



---- Minecraft Crash Report ----

// Surprise! Haha. Well, this is awkward.

Time: 20-09-07 17:38

Description: Initializing game

java.lang.RuntimeException: java.lang.reflect.InvocationTargetException

at

net.minecraftforge.fml.javafmlmod.FMLJavaModLanguageProvider\$FMLModTarget.loadMod(FMLJavaModLanguageProvider.java:78) ~[?:31.2] {re:classloading}

at net.minecraftforge.fml.ModLoader.buildModContainerFromTOML(ModLoader.java:251) ~ [?:?] {re:classloading}

at net.minecraftforge.fml.ModLoader.lambda\$buildMods\$27(ModLoader.java:231) ~[?:?] {re:classloading}

at net.minecraftforge.fml.ModLoader\$\$Lambda\$2237/2142660176.apply(Unknown Source) ~[?:?] {}

at java.util.stream.ReferencePipeline\$3\$1.accept(ReferencePipeline.java:193) ~ [?:1.8.0_51] {}

at java.util.HashMap\$EntrySpliterator.forEachRemaining(HashMap.java:1683) ~[?:1.8.0_51] {}

at java.util.stream.AbstractPipeline.copyInto(AbstractPipeline.java:512) ~[?:1.8.0_51] {}

at java.util.stream.AbstractPipeline.wrapAndCopyInto(AbstractPipeline.java:502) ~

[?:1.8.0_51] {}

at java.util.stream.ReduceOps\$ReduceOp.evaluateSequential(ReduceOps.java:708) ~

[?:1.8.0_51] {}

at java.util.stream.AbstractPipeline.evaluate(AbstractPipeline.java:234) ~[?:1.8.0_51] {}

at java.util.stream.ReferencePipeline.collect(ReferencePipeline.java:499) ~[?:1.8.0_51] {}

at net.minecraftforge.fml.ModLoader.buildMods(ModLoader.java:233) ~[?:?] {re:classloading}

{re:classloading}

at

net.minecraftforge.fml.ModLoader.lambda\$gatherAndInitializeMods\$19(ModLoader.java:189) ~[?:?] {re:classloading}

at net.minecraftforge.fml.ModLoader\$\$Lambda\$2234/1663431506.apply(Unknown Source) ~[?:?] {}

at java.util.stream.ReferencePipeline\$3\$1.accept(ReferencePipeline.java:193) ~ [?:1.8.0_51] {}

at java.util.stream.ReferencePipeline\$3\$1.accept(ReferencePipeline.java:193) ~

[?:1.8.0_51] {}

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at java.util.ArrayList$ArrayListSpliterator.forEachRemaining(ArrayList.java:1374) ~
[?:1.8.0_51] {}
at java.util.stream.AbstractPipeline.copyInto(AbstractPipeline.java:512) ~[?:1.8.0_51] {}
at java.util.stream.AbstractPipeline.wrapAndCopyInto(AbstractPipeline.java:502) ~
[?:1.8.0_51] {}
at java.util.stream.ReduceOps$ReduceOp.evaluateSequential(ReduceOps.java:708) ~
[?:1.8.0_51] {}
at java.util.stream.AbstractPipeline.evaluate(AbstractPipeline.java:234) ~[?:1.8.0_51] {}
at java.util.stream.ReferencePipeline.collect(ReferencePipeline.java:499) ~[?:1.8.0_51] {}
at net.minecraftforge.fml.ModLoader.gatherAndInitializeMods(ModLoader.java:191) ~[?:?]
{re:classloading}
at net.minecraftforge.fml.client.ClientModLoader.lambda$begin$2(ClientModLoader.java:97)
~[?:?] {re:classloading,pl:runtimedistcleaner:A}
at
net.minecraftforge.fml.client.ClientModLoader$$Lambda$2104/1897732690.run(Unknown
Source) ~[?:?] {}
at
net.minecraftforge.fml.client.ClientModLoader.lambda$createRunnableWithCatch$5(ClientMo
dLoader.java:113) ~[?:?] {re:classloading,pl:runtimedistcleaner:A}
at
net.minecraftforge.fml.client.ClientModLoader$$Lambda$2105/1630413241.run(Unknown
Source) ~[?:?] {}
at net.minecraftforge.fml.client.ClientModLoader.begin(ClientModLoader.java:97) ~[?:?]
{re:classloading,pl:runtimedistcleaner:A}
at net.minecraft.client.Minecraft.<init>(Minecraft.java:392) [?:?]
{re:classloading,pl:accessstransformer:B,pl:runtimedistcleaner:A}
at net.minecraft.client.main.Main.main(SourceFile:166) [?:?] {re:classloading}
at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method) ~[?:1.8.0_51] {}
at sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62) ~
[?:1.8.0_51] {}
at
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.java:43) ~
[?:1.8.0_51] {}
at java.lang.reflect.Method.invoke(Method.java:497) ~[?:1.8.0_51] {}
at
net.minecraftforge.fml.loading.FMLClientLaunchProvider.lambda$launchService$0(FMLClient
LaunchProvider.java:56) [forge-1.15.2-31.2.0.jar:31.2] {}
at
net.minecraftforge.fml.loading.FMLClientLaunchProvider$$Lambda$409/1727424614.call(Unk
```

