
00:00:08.596 : uset r\_buffer\_page\_size "10"  
00:00:08.596 : uset r\_deferred\_debug "0"  
00:00:08.596 : uset r\_mirror\_scale\_y "2"  
00:00:08.596 : uset r\_mirror\_scale\_x "2"  
00:00:08.596 : uset r\_scale\_y "1.25"  
00:00:08.596 : uset r\_scale\_x "1"  
00:00:08.596 : uset r\_normal\_maps "1"  
00:00:08.596 : uset r\_sunshafts "1"  
00:00:08.596 : uset r\_color\_saturation "1.0"  
00:00:08.596 : uset r\_color\_yellow\_blue "0.0"

00:00:08.596 : uset r\_color\_magenta\_green "0.0"  
00:00:08.596 : uset r\_color\_cyan\_red "0.0"  
00:00:08.596 : uset r\_color\_correction "1"  
00:00:08.596 : uset r\_cloud\_shadows "1"  
00:00:08.596 : uset r\_dof\_filter\_size "0.5"  
00:00:08.596 : uset r\_dof\_transition "400.0"  
00:00:08.596 : uset r\_dof\_start "200.0"  
00:00:08.596 : uset r\_dof "1"  
00:00:08.596 : uset r\_mlaa\_threshold "1.0"  
00:00:08.596 : uset r\_mlaa "1"  
00:00:08.596 : uset r\_hdr "1"  
00:00:08.596 : uset r\_fake\_shadows "2"  
00:00:08.596 : uset r\_sun\_shadow\_texture\_size "4096"  
00:00:08.596 : uset r\_sun\_shadow\_quality "4"  
00:00:08.596 : uset r\_mirror\_group "3"  
00:00:08.596 : uset r\_mirror\_view\_distance "400"  
00:00:08.596 : uset r\_deferred\_mirrors "2"  
00:00:08.596 : uset r\_deferred "1"  
00:00:08.596 : uset r\_nowmi "0"  
00:00:08.596 : uset r\_startup\_progress "0"  
00:00:08.596 : uset r\_setup\_done "1"  
00:00:08.596 : uset r\_gamma "1"  
00:00:08.596 : uset r\_manual\_stereo\_buffer\_scale "1.0"  
00:00:08.596 : uset r\_manual\_stereo\_ui\_fov\_game "100"  
00:00:08.596 : uset r\_manual\_stereo\_ui\_fov "80"  
00:00:08.596 : uset r\_manual\_stereo\_ui\_dist\_game "0.5"  
00:00:08.597 : uset r\_manual\_stereo\_ui\_dist "0.8"  
00:00:08.597 : uset r\_manual\_stereo\_in\_menu "1"  
00:00:08.597 : uset r\_nv\_stereo\_mode "2"  
00:00:08.597 : uset r\_minimal\_unfinished\_frames "0"  
00:00:08.597 : uset r\_no\_frame\_tracking "0"  
00:00:08.597 : uset r\_msaa "0"  
00:00:08.597 : uset r\_fullscreen "1"  
00:00:08.597 : uset r\_mode\_refresh "0"  
00:00:08.597 : uset r\_mode\_height "1080"  
00:00:08.597 : uset r\_mode\_width "1920"  
00:00:08.597 : uset r\_path ""  
00:00:08.597 : uset r\_device "dx9"  
00:00:08.597 : uset i\_virtual\_cursor\_speed "500.0"

00:00:08.597 : uset g\_tobii "1"  
00:00:08.597 : uset g\_trackir "1"  
00:00:08.597 : uset g\_lod\_factor\_pedestrian "1.0"  
00:00:08.597 : uset g\_pedestrian "1"  
00:00:08.597 : uset g\_light\_span\_factor "1"  
00:00:08.597 : uset g\_light\_distance\_factor "1"  
00:00:08.597 : uset g\_vehicle\_flare\_lights "1"  
00:00:08.597 : uset g\_auto\_traffic\_headlights "1"  
00:00:08.597 : uset g\_lod\_factor\_parked "1.0"  
00:00:08.597 : uset g\_lod\_factor\_traffic "1.0"  
00:00:08.597 : uset g\_traffic "1.0"  
00:00:08.597 : uset g\_kdop\_preview "0"  
00:00:08.597 : uset g\_screenshot\_on\_bug\_quality "100"  
00:00:08.597 : uset g\_screenshot\_on\_bug "0"  
00:00:08.597 : uset g\_shoulder\_block\_coloring "0"  
00:00:08.597 : uset g\_debug\_map\_limits "0"  
00:00:08.597 : uset g\_city\_name\_move "0"  
00:00:08.597 : uset g\_developer "0"  
00:00:08.598 : uset g\_semantical\_pause\_inactivity "120"  
00:00:08.598 : uset g\_pause\_on\_disconnect "1"  
00:00:08.598 : uset g\_semantical\_ff\_inactivity "300"  
00:00:08.598 : uset g\_steam\_rich\_presence "1"  
00:00:08.598 : uset g\_steam\_browser "1"  
00:00:08.598 : uset g\_steam\_screenshots "2"  
00:00:08.598 : uset g\_artist\_id "0"  
00:00:08.598 : uset g\_save\_format "0"  
00:00:08.598 : uset g\_trailer\_cables\_mode "2"  
00:00:08.598 : uset g\_spec\_trans\_refill\_tank "1"  
00:00:08.598 : uset g\_flyspeed "100.0"  
00:00:08.598 : uset g\_online\_loading\_screens "1"  
00:00:08.598 : uset g\_news "1"  
00:00:08.598 : uset g\_colbox "0"  
00:00:08.598 : uset g\_radio\_mode "1"  
00:00:08.598 : uset g\_ignore\_low\_fps "0"  
00:00:08.598 : uset g\_truck\_light\_quality "1"  
00:00:08.598 : uset g\_truck\_light\_specular "1"  
00:00:08.598 : uset g\_gfx\_all\_scales "0"  
00:00:08.598 : uset g\_gfx\_advanced "1"  
00:00:08.598 : uset g\_gfx\_quality "-1"

