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[ 2.753] (II) FBDEV(0): Creating default Display subsection in Screen section
"Default Screen Section" for depth/fbbpp 24/32
[ 2.753] (==) FBDEV(0): Depth 24, (==) framebuffer bpp 32
[ 2.753] (==) FBDEV(0): RGB weight 888
[ 2.753] (==) FBDEV(0): Default visual is TrueColor
[ 2.753] (==) FBDEV(0): Using gamma correction (1.0, 1.0, 1.0)
[ 2.753] (II) FBDEV(0): hardware: EFI VGA (video memory: 3072kB)
[ 2.753] (II) FBDEV(0): checking modes against framebuffer device...
[ 2.753] (II) FBDEV(0): checking modes against monitor...
[ 2.753] (-- ) FBDEV(0): Virtual size is 1024x768 (pitch 1024)
[ 2.753] (**) FBDEV(0): Built-in mode "current": 78.7 MHz, 59.9 kHz, 75.7 Hz
[ 2.753] (II) FBDEV(0): Modeline "current"x0.0 78.65 1024 1056 1184 1312 768 772 776
792 -hsync -vsync -csync (59.9 kHz b)
[ 2.753] (==) FBDEV(0): DPI set to (96, 96)
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