```
nown Source) [forge-1.15.2-31.2.0.jar:31.2] {}
    at
cpw.mods.modlauncher.LaunchServiceHandlerDecorator.launch(LaunchServiceHandlerDecor
ator.java:37) [modlauncher-5.1.0.jar:?] {}
    at cpw.mods.modlauncher.LaunchServiceHandler.launch(LaunchServiceHandler.java:54)
[modlauncher-5.1.0.jar:?] {}
    at cpw.mods.modlauncher.LaunchServiceHandler.launch(LaunchServiceHandler.java:72)
[modlauncher-5.1.0.jar:?] {}
    at cpw.mods.modlauncher.Launcher.run(Launcher.java:81) [modlauncher-5.1.0.jar:?] {}
    at cpw.mods.modlauncher.Launcher.main(Launcher.java:65) [modlauncher-5.1.0.jar:?] {}
Caused by: java.lang.reflect.InvocationTargetException
    at sun.reflect.NativeConstructorAccessorImpl.newInstance0(Native Method) ~[?:1.8.0_51] {}
    at
sun.reflect.NativeConstructorAccessorImpl.newInstance(NativeConstructorAccessorImpl.java:
62) ~[?:1.8.0_51] {}
    at
sun.reflect.DelegatingConstructorAccessorImpl.newInstance(DelegatingConstructorAccessori
mpl.java:45) ~[?:1.8.0_51] {}
    at java.lang.reflect.Constructor.newInstance(Constructor.java:422) ~[?:1.8.0_51] {}
    at
net.minecraftforge.fml.javafmlmod.FMLJavaModLanguageProvider$FMLModTarget.loadMod(
FMLJavaModLanguageProvider.java:73) ~[?:31.2] {re:classloading}
    ... 40 more
Caused by: net.minecraftforge.fml.ModLoadingException: The Lord of the Rings Mod has
class loading errors
§7net.minecraftforge.fml/dist/executor/safe/Supplier
    at net.minecraftforge.fml.javafmlmod.FMLModContainer.<init>(FMLModContainer.java:77) ~
[?:31.2] {re:classloading}
    at sun.reflect.NativeConstructorAccessorImpl.newInstance0(Native Method) ~[?:1.8.0_51] {}
    at
sun.reflect.NativeConstructorAccessorImpl.newInstance(NativeConstructorAccessorImpl.java:
62) ~[?:1.8.0_51] {}
    at
sun.reflect.DelegatingConstructorAccessorImpl.newInstance(DelegatingConstructorAccessori
mpl.java:45) ~[?:1.8.0_51] {}
    at java.lang.reflect.Constructor.newInstance(Constructor.java:422) ~[?:1.8.0_51] {}
    at
net.minecraftforge.fml.javafmlmod.FMLJavaModLanguageProvider$FMLModTarget.loadMod(
FMLJavaModLanguageProvider.java:73) ~[?:31.2] {re:classloading}
```

... 40 more

Caused by: java.lang.NoClassDefFoundError:

net.minecraftforge.fml.DistExecutor\$SafeSupplier

at lotr.common.LOTRMod.<clinit>(LOTRMod.java:41) ~[?:lotrmod] {re:classloading}

at java.lang.Class.forName0(Native Method) ~[?:1.8.0_51] {}

at java.lang.Class.forName(Class.java:348) ~[?:1.8.0_51] {}

at net.minecraftforge.fml.javafmlmod.FMLModContainer.<init>(FMLModContainer.java:71) ~[?:31.2] {re:classloading}

at sun.reflect.NativeConstructorAccessorImpl.newInstance0(Native Method) ~[?:1.8.0_51] {}

at

sun.reflect.NativeConstructorAccessorImpl.newInstance(NativeConstructorAccessorImpl.java:62) ~[?:1.8.0_51] {}

at

sun.reflect.DelegatingConstructorAccessorImpl.newInstance(DelegatingConstructorAccessorImpl.java:45) ~[?:1.8.0_51] {}

at java.lang.reflect.Constructor.newInstance(Constructor.java:422) ~[?:1.8.0_51] {}

at

net.minecraftforge.fml.javafmlmod.FMLJavaModLanguageProvider\$FMLModTarget.loadMod(FMLJavaModLanguageProvider.java:73) ~[?:31.2] {re:classloading}

... 40 more

Caused by: java.lang.ClassNotFoundException:

net.minecraftforge.fml.DistExecutor\$SafeSupplier

at java.lang.ClassLoader.findClass(ClassLoader.java:530) ~[?:1.8.0_51] {}

at java.lang.ClassLoader.loadClass(ClassLoader.java:424) ~[?:1.8.0_51] {}

at

cpw.mods.modlauncher.TransformingClassLoader.loadClass(TransformingClassLoader.java:101) ~[modlauncher-5.1.0.jar:?] {}

at java.lang.ClassLoader.loadClass(ClassLoader.java:357) ~[?:1.8.0_51] {}

at lotr.common.LOTRMod.<clinit>(LOTRMod.java:41) ~[?:lotrmod] {re:classloading}

at java.lang.Class.forName0(Native Method) ~[?:1.8.0_51] {}

at java.lang.Class.forName(Class.java:348) ~[?:1.8.0_51] {}

at net.minecraftforge.fml.javafmlmod.FMLModContainer.<init>(FMLModContainer.java:71) ~[?:31.2] {re:classloading}

at sun.reflect.NativeConstructorAccessorImpl.newInstance0(Native Method) ~[?:1.8.0_51] {}

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sun.reflect.NativeConstructorAccessorImpl.newInstance(NativeConstructorAccessorImpl.java:62) ~[?:1.8.0_51] {}

at

sun.reflect.DelegatingConstructorAccessorImpl.newInstance(DelegatingConstructorAccessorImpl.java:45) ~[?:1.8.0_51] {}

