I'm sorry, but an uncaught exception occurred.

While running game code:
  File "renpy/common/00start.rpy", line 256, in script
    python:
  File "renpy/common/00start.rpy", line 260, in <module>
    renpy.call_in_new_context("_main_menu")
  File "renpy/common/00action_file.rpy", line 427, in __call__
    renpy.load(fn)
RestartTopContext: Oh jeez...I didn't break anything, did I? Hold on a sec, I can probably fix this...I think...
Actually, you know what? This would probably be a lot easier if I just deleted her. She's the one who's making this so difficult. Ahaha! Well, here's goes nothing.