00:00:08.598 : uset g\_hq\_3d\_scale "0.0"  
00:00:08.598 : uset g\_hq\_3d\_screenshot "0"  
00:00:08.598 : uset g\_menu\_aa\_limit "8"  
00:00:08.598 : uset g\_additional\_water\_fov "20.0f"  
00:00:08.598 : uset g\_rain\_reflect\_hookups "1"  
00:00:08.598 : uset g\_rain\_reflect\_actor "1"  
00:00:08.598 : uset g\_rain\_reflect\_traffic "1"  
00:00:08.598 : uset g\_rain\_reflect\_cache "1"  
00:00:08.598 : uset g\_rain\_reflection "3"  
00:00:08.598 : uset g\_reflection "3"  
00:00:08.598 : uset g\_grass\_density "2"  
00:00:08.598 : uset g\_veg\_detail "2"  
00:00:08.598 : uset g\_minicon "0"  
00:00:08.598 : uset g\_console "1"  
00:00:08.598 : uset g\_texture\_usage\_stats "0"  
00:00:08.598 : uset g\_fps "0"  
00:00:08.598 : uset ui\_tooltip\_delay "0.4"  
00:00:08.599 : uset g\_stream\_exts ".ogg;.mp3"  
00:00:08.599 : uset r\_vsync "1"  
00:00:08.599 : uset r\_color\_mode "0"  
00:00:08.599 : uset r\_anisotropy\_factor "1"  
00:00:08.599 : uset r\_texture\_detail "0"  
00:00:08.599 : uset t\_locked\_fps "0"  
00:00:08.599 : uset t\_averaging\_window\_length "20"  
00:00:08.615 : [lang] Language autodetection: 424  
00:00:08.632 : Selected language: en\_gb  
00:00:08.632 : Euro Truck Simulator 2 init ver.1.35.1.150s (rev. 6e2ce7e36c8f)  
00:00:08.646 : [net] LOG INFO: Started  
00:00:08.666 : Setting UI reference mode to: 1440x900...  
00:00:08.666 : [gfx] Selected rendering device: dx9  
00:00:08.674 : [gfx] NVAPI initialized  
00:00:08.683 : [gfx] AGS not detected. (4)  
00:00:08.747 : [dx9] Direct3D9Ex detected.  
00:00:08.747 : [dx9] Number of adapters found: 1  
00:00:08.783 : [dx9] Adapter #0: NVIDIA GeForce GTX 1060 6GB / 2048 (2048) MB  
(nvlumdx.dll, 26.21.14.3160, 20190717)  
00:00:08.784 : [dx9] Using adapter #0.  
00:00:08.789 : [dx9] Using SM3X rendering path  
00:00:08.796 : [gfx] Trying to set 1920x1080 60Hz (fullscreen)

00:00:09.020 : [dx9] SLI not found.  
00:00:09.021 : [dx9] Stereo fully allowed.  
00:00:09.021 : [dx9] Unable to initialize stereo (-140), the stereo driver might be not installed  
00:00:09.021 : [dx9] D3D9 device sucessfully created.  
00:00:09.455 : [al] device: OpenAL Soft  
00:00:09.455 : [al] context extensions: ALC\_ENUMERATE\_ALL\_EXT  
ALC\_ENUMERATION\_EXT ALC\_EXT\_CAPTURE ALC\_EXT\_DEDICATED  
ALC\_EXT\_disconnect ALC\_EXT\_EFX ALC\_EXT\_thread\_local\_context ALC\_SOFT\_loopback  
00:00:09.475 : [al] vendor: OpenAL Community  
00:00:09.475 : [al] version: 1.1 ALSOFT 1.14  
00:00:09.475 : [al] renderer: OpenAL Soft  
00:00:09.476 : [al] extensions: AL\_EXT\_ALAW AL\_EXT\_DOUBLE  
AL\_EXT\_EXPONENT\_DISTANCE AL\_EXT\_FLOAT32 AL\_EXT\_IMA4  
AL\_EXT\_LINEAR\_DISTANCE AL\_EXT\_MCFORMATS AL\_EXT\_MULAW  
AL\_EXT\_MULAW\_MCFORMATS AL\_EXT\_OFFSET AL\_EXT\_source\_distance\_model  
AL\_LOKI\_quadriphonic AL\_SOFT\_buffer\_samples AL\_SOFT\_buffer\_sub\_data  
AL\_SOFTX\_deferred\_updates AL\_SOFT\_direct\_channels AL\_SOFT\_loop\_points  
00:00:09.476 : [snd] Started sound update thread  
00:00:09.673 : [di8] Initializing device '@@keyboard@@' as 'keyboard'  
00:00:09.676 : [di8] Initializing device '@@i\_mouse@@' as 'mouse'  
00:00:09.705 : [di8] Initializing device 'Logitech G29 Driving Force Racing Wheel USB' as  
'{A995C310-1B2E-11E8-8005-444553540000}{{C24F046D-0000-0000-0000-504944564944}}'  
00:00:09.707 : [di8] FF Constant force supported  
00:00:09.707 : [di8] FF Ramp force supported  
00:00:09.707 : [di8] FF Square force supported  
00:00:09.707 : [di8] FF Sine force supported  
00:00:09.707 : [di8] FF Triangle force supported  
00:00:09.708 : [di8] FF SawtoothUp force supported  
00:00:09.708 : [di8] FF SawtoothDown force supported  
00:00:09.708 : [di8] FF Spring force supported  
00:00:09.708 : [di8] FF Damper force supported  
00:00:09.708 : [di8] FF Inertia force supported  
00:00:09.708 : [di8] FF Friction force supported  
00:00:09.709 : [di8] FF Axis 'x' 'Wheel axis' reports force 10N with resolution of 256  
00:00:10.155 : [mod\_package\_manager] Received list of the steam workshop subscribed  
mods. (received 1 mods total, 1 loaded, 0 scheduled for download)  
00:00:10.157 : dispatch  
00:00:10.157 : exit  
00:00:10.674 : [bullet] Starting physics server: Bullet