```
mpl.java:45) ~[?:1.8.0_51] {}
    at java.lang.reflect.Constructor.newInstance(Constructor.java:422) ~[?:1.8.0_51] {}
    at
net.minecraftforge.fml.javafmlmod.FMLJavaModLanguageProvider$FMLModTarget.loadMod(
FMLJavaModLanguageProvider.java:73) ~[?:31.2] {re:classloading}
... 40 more
```

A detailed walkthrough of the error, its code path and all known details is as follows:

-- Head --

Thread: Render thread

Stacktrace:

```
    at
net.minecraftforge.fml.javafmlmod.FMLJavaModLanguageProvider$FMLModTarget.loadMod(
FMLJavaModLanguageProvider.java:78)
    at net.minecraftforge.fml.ModLoader.buildModContainerFromTOML(ModLoader.java:251)
    at net.minecraftforge.fml.ModLoader.lambda$buildMods$27(ModLoader.java:231)
    at net.minecraftforge.fml.ModLoader$$Lambda$2237/2142660176.apply(Unknown Source)
    at java.util.stream.ReferencePipeline$3$1.accept(ReferencePipeline.java:193)
    at java.util.HashMap$EntrySpliterator.forEachRemaining(HashMap.java:1683)
    at java.util.stream.AbstractPipeline.copyInto(AbstractPipeline.java:512)
    at java.util.stream.AbstractPipeline.wrapAndCopyInto(AbstractPipeline.java:502)
    at java.util.stream.ReduceOps$ReduceOp.evaluateSequential(ReduceOps.java:708)
    at java.util.stream.AbstractPipeline.evaluate(AbstractPipeline.java:234)
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    at net.minecraftforge.fml.ModLoader.buildMods(ModLoader.java:233)
    at
net.minecraftforge.fml.ModLoader.lambda$gatherAndInitializeMods$19(ModLoader.java:189)
    at net.minecraftforge.fml.ModLoader$$Lambda$2234/1663431506.apply(Unknown Source)
    at java.util.stream.ReferencePipeline$3$1.accept(ReferencePipeline.java:193)
    at java.util.stream.ReferencePipeline$3$1.accept(ReferencePipeline.java:193)
    at java.util.ArrayList$ArrayListSpliterator.forEachRemaining(ArrayList.java:1374)
    at java.util.stream.AbstractPipeline.copyInto(AbstractPipeline.java:512)
    at java.util.stream.AbstractPipeline.wrapAndCopyInto(AbstractPipeline.java:502)
    at java.util.stream.ReduceOps$ReduceOp.evaluateSequential(ReduceOps.java:708)
    at java.util.stream.AbstractPipeline.evaluate(AbstractPipeline.java:234)
    at java.util.stream.ReferencePipeline.collect(ReferencePipeline.java:499)
    at net.minecraftforge.fml.ModLoader.gatherAndInitializeMods(ModLoader.java:191)
    at net.minecraftforge.fml.client.ClientModLoader.lambda$begin$2(ClientModLoader.java:97)
```

