

Jennifer Rush 'Awesomized' = 'SuperRush' =8^D

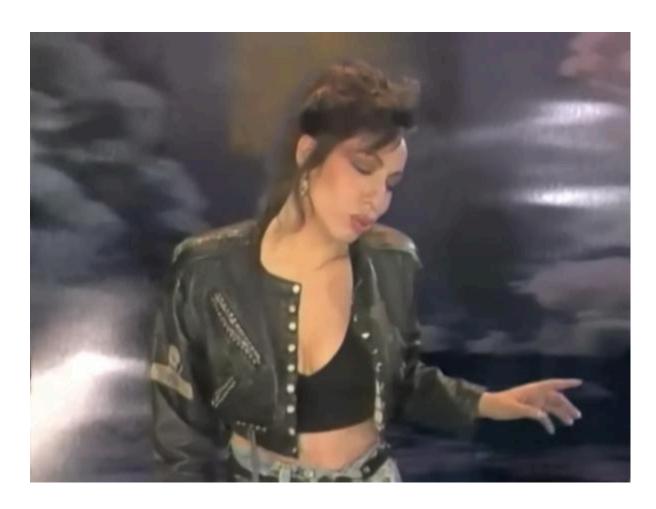
























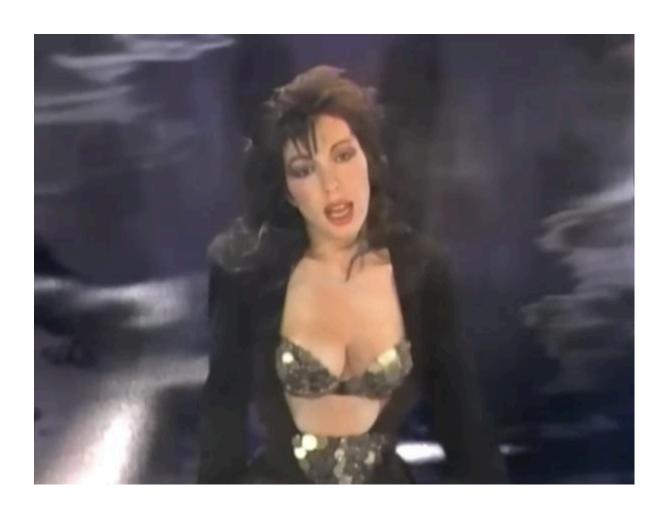
















I Used X-Tra Fancy FFDShow Trix 2 Play The Youtube Video Smooth & Pretty
I Also Like Changing Settings For Different Moods! =)
Compare This To How It Looks Without My 'Tweaking' Stuff...



I Can 'Awesomize' Your Vidz 4 A Fee If U Like
Then Your Stuff Will B X-Tra Groovy ~ Way More Entertaining! =D

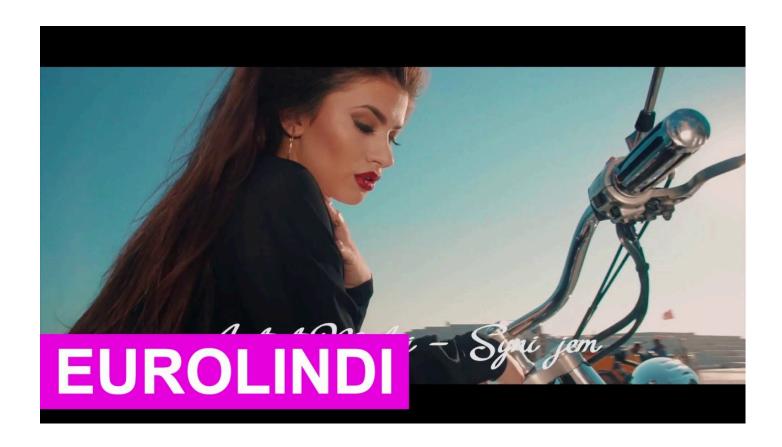
4 Detailz Kontact: 'photodood at live dawt kom' (Figure It Out = Spam Filter)

More 'Video Remastering Ninja' Stuff Here: https://justpaste.it/7i54j

Task ideas & FFDShow Custom Preset Name Notes ~ 4 Reference:

"0 144p+ 02c2c Mod C2 FB (H2 Gamma ModLum2 SuperRush =) = KylieFix FAVE! NR Post-Resize =) JRush OK (Most Natural So Far =)"

I 'Versionize' & amend names as I find new 'Video Challenges' & settings 'Evolve'. My latest 'Game' (4 this week?) is 2 make all 3 of these very different videos look 'Naturally Awesome' (along with everything else hopefully) using a single preset, if that's even possible ~ HOO NOZE! 1'st is 'Gradient Hell' = 'Banding Trap'. Can U put a fancy 'Gamma Curve' on it 4 'HDR' (High Dynamic Range) vibe without causing 'sky artifacts'?



Ok how about getting that 1 preset 2 ALSO tame the extreme contrast of this Hatice video without making Astrit's look 'bland' = that's some 'next level' stuff. I've been messing with the program for 'round 20 years & this 'BossFight' is my latest 'Match Opponent' =)) May think I'm a bit silly but where can U even buy stuff like this on DVD if U wanted 2? & that's assuming it even exists N E where but online, + Lot of DVDs don't look GR8 either (many R quite noisy & grainy). U-Boob Is The \$hit! =D But it's very compressed ~ more on that here: http://paulrand.coolpage.biz/QuickListHD.htm



AND with the same preset can I get this chix' face smooth & natural-style color? It's fascinating how gamma & saturation levels affect detail & how 'HD' the result can look. U C, each of the 3 colors in a pixel has only so many 'values' it can hold, so the balance is between reducing saturation 4 more detail but not 2 the point where things look 'bland', & boosting shadows & reducing highlights 2 get the most of those details in the 'Visible Range'. It's like juggling... & that's not even getting into Noise Reduction & all the other fun bits ~;-) FFDShow is like a painting tool. It can create an 'impression' of the scenes and the user acts as 'Director', like how in a video game a person controls a character on screen I adjust the look of the scene itself 4 kix ~B^)



She's so dramatic! =D Some people R into 'Virtual Reality' computer graphics games...

Maybe call this 'Re-Reality'? = 2 try 2 make stuff look real is the 'Game' ~ Behold My Ninja

Moves LOL Speaking of 'Amber Overload', this random cell clip is GR8! I searched a bit 2 C if

could find the whole performance from a distance instead of 'vertical slot shot' but since I don't

speak Turkish & it's not even a 'regular release' not so E Z 2 find. N E ideas? =) Sum1

should do a 'Bikini Mud Gardening' channel with chix like this...