00:00:13.652 : mm\_flush\_repeatedly  
00:00:14.989 : [hashfs] dlc\_balt.scs: Mounted and validated, 13501 entries  
(89E9D0A60DF9966B039C2BA463C00AFC02E9CC651F0F373B243C25B4A4B24B2C)  
00:00:15.129 : [hashfs] dlc\_east.scs: Mounted and validated, 927 entries  
(DBF3E1691B254B4093118CCD80BDB5302553A88CB07EAB0692BD70B37CEC859C)  
00:00:15.558 : [hashfs] dlc\_fr.scs: Mounted and validated, 3656 entries  
(779839A1330A3A75AC6BC78730DE46A3D33DA0AFB2625A39F34EF55E47E4EF54)  
00:00:16.123 : [hashfs] dlc\_it.scs: Mounted and validated, 5094 entries  
(DE6FE36D1DC9F9BB966B24140D716596C752E1D434F60169508CCA2BA7310CD8)  
00:00:16.686 : [hashfs] dlc\_north.scs: Mounted and validated, 5509 entries  
(D3D149610DE2BDCF1ECCC3F0F246590491DBDFD6DBFD1E98B470AE476C4F175C)  
00:00:16.689 : [hashfs] dlc\_rocket\_league.scs: Mounted and validated, 138 entries  
(C1E3DF479FA5C17ABFB6FC8AD32E470680DBA03B2447A9C01A156AC045C2C661)  
00:00:16.729 : uset s\_sfx\_volume "1.0"  
00:00:16.729 : uset s\_navigation\_volume "1.0"  
00:00:16.730 : uset s\_radio\_volume "1.0"  
00:00:16.730 : uset s\_music\_volume "0.8"  
00:00:16.730 : uset s\_master\_volume "1.0"  
00:00:16.730 : uset s\_reverse\_stereo "0"  
00:00:16.730 : uset g\_force\_economy\_reset "0"  
00:00:16.730 : uset g\_input\_configured "1"  
00:00:16.730 : uset i\_oculus\_eye\_protrusion "0.09"  
00:00:16.731 : uset i\_oculus\_eye\_height "0.15"  
00:00:16.731 : uset i\_hmd\_max\_prediction "0.1"  
00:00:16.731 : uset i\_hmd\_min\_prediction "0.0"  
00:00:16.731 : uset r\_interior "1"  
00:00:16.731 : uset r\_steering\_wheel "1"  
00:00:16.731 : uset g\_eye\_enable "0"  
00:00:16.732 : uset g\_toy\_physics "1"  
00:00:16.732 : uset g\_cam\_steering\_reverse "1.0"  
00:00:16.732 : uset g\_cam\_steering\_value "1.0"  
00:00:16.732 : uset g\_cam\_steering "0"  
00:00:16.732 : uset g\_pedal\_clutch\_range "1.0"  
00:00:16.732 : uset g\_brake\_intensity "1.0"  
00:00:16.732 : uset g\_steer\_autocenter "1"  
00:00:16.732 : uset g\_hshifter\_synchronized "1"  
00:00:16.732 : uset g\_hshifter\_split "3"  
00:00:16.732 : uset g\_hshifter\_layout\_shifting "1"  
00:00:16.732 : uset g\_hshifter\_layout "splitter"



00:00:16.732 : uset g\_trans "3"  
00:00:16.732 : uset g\_baked\_vehicle "1"  
00:00:16.733 : uset s\_music\_enabled "0"  
00:00:16.733 : uset g\_cargo\_load\_require\_park\_brake "0"  
00:00:16.733 : uset g\_cargo\_load\_require\_engine\_off "1"  
00:00:16.733 : uset g\_last\_wotr\_event\_id "0"  
00:00:16.733 : uset g\_force\_load\_selector "0"  
00:00:16.734 : uset g\_autoload\_ignore\_autosave "0"  
00:00:16.734 : uset g\_start\_in\_truck "0"  
00:00:16.734 : uset g\_park\_brake\_init "0"  
00:00:16.734 : uset g\_trailer\_advanced\_coupling "0"  
00:00:16.734 : uset g\_parking\_difficulty "2"  
00:00:16.734 : uset g\_simple\_parking\_doubles "1"  
00:00:16.734 : uset g\_speed\_warning "0"  
00:00:16.734 : uset g\_voice\_navigation\_pack ""  
00:00:16.734 : uset g\_voice\_navigation "0"  
00:00:16.734 : uset g\_job\_distance "1.0"  
00:00:16.734 : uset g\_job\_distance\_limit "-1.0"  
00:00:16.734 : uset g\_income\_factor "1.0"  
00:00:16.734 : uset g\_currency "0"  
00:00:16.734 : uset g\_bad\_weather\_factor "0.07"  
00:00:16.734 : uset g\_truck\_analysis\_fold "0"  
00:00:16.734 : uset g\_desktop\_rnd "0"  
00:00:16.734 : uset g\_desktop\_bcg "config"  
00:00:16.734 : uset g\_save\_idx "1"  
00:00:16.734 : uset g\_ui\_map\_align "2"  
00:00:16.734 : uset g\_gps\_routing\_mode "0"  
00:00:16.734 : uset g\_gps\_navigation "3"  
00:00:16.734 : uset g\_heavy\_cargo\_popup "1"  
00:00:16.734 : uset g\_mirrors "0"  
00:00:16.734 : uset g\_adviser\_auto\_parking "1"  
00:00:16.734 : uset g\_adviser\_keep\_hidden "0"  
00:00:16.734 : uset g\_adviser "0"  
00:00:16.734 : uset g\_desktop\_tutorial "0"  
00:00:16.734 : uset g\_tutorial "0"  
00:00:16.734 : uset g\_fatigue "0"  
00:00:16.734 : uset g\_time\_zones "0"  
00:00:16.734 : uset g\_police "0"  
00:00:16.734 : uset g\_subtitles "0"

00:00:16.734 : uset g\_clock\_24 "1"  
00:00:16.734 : uset g\_disable\_beacons "0"  
00:00:16.734 : uset g\_show\_game\_elements "1"  
00:00:16.734 : uset g\_hmd\_no\_3d\_background "0"  
00:00:16.734 : uset g\_hmd\_no\_special\_menu "0"  
00:00:16.735 : uset g\_hmd\_reduced\_cabin\_movement "1"  
00:00:16.735 : uset g\_hmd\_no\_artificial\_movement "0"  
00:00:16.735 : uset s\_interior\_volume "1.0"  
00:00:16.735 : uset s\_wheel\_noise "1.0"  
00:00:16.735 : uset s\_air\_noise "1.0"  
00:00:16.735 : uset s\_rumble\_enabled "1"  
00:00:16.735 : uset s\_reverse\_enabled "1"  
00:00:16.735 : uset g\_eye\_pause\_gaze "3000"  
00:00:16.735 : uset g\_eye\_pause "1"  
00:00:16.735 : uset g\_cam\_blinker "0"  
00:00:16.735 : uset g\_cam\_physics\_value "1.0"  
00:00:16.735 : uset g\_cam\_physics "1"  
00:00:16.735 : uset g\_blinker\_auto\_off "1"  
00:00:16.735 : uset g\_cruise\_control\_smart "0"  
00:00:16.735 : uset g\_cruise\_control\_grid "1"  
00:00:16.735 : uset g\_adaptive\_shift "20"  
00:00:16.735 : uset g\_fuel\_simulation "1"  
00:00:16.735 : uset g\_hardcore\_simulation "1"  
00:00:16.735 : uset g\_reg\_setting "reg\_setting.europe"  
00:00:16.735 : uset g\_brake\_light\_all "0"  
00:00:16.735 : uset g\_use\_speed\_limiter "0"  
00:00:16.735 : uset g\_hud\_speed\_warning "0"  
00:00:16.735 : uset g\_hud\_speed\_limit "1"  
00:00:16.735 : uset g\_axle\_drop\_auto "1"  
00:00:16.735 : uset g\_engine\_start\_auto "0"  
00:00:16.735 : uset g\_motor\_brake\_auto "1"  
00:00:16.735 : uset g\_retarder\_auto "1"  
00:00:16.735 : uset g\_cabin\_suspension\_stiffness "0.52"  
00:00:16.735 : uset g\_suspension\_stiffness "0"  
00:00:16.735 : uset g\_trailer\_stability "0.5"  
00:00:16.735 : uset g\_truck\_stability "0.5"  
00:00:16.736 : uset g\_mpg "0"  
00:00:16.736 : uset g\_gallon "0"  
00:00:16.736 : uset g\_fahrenheit "0"

00:00:16.736 : uset g\_pounds "kg"  
00:00:16.736 : uset g\_mph "0"  
00:00:16.736 : uset g\_road\_events "1.0"  
00:00:16.736 : uset g\_detours "1.0"  
00:00:16.736 : uset g\_name\_localization\_secondary "0"  
00:00:16.736 : uset g\_name\_localization "1"  
00:00:16.736 : uset g\_lang\_set "1"  
00:00:16.736 : uset g\_lang "en\_gb"  
00:00:16.736 : uset g\_cutscenes "1"  
00:00:16.736 : uset g\_phys\_mirrors "0"  
00:00:18.128 : uset s\_sfx\_volume "1.0"  
00:00:18.129 : uset s\_navigation\_volume "1.0"  
00:00:18.129 : uset s\_radio\_volume "1.0"  
00:00:18.129 : uset s\_music\_volume "0.8"  
00:00:18.129 : uset s\_master\_volume "1.0"  
00:00:18.129 : uset s\_reverse\_stereo "0"  
00:00:18.129 : uset g\_force\_economy\_reset "0"  
00:00:18.129 : uset g\_input\_configured "1"  
00:00:18.129 : uset i\_oculus\_eye\_protrusion "0.09"  
00:00:18.129 : uset i\_oculus\_eye\_height "0.15"  
00:00:18.129 : uset i\_hmd\_max\_prediction "0.1"  
00:00:18.129 : uset i\_hmd\_min\_prediction "0.0"  
00:00:18.130 : uset r\_interior "1"  
00:00:18.130 : uset r\_steering\_wheel "1"  
00:00:18.130 : uset g\_eye\_enable "0"  
00:00:18.130 : uset g\_toy\_physics "1"  
00:00:18.130 : uset g\_cam\_steering\_reverse "1.0"  
00:00:18.130 : uset g\_cam\_steering\_value "1.0"  
00:00:18.130 : uset g\_cam\_steering "0"  
00:00:18.130 : uset g\_pedal\_clutch\_range "1.0"  
00:00:18.130 : uset g\_brake\_intensity "1.0"  
00:00:18.130 : uset g\_steer\_autocenter "1"  
00:00:18.130 : uset g\_hshifter\_synchronized "1"  
00:00:18.130 : uset g\_hshifter\_split "3"  
00:00:18.130 : uset g\_hshifter\_layout\_shifting "1"  
00:00:18.130 : uset g\_hshifter\_layout "splitter"  
00:00:18.130 : uset g\_trans "3"  
00:00:18.130 : uset g\_baked\_vehicle "1"  
00:00:18.131 : uset s\_music\_enabled "0"

00:00:18.131 : uset g\_cargo\_load\_require\_park\_brake "0"  
00:00:18.131 : uset g\_cargo\_load\_require\_engine\_off "1"  
00:00:18.131 : uset g\_last\_wotr\_event\_id "0"  
00:00:18.131 : uset g\_force\_load\_selector "0"  
00:00:18.132 : uset g\_autoload\_ignore\_autosave "0"  
00:00:18.132 : uset g\_start\_in\_truck "0"  
00:00:18.132 : uset g\_park\_brake\_init "0"  
00:00:18.132 : uset g\_trailer\_advanced\_coupling "0"  
00:00:18.132 : uset g\_parking\_difficulty "2"  
00:00:18.132 : uset g\_simple\_parking\_doubles "1"  
00:00:18.132 : uset g\_speed\_warning "0"  
00:00:18.132 : uset g\_voice\_navigation\_pack ""  
00:00:18.132 : uset g\_voice\_navigation "0"  
00:00:18.132 : uset g\_job\_distance "1.0"  
00:00:18.132 : uset g\_job\_distance\_limit "-1.0"  
00:00:18.132 : uset g\_income\_factor "1.0"  
00:00:18.132 : uset g\_currency "0"  
00:00:18.132 : uset g\_bad\_weather\_factor "0.07"  
00:00:18.132 : uset g\_truck\_analysis\_fold "0"  
00:00:18.132 : uset g\_desktop\_rnd "0"  
00:00:18.132 : uset g\_desktop\_bcg "config"  
00:00:18.132 : uset g\_save\_idx "1"  
00:00:18.132 : uset g\_ui\_map\_align "2"  
00:00:18.132 : uset g\_gps\_routing\_mode "0"  
00:00:18.132 : uset g\_gps\_navigation "3"  
00:00:18.132 : uset g\_heavy\_cargo\_popup "1"  
00:00:18.133 : uset g\_mirrors "0"  
00:00:18.133 : uset g\_adviser\_auto\_parking "1"  
00:00:18.133 : uset g\_adviser\_keep\_hidden "0"  
00:00:18.133 : uset g\_adviser "0"  
00:00:18.133 : uset g\_desktop\_tutorial "0"  
00:00:18.133 : uset g\_tutorial "0"  
00:00:18.133 : uset g\_fatigue "0"  
00:00:18.133 : uset g\_time\_zones "0"  
00:00:18.133 : uset g\_police "0"  
00:00:18.133 : uset g\_subtitles "0"  
00:00:18.133 : uset g\_clock\_24 "1"  
00:00:18.133 : uset g\_disable\_beacons "0"  
00:00:18.133 : uset g\_show\_game\_elements "1"

00:00:18.133 : uset g\_hmd\_no\_3d\_background "0"  
00:00:18.133 : uset g\_hmd\_no\_special\_menu "0"  
00:00:18.133 : uset g\_hmd\_reduced\_cabin\_movement "1"  
00:00:18.133 : uset g\_hmd\_no\_artifical\_movement "0"  
00:00:18.133 : uset s\_interior\_volume "1.0"  
00:00:18.133 : uset s\_wheel\_noise "1.0"  
00:00:18.133 : uset s\_air\_noise "1.0"  
00:00:18.133 : uset s\_rumble\_enabled "1"  
00:00:18.133 : uset s\_reverse\_enabled "1"  
00:00:18.133 : uset g\_eye\_pause\_gaze "3000"  
00:00:18.133 : uset g\_eye\_pause "1"  
00:00:18.133 : uset g\_cam\_blinker "0"  
00:00:18.133 : uset g\_cam\_physics\_value "1.0"  
00:00:18.134 : uset g\_cam\_physics "1"  
00:00:18.134 : uset g\_blinker\_auto\_off "1"  
00:00:18.134 : uset g\_cruise\_control\_smart "0"  
00:00:18.134 : uset g\_cruise\_control\_grid "1"  
00:00:18.134 : uset g\_adaptive\_shift "20"  
00:00:18.134 : uset g\_fuel\_simulation "1"  
00:00:18.134 : uset g\_hardcore\_simulation "1"  
00:00:18.134 : uset g\_reg\_setting "reg\_setting.europe"  
00:00:18.134 : uset g\_brake\_light\_all "0"  
00:00:18.134 : uset g\_use\_speed\_limiter "0"  
00:00:18.134 : uset g\_hud\_speed\_warning "0"  
00:00:18.134 : uset g\_hud\_speed\_limit "1"  
00:00:18.134 : uset g\_axle\_drop\_auto "1"  
00:00:18.134 : uset g\_engine\_start\_auto "0"  
00:00:18.134 : uset g\_motor\_brake\_auto "1"  
00:00:18.134 : uset g\_retarder\_auto "1"  
00:00:18.134 : uset g\_cabin\_suspension\_stiffness "0.52"  
00:00:18.134 : uset g\_suspension\_stiffness "0"  
00:00:18.134 : uset g\_trailer\_stability "0.5"  
00:00:18.134 : uset g\_truck\_stability "0.5"  
00:00:18.134 : uset g\_mpg "0"  
00:00:18.134 : uset g\_gallon "0"  
00:00:18.134 : uset g\_fahrenheit "0"  
00:00:18.134 : uset g\_pounds "kg"  
00:00:18.134 : uset g\_mph "0"  
00:00:18.134 : uset g\_road\_events "1.0"

00:00:18.134 : uset g\_detours "1.0"  
00:00:18.134 : uset g\_name\_localization\_secondary "0"  
00:00:18.134 : uset g\_name\_localization "1"  
00:00:18.134 : uset g\_lang\_set "1"  
00:00:18.134 : uset g\_lang "en\_gb"  
00:00:18.134 : uset g\_cutscenes "1"  
00:00:18.134 : uset g\_phys\_mirrors "0"  
00:00:18.182 : New profile selected: 'karjola'  
00:00:18.183 : [hashfs] promods-assets-v241.scs: Mounted, 40978 entries  
00:00:18.184 : [mod\_package\_manager] Mod "ProMods Assets Package" has been mounted.  
(package\_name: promods-assets-v241, version: 2.41, source: User mods)  
00:00:18.184 : [hashfs] promods-model2-v241.scs: Mounted, 24746 entries  
00:00:18.185 : [mod\_package\_manager] Mod "ProMods Models Package 2" has been  
mounted. (package\_name: promods-model2-v241, version: 2.41, source: User mods)  
00:00:20.732 : [zipfs] promods-map-v241.scs: Mounted, 28320 entries [0xd565c149]  
00:00:20.732 : [mod\_package\_manager] Mod "ProMods Map Package" has been mounted.  
(package\_name: promods-map-v241, version: 2.41, source: User mods)  
00:00:20.733 : [hashfs] promods-media-v241.scs: Mounted, 151 entries  
00:00:20.733 : [mod\_package\_manager] Mod "ProMods Media Package" has been mounted.  
(package\_name: promods-media-v241, version: 2.41, source: User mods)  
00:00:20.733 : [hashfs] promods-model1-v241.scs: Mounted, 15628 entries  
00:00:20.733 : [mod\_package\_manager] Mod "ProMods Models Package 1" has been  
mounted. (package\_name: promods-model1-v241, version: 2.41, source: User mods)  
00:00:20.734 : [hashfs] promods-model3-v241.scs: Mounted, 8298 entries  
00:00:20.734 : [mod\_package\_manager] Mod "ProMods Models Package 3" has been  
mounted. (package\_name: promods-model3-v241, version: 2.41, source: User mods)  
00:00:20.779 : [zipfs] promods-def-v241.scs: Mounted, 2160 entries [0x996c18a3]  
00:00:20.779 : [mod\_package\_manager] Mod "ProMods Definition Package" has been  
mounted. (package\_name: promods-def-v241, version: 2.41, source: User mods)  
00:00:20.779 : [mod\_package\_manager] Mod "Skoda Superb + Caravan (Ownable)" has been  
mounted. (package\_name: mod\_workshop\_package.000000005B774F24, version: 3.2,  
source: Steam Workshop)  
00:00:20.791 : [app\_lcl] Localization module '/locale/en\_gb/local\_module.pm\_cargo.sii' has  
been applied.  
00:00:20.799 : [app\_lcl] Localization module '/locale/en\_gb/local\_module.pm\_cities.sii' has  
been applied.  
00:00:20.800 : [app\_lcl] Localization module '/locale/en\_gb/local\_module.pm\_legend.sii' has  
been applied.  
00:00:23.953 : game

00:00:24.566 : [bullet] Starting physics server: Bullet  
00:00:24.678 : <WARNING> Ignoring obsolete attribute 'min\_cog\_mass' of unit  
'trailer\_def.tmp.caravan.default.default' (of type 'trailer\_def').  
00:00:24.678 : <WARNING> Ignoring obsolete attribute 'min\_cog' of unit  
'trailer\_def.tmp.caravan.default.default' (of type 'trailer\_def').  
00:00:24.678 : <WARNING> Ignoring obsolete attribute 'max\_cog\_mass' of unit  
'trailer\_def.tmp.caravan.default.default' (of type 'trailer\_def').  
00:00:24.678 : <WARNING> Ignoring obsolete attribute 'max\_cog' of unit  
'trailer\_def.tmp.caravan.default.default' (of type 'trailer\_def').  
00:00:24.762 : Loaded trailers: 89  
00:00:24.774 : Loaded traffic trailers of type 'semi\_trailer': 21  
00:00:24.775 : Loaded traffic trailers of type 'double': 0  
00:00:24.776 : Loaded traffic trailers of type 'train\_car\_c': 6  
00:00:24.780 : Loaded traffic trailers of type 'train\_car\_sp': 49  
00:00:24.783 : Loaded traffic trailers of type 'tram\_car': 15  
00:00:24.784 : Loaded traffic trailers of type 'simple': 6  
00:00:24.785 : Loaded traffic trailers of type 'special': 2  
00:00:24.806 : Loaded traffic vehicles of type 'car': 86  
00:00:24.807 : Loaded traffic vehicles of type 'car\_city': 1  
00:00:24.815 : Loaded traffic vehicles of type 'truck': 33  
00:00:24.816 : Loaded traffic vehicles of type 'truck\_city': 3  
00:00:24.819 : Loaded traffic vehicles of type 'bus': 4  
00:00:24.820 : Loaded traffic vehicles of type 'slow': 2  
00:00:24.833 : Loaded traffic vehicles of type 'police': 54  
00:00:24.836 : Loaded traffic vehicles of type 'train': 18  
00:00:24.839 : Loaded traffic vehicles of type 'train\_fast': 16  
00:00:24.841 : Loaded traffic vehicles of type 'tram': 10  
00:00:24.841 : Loaded traffic vehicles of type 'escort\_front': 0  
00:00:24.842 : Loaded traffic vehicles of type 'escort\_back': 0  
00:00:24.847 : Loaded traffic vehicles of type 'event': 36  
00:00:24.848 : Loaded traffic vehicles of type 'parked': 3  
00:00:24.854 : Loaded traffic vehicles of type 'emergency': 31  
00:00:24.857 : Loaded addon hookups: 61  
00:00:24.859 : Loading resource server data ....  
00:00:24.859 : Loading vegetation data ....  
00:00:24.874 : Loading traffic rule data ....  
00:00:24.877 : Loading traffic semaphore data ....  
00:00:24.889 : Loading road data ....  
00:00:24.918 : Loading terrain data ....

00:00:25.003 : Loading railing data ....  
00:00:25.008 : Loading building data ....  
00:00:25.031 : Loading model data ....  
00:00:25.064 : Loading animated models ....  
00:00:25.119 : Loading prefab data ....  
00:00:27.836 : Loading sign data ....  
00:00:27.938 : Loading sign template data ....  
00:00:27.987 : Loading city data ....  
00:00:28.100 : Loading country data ....  
00:00:28.185 : Linking cities with countries ....  
00:00:28.186 : Loading stamp data ....  
00:00:28.197 : Loading sound item data ....  
00:00:28.198 : Loading live stream data ....  
00:00:28.199 : Loading movers data ....  
00:00:31.365 : Loading ferry data ....  
00:00:31.394 : Loading hinges data ....  
00:00:31.412 : Loading trigger action data ....  
00:00:31.414 : Loading cutscene data ....  
00:00:31.417 : Loading routes data ....  
00:00:31.419 : Loading overrides ....  
00:00:31.422 : Loading cargo data ....  
00:00:31.467 : <WARNING> Ignoring obsolete attribute 'price\_coef' of unit 'cargo.caravan' (of type 'cargo\_data').  
00:00:31.568 : <WARNING> Ignoring obsolete attribute 'min\_cog\_mass' of unit 'trailer\_def.caravan.scout' (of type 'trailer\_def').  
00:00:31.568 : <WARNING> Ignoring obsolete attribute 'min\_cog' of unit 'trailer\_def.caravan.scout' (of type 'trailer\_def').  
00:00:31.568 : <WARNING> Ignoring obsolete attribute 'max\_cog\_mass' of unit 'trailer\_def.caravan.scout' (of type 'trailer\_def').  
00:00:31.568 : <WARNING> Ignoring obsolete attribute 'max\_cog' of unit 'trailer\_def.caravan.scout' (of type 'trailer\_def').  
00:00:31.570 : <ERROR> Unable to find trailer by name 'trailer.schw\_reefer'. Skipping trailer definition for cargo '@@cargo\_reindeer@@' (reindeer). File: /def/cargo/reindeer/schw\_reefer.dlc\_schwarzmueller.sii  
00:00:31.571 : <ERROR> Unable to find trailer by name 'trailer.schw\_reefer'. Skipping trailer definition for cargo '@@cargo\_seafood@@' (seafood). File: /def/cargo/seafood/schw\_reefer.dlc\_schwarzmueller.sii  
00:00:31.590 : Loading company cargo data ....  
00:00:34.297 : Loading unlock data ....



00:00:34.483 : Map '/map/europe.mbd' loading started ....

00:00:36.120 : <ERROR> Oversize trajectory order rule without active route checkpoint. uid: 0x2E7A1D9C75C00001

00:00:38.918 : Map base sectors successfully loaded.

00:00:38.943 : Map loaded

00:00:38.996 : Loading save '/steam/profiles/6B61726A6F6C61/save/autosave/game.sii'

00:00:39.288 : Route data generation started.

00:00:39.893 : Route data generation finished.

00:00:39.962 : Road network navigation caching started.

00:00:41.785 : Cached navigation loaded

00:00:41.811 : Garage update started.

00:00:42.684 : Garage update finished.

00:00:43.849 : Sector force started.

00:00:44.240 : Sector force finished.

00:00:47.409 : [actor] Initialized at [23845.0;52.8;-15255.8]

00:00:47.501 : [app\_lcl] Localization module '/locale/en\_gb/local\_module.pm\_cargo.sii' has been applied.

00:00:47.509 : [app\_lcl] Localization module '/locale/en\_gb/local\_module.pm\_cities.sii' has been applied.

00:00:47.509 : [app\_lcl] Localization module '/locale/en\_gb/local\_module.pm\_legend.sii' has been applied.

00:00:49.354 : <WARNING> [model] Model animation  
'/vehicle/truck/skoda\_superb/wipers\_eu.pma' has incorrect file version 3 - expected version 4.  
Converting...

00:00:49.355 : <WARNING> [model] Model animation  
'/vehicle/truck/skoda\_superb/wipers\_uk.pma' has incorrect file version 3 - expected version 4.  
Converting...

00:00:49.359 : <WARNING> Ignoring obsolete attribute 'wiper\_delay' of unit  
'standard.skoda.superb.interior' (of type 'accessory\_interior\_data').

00:00:49.756 : <WARNING> [model] Model geometry  
'/vehicle/truck/skoda\_superb/interior/model.pmg' has incorrect file version 506d6714 -  
expected version 506d6715. Converting...

00:00:49.806 : <WARNING> [model] Model geometry  
'/vehicle/truck/skoda\_superb/interior/anim.pmg' has incorrect file version 506d6714 - expected  
version 506d6715. Converting...

00:00:49.822 : <WARNING> [model] Model geometry  
'/vehicle/truck/upgrade/ext\_interior/skoda\_superb/stock.pmg' has incorrect file version  
506d6714 - expected version 506d6715. Converting...

00:00:49.855 : <WARNING> [model] Model geometry

'/vehicle/truck/skoda\_superb/wipers\_eu.pmg' has incorrect file version 506d6714 - expected version 506d6715. Converting...

00:00:49.872 : <WARNING> [model] Model geometry '/vehicle/truck/skoda\_superb/car.pmg' has incorrect file version 506d6714 - expected version 506d6715. Converting...

00:00:49.875 : <WARNING> [model] Model geometry

'/vehicle/truck/upgrade/mirror/skoda\_superb/mirror\_01.pmg' has incorrect file version 506d6714 - expected version 506d6715. Converting...

00:00:49.875 : <WARNING> [model] Model geometry

'/vehicle/truck/upgrade/mirror/skoda\_superb/mirror\_01\_interior.pmg' has incorrect file version 506d6714 - expected version 506d6715. Converting...

00:00:49.889 : <WARNING> [model] Model geometry

'/vehicle/truck/upgrade/wheel/tire/18in.pmg' has incorrect file version 506d6714 - expected version 506d6715. Converting...

00:00:49.922 : <WARNING> [model] Model geometry

'/vehicle/truck/upgrade/wheel/disc/18in\_disc.pmg' has incorrect file version 506d6714 - expected version 506d6715. Converting...

00:00:49.923 : <WARNING> [model] Model geometry

'/vehicle/truck/upgrade/wheel/hub/18in\_hub.pmg' has incorrect file version 506d6714 - expected version 506d6715. Converting...

00:00:49.939 : <WARNING> [model] Model geometry

'/vehicle/truck/upgrade/wheel/nuts/18in\_nuts.pmg' has incorrect file version 506d6714 - expected version 506d6715. Converting...

00:00:49.956 : <WARNING> [model] Model geometry

'/vehicle/truck/upgrade/mirror/skoda\_superb/mirror\_front.pmg' has incorrect file version 506d6714 - expected version 506d6715. Converting...

00:00:49.956 : <WARNING> [model] Model geometry

'/vehicle/truck/upgrade/mirror/skoda\_superb/mirror\_front\_int.pmg' has incorrect file version 506d6714 - expected version 506d6715. Converting...

00:00:49.972 : <WARNING> [model] Model geometry

'/vehicle/truck/upgrade/bottomgrill/skoda\_superb/bottomgrill\_02.pmg' has incorrect file version 506d6714 - expected version 506d6715. Converting...

00:00:50.728 : <WARNING> [model] Model geometry

'/vehicle/truck/skoda\_superb/shadow.pmg' has incorrect file version 506d6714 - expected version 506d6715. Converting...

00:00:55.130 : <WARNING> Insufficient buffer size when generating " icon.

00:00:55.130 : <WARNING> Insufficient buffer size when generating " icon.

00:00:55.130 : <WARNING> Insufficient buffer size when generating " icon.

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00:00:55.130 : <WARNING> Insufficient buffer size when generating " icon.









































00:01:16.740 : <WARNING> Insufficient buffer size when generating " icon.  
00:01:26.844 : quit  
00:01:26.904 : Creating save-game file  
(/steam/profiles/6B61726A6F6C61/save/autosave/game.sii) ...  
00:01:27.262 : [hashfs] dlc\_balt.scs: Unmounted.  
00:01:27.262 : [hashfs] dlc\_rocket\_league.scs: Unmounted.  
00:01:27.262 : [hashfs] dlc\_north.scs: Unmounted.  
00:01:27.262 : [hashfs] dlc\_it.scs: Unmounted.  
00:01:27.262 : [hashfs] dlc\_fr.scs: Unmounted.  
00:01:27.262 : [hashfs] dlc\_east.scs: Unmounted.  
00:01:30.396 : [gfx] NVAPI unloaded  
00:01:30.404 : [net] LOG INFO: Stopped  
00:01:30.404 : [hashfs] promods-assets-v241.scs: Unmounted.  
00:01:30.404 : [zipfs] promods-def-v241.scs: Unmounted  
00:01:30.405 : [hashfs] promods-model3-v241.scs: Unmounted.  
00:01:30.405 : [hashfs] promods-model1-v241.scs: Unmounted.  
00:01:30.405 : [hashfs] promods-media-v241.scs: Unmounted.  
00:01:30.405 : [zipfs] promods-map-v241.scs: Unmounted  
00:01:30.408 : [hashfs] promods-model2-v241.scs: Unmounted.  
00:01:30.408 : [hashfs] core.scs: Unmounted.  
00:01:30.409 : [hashfs] def.scs: Unmounted.  
00:01:30.409 : [hashfs] locale.scs: Unmounted.  
00:01:30.409 : [hashfs] base\_cfg.scs: Unmounted.  
00:01:30.409 : [hashfs] base.scs: Unmounted.  
00:01:30.409 : [hashfs] effect.scs: Unmounted.  
00:01:30.733 : [sys] Process manager shutdown.