```
at
net.minecraftforge.fml.client.ClientModLoader$$Lambda$2104/1897732690.run(Unknown
Source)
at
net.minecraftforge.fml.client.ClientModLoader.lambda$createRunnableWithCatch$5(ClientMo
dLoader.java:113)
at
net.minecraftforge.fml.client.ClientModLoader$$Lambda$2105/1630413241.run(Unknown
Source)
at net.minecraftforge.fml.client.ClientModLoader.begin(ClientModLoader.java:97)
at net.minecraft.client.Minecraft.<init>(Minecraft.java:392)
-- Initialization --
Details:
Stacktrace:
at net.minecraft.client.main.Main.main(SourceFile:166)
at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)
at sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62)
at
sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.java:43)
at java.lang.reflect.Method.invoke(Method.java:497)
at
net.minecraftforge.fml.loading.FMLClientLaunchProvider.lambda$launchService$0(FMLClient
LaunchProvider.java:56)
at
net.minecraftforge.fml.loading.FMLClientLaunchProvider$$Lambda$409/1727424614.call(Unk
nown Source)
at
cpw.mods.modlauncher.LaunchServiceHandlerDecorator.launch(LaunchServiceHandlerDecor
ator.java:37)
at cpw.mods.modlauncher.LaunchServiceHandler.launch(LaunchServiceHandler.java:54)
at cpw.mods.modlauncher.LaunchServiceHandler.launch(LaunchServiceHandler.java:72)
at cpw.mods.modlauncher.Launcher.run(Launcher.java:81)
at cpw.mods.modlauncher.Launcher.main(Launcher.java:65)
```

-- System Details --

Details:

Minecraft Version: 1.15.2

Minecraft Version ID: 1.15.2

Operating System: Windows 10 (amd64) version 10.0

Java Version: 1.8.0_51, Oracle Corporation

Java VM Version: Java HotSpot(TM) 64-Bit Server VM (mixed mode), Oracle Corporation
Memory: 1718524776 bytes (1638 MB) / 2147483648 bytes (2048 MB) up to 2147483648 bytes (2048 MB)
CPUs: 12
JVM Flags: 9 total; -
XX:HeapDumpPath=MojangTricksIntelDriversForPerformance_javaw.exe_minecraft.exe.heapdump -Xss1M -Xmx2G -XX:+UnlockExperimentalVMOptions -XX:+UseG1GC -
XX:G1NewSizePercent=20 -XX:G1ReservePercent=20 -XX:MaxGCPauseMillis=50 -
XX:G1HeapRegionSize=32M
ModLauncher: 5.1.0+69+master.79f13f7
ModLauncher launch target: fmlclient
ModLauncher naming: srg
ModLauncher services:
 /eventbus-2.2.0-service.jar eventbus PLUGINSERVICE
 /forge-1.15.2-31.2.0.jar object_holder_definalize PLUGINSERVICE
 /forge-1.15.2-31.2.0.jar runtime_enum_extender PLUGINSERVICE
 /accesstransformers-2.1.1-shadowed.jar accesstransformer PLUGINSERVICE
 /forge-1.15.2-31.2.0.jar capability_inject_definalize PLUGINSERVICE
 /forge-1.15.2-31.2.0.jar runtimedistcleaner PLUGINSERVICE
 /forge-1.15.2-31.2.0.jar fml TRANSFORMATIONSERVICE
FML: 31.2
Forge: net.minecraftforge:31.2.0
FML Language Providers:
 javafml@31.2
 minecraft@1
Mod List: ~~ERROR~~ NullPointerException: null
Launched Version: 1.15.2-forge-31.2.0
Backend library: LWJGL version 3.2.2 build 10
Backend API: Intel(R) UHD Graphics GL version 4.6.0 - Build 27.20.100.8336, Intel
GL Caps: Using framebuffer using OpenGL 3.0
Using VBOs: Yes
Is Modded: Definitely; Client brand changed to 'forge'
Type: Client (map_client.txt)
CPU: 12x Intel(R) Core(TM) i7-10750H CPU @ 2.60